

DOUGAN

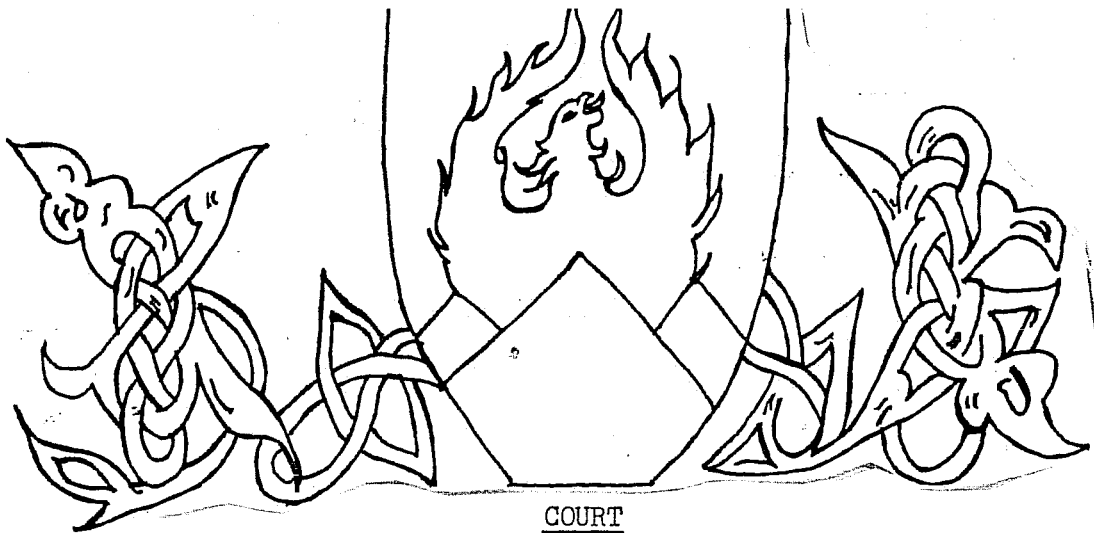
Echoes from the

Hills

vol IV no II



Artor Zubac



COURT

King Nevron Dreadstar
 Princess Selka Shadowcat
 Prime Minister Aislinn
 Champion Cain sin Khali
 Princess's Defender Cynewulf Plague

ROYAL GUARD

Sem i Dore
 Alessandra Nightowl
 Gwindon Blackrose
 Tyranny Bathory
 Mosher

Xenos Perversus
 Lung
 Garath Blackhawk
 Taz Robear
 Kurris

GUILDMASTERS

Anti-Paladin: Nevron
 Archer: Beau
 Assassin: Xyphus
 Barbarian: Cain
 Bard: Taldak
 Druid: Plague
 Healer: Tyranny

Magic-User: Garath
 Monk: Shorn
 Monster: Nevron
 Paladin: Alessandra
 Scout: Garath
 Warrior: Xenos

ART & SCIENCES

Art:
 Garber: Aislinn
 Gladiator: Cain
 Heraldry:
 Literature: Gwindon

Minstrel: Alessandra
 Reeve: Dallen
 Sages:
 Smith:
 Theater:

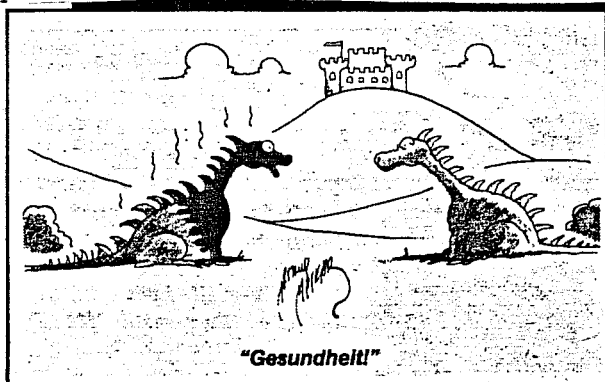


TABLE OF CONTENTS

Cover Art	Astor Lubec
Letter from the King	His Majesty Sir Nevron
Letter from the Prime Minister	Aislinn
Hunchbacked Jesus	Honto Siche
Populace Credit List	
Dues Paid List	
Invitation from The Golden Plains	
Lore of the Harlo's	Baron Darelouth Harlo

CALENDAR OF EVENTS

February 10,1990	P.M. Flections
February 17,1990	Dollar Tourney
February 24,1990	Dollar Tourney
March 3&4,1990	Golden Plains Coronation
March 10,1990	Bared Duin Coronation
March 17,1990	Magical Chainmail Tourney
March 24,1990	2nd Anniversary for Emerald Hills
April 28&29,1990	Burning Lands Coronation
May 5,1990	Ring of Power Tourney
May 19,1990	Qualifications for Emerald Hills
May 26,1990	GM Meeting
June 2,1990	Emerald Hills Coronation (Tentative)

If anyone has artwork that they would like to be printed in the next newsletter, please submit it to King Nevron or Prime Minister Aislinn. Also if anyone needs Rulebooks, past newsletters, or newsletters from another land, contact Prime Minister Aislinn.

UNTO THE POPULACE OF THE EMERALD HILLS;

Greetings my people and a hardy slap on the back to all the members of our recent raiding party. The trip was very successful, and the good people of Bared Duin will talk about it forever, or at least til our next little trip, whenever that may be.

But on to more pressing matters. Coming up in February we are having our Prime Minister elections again. If you've ever thought you would like to experience Amtgard from a different perspective, then this could be the job for you. I would like to warn you possible applicants that the job is darn near 24 hours a day, with no pay, no vacations, but plenty of overtime. It's also a chance to be responsible for the clubs dues, and incoming and outgoing. You get to keep track of all the members records, including dues paid, records of attendance, distribute rulebooks and newsletters. The list goes on. But there are a couple of rewards to this position, your excused from paying any dues (you'll probably spend more of your own money anyway), plus you'll get the chance to become a noble person. Just like there are hidden responsibilities to this position, there are also hidden rewards. Only by serving will you discover the benefits.

So much for my political section of this letter. I must say that so far I've rather enjoyed my time as your King and I'm looking forward to representing all of us in the coming events. We're still waiting for any information on the Olympiad in March, maybe it will be in Bared Duin, maybe not. I've yet to receive anything official, and I'm not holding my breath either. Some time this coming month the Burning Landers should finish the new, updated rulebooks. I'm requesting a list of any changes from the Burning Lands so as to make it easier to add them to our copies. Plus once we receive a copy of the new book, you should be able to get a copy as soon as our coffers are crammed full or your dues run out. Whichever the case may be. Of course, should you happen to find a way to cut the cost of a copy machine then by all means speak up, and all our populace will be blessed with a new book.

Well this has gone on long enough, so thanks for the time and see ya on the battlefields.

In Your Service

Nevron Dreadstar, Rex

P.S. Due to unforeseen circumstances, the above letter was written a bit too early for this newsletter. So I'll try to update a few things. First, I've received notice that the Olympiad will be held in the Burning Lands again this

year. It seems that the Bared Duin people feel they couldn't handle an event that involves any war-events so instead of hosting the Olympiad in March, they will instead hold an Arts and Sciences contest during their coronation. Sounds just like them.

I've also caught a drift of a rumor that one or more of our Baronies have tried to contact the Burning Landers so as to switch from our rule to theirs. I have some personal feelings towards this subject, but this is not the time or place to get personal.

It should also be said that this newsletter may seem a bit thin but then so were our coffers, the selection of materials to be used, as was the time spent to bring all this together. It's been said in the past that our official newsletter "sucked", well had all the so called talented people in our Hills put half as much energy as they spend putting down the fruits of our labors into helping us do the things we need to do. The newsletter wouldn't be thin and without much art. We can only give you what we have and could use a whole lot more.

In Your Service

Nevron, Rex



GREETINGS FROM THE PRIME MINISTER:

Most of you know what has been going on lately with myself and His Majesty Sir Nevron. Our mundane problems have had to take a fore-front to anything else. Let me now apologize for the both of us for this newsletter not being printed sooner, but it was unavoidable. Hopefully things will get better in the future, although at times I wonder.

Knowing the past events in Bared Duin, I must now inform you that the Olympiad has been changed. Sir M'Deth called me to let me know that it will be held at their Crown Event. As soon as I get specific dates on that then I will let you know. At this time, no one really knows what is going on in Bared Duin and I'm not quite sure that we will ever know the complete story.

I have received word from our Northern Barony. They sent me the information on their Coronation. All the information will be printed in this newsletter and I would like to see as many people there as possible. It's alot easier to lead our lands if we make sure they know who is in the lead.

If most of you will look in this newsletter, you will see that the dues in a lot of you run out this month. Since the Amtgard fund is almost broke, the more of you that keep your dues up the richer we'll be. And since we have a Crown Event coming up soon, we need all the money we can get. We also need more artwork and literature for the newsletter. We seem to be using the same stuff over and over again and a change would be nice. Please, if you have anything to offer, give it to me.

Please also note that the 2nd Anniverlary for the Emerald Hills is coming up in March. Any help from you would be greatly appreciated. We want to make this Anniversary better than the last.

Until the next time, know that I will always be



Yours in Service

Aislinn

Aislinn

Prime Minister

HUNCHBACK JESUS

Almost everyone has, at one time or another, seen a picture of Jesus of Nazareth. However some controversy has arisen as to his physical appearance. According to a wanted notice, signed by Pontius Pilate, which was quoted by Jewish historian Josephus and later by historian Robert Eisley, his description is as follows:

"His nature and form are human; a man of simple appearance, mature age, dark skin. small stature, three cubits high (about five feet), hunchedbacked, with a long face, long nose and meeting eyebrows, so that they who see him might be affrighted, with scanty hair with a parting in the middle of the head, after the manner of the Nairites, and an undeveloped beard."

This description was altered by later christians to read:

"Ruddy skin, medium stature, six feet high, well grown, with a venerable face, handsome nose, goodly black eyebrows with good eyes so that spectators could love him, with curly hair the colour of unripe hazel nuts, blue eyes, beautiful mouth, with a copious beard the same colour as the hair, not long, parted in the middle, arms and hands full of grace..."

I leave you to draw your own conclusion.

-Honto Siche-

POPULATION CREDIT LIST

Cutter 14 arc, 18 mage, 18 scout, 1 reeve, 2 monster
Taldak 2 arc, 3 ass, 7 bard, 2 scout, 52.50 war, 1 reeve, 6 monster
Stratos 12 arc, 7 bar, 2 war
Beau 12 arc
Morluk 2 arc, 2 ass, 1 bar, 82 A-P, 30 healer, 12 mage, 1 pal, 28 scout
73.50 war, 5 reeve
Gwindon 72 ass, 12 mage, 10.50 war
Dread 1 ass, 67.50 healer, 19.25 war, 1 reeve, 1 monster
Xyphus 55 ass, 5.50 war
Arkainie 9 ass, 17 war, 1 reeve
Darelouth 18 ass
Axle 3 ass, 2 bar
T'Mir 5 ass
Dallen 12 ass, 25.25 war, 19 reeve
Viper 4 ass
Kurris 4 ass
Shadow Wind 3 ass, .25 war
Tarl 10 ass, 25 war
Sleth 3 ass, 1.25 war
Nevron 29 bar, 56 A-P, 3 monk, 2 scout, 2 reeve, 6 monster, 16.75 war
Taz 35 Bar, 9 healer, 1 reeve
Semaj 19 bar, 5 war
Cain 56 bar, 1 reeve, 3 monster, 10.75 war
Avatar 26 bar, 1war, 1monster
Lung 27 bar, 5,war
Parasite 13 bar, 3.50 war
Josepe' 1 bar
K-Trina 2 bar, 1 reeve, .50 war
Plague 1 bar, 65 druid, 2 monk, 18.25 war, 1reeve, 1 monster
Selka 56.50 healer, 2 reeve, 10 war
Tyranny 49 healer, 6.50 war
Dougan 1 healer, 28 mage
Xenos 24 healer, 1 monster, 78.75 war
Sorka 5 healer
Thyphus 2 healer, 2 war
Zimmiar 5 healer, .50 war
Flycia 2 healer, 1 reeve
Garath 65 mage, 23 scout, 15.75 war, 2 reeve, 1monster
Alessandre 13 mage, 36 pal, 5 reeve, 6.25 war
Astor 28 mage, 4.50 war
Kaylyn 10 mage, 1.75 war
Domir 4 mage, 5 scout
Shorn 27 monk, 1 scout
Thoran 12 monk,
Steppenwolf 19 scout
Glenn 9 scout
Arak 32 war
Septu 27 war
Maglok 9 war
Atrhur 6 war
Mosher 13.75 war, 1 monster
Xavier 3 war
Jandria 6 reeve
Maiv 10 reeve
Aislinn 24 reeve

Due to some misplaced Gladiator records, some of the warrior credits may not be exactly right. We promise to have everything straightened out in the next newsletter.

DUES PAID LIST

Exempt: Nevron
Selka
Aislinn

Palladius	through	7-90
Cydelle		2-90
Xyphus		8-90
Lung		2-90
Maiv		8-91
Arkainie		2-90
Shorn		2-90
Dougan		2-90
Astor		2-90
Thyphus		2-90
Kaylyn		2-90
Beau		2-90
Maglok		2-90
Thoran		2-90
Tyranny		2-90
Glenn		2-90
Plague		2-90
Zimmiar		2-90
Josepe'		2-90
Shadowwind		3-90
Mosher		3-90
Avatar		4-90
Darelouth		4-90
Sorka		4-90
Dallen		6-90
Xenos		5-90
Gwindon		2-90
Mary Brooks		6-90
Mom		6-90



Unto the Populace of Amtgard,
I send warm greetings and salutations from the Golden Plains.

It is my most gracious pleasure to announce that my homeland, the Barony of the Golden Plains, is to hold its second coronation in an event to span the weekend of March 2 to March 4 in the Year of Our Lord Nineteen Hundred Ninety. My fellow Plainsmen and I would like to cordially invite all to come celebrate this splendid event with us. Despite the coldness of the season, this, our first event of the year, shall be a camping excursion; come prepared with tent, bedroll and a willing bed partner to turn away the chill. Breakfast will be served Saturday morning, and a bountiful feast is offered Saturday evening (roundabout seven). Coronation Court will be held after all are fed. During the hours between meals, a special plunder quest is scheduled along with a few various other battlegames, as yet to be announced. Following the court the tales shall fly as we engage in our storytelling contest with prizes going to the best two; by populace applause, of course. Let's have plenty of participants!! Altogether, this event will cost only five dollars per person. The site is 'wet' (meaning that there can be great quantities of liquor consumed), but the locals urge moderation (little do they know...) The water supply is very limited at the site so bring a chest to hold water and ice for your camp to guarantee your share. Outhouses (and I do mean outhouses!) are provided for your convenience, but showers are not available.

Now for the Mundane information required to attend this stupendous event: A map is provided on the back-side of this page. The following instructions make the map (hopefully) easier to understand. I do hope they are easy to follow.

From the Emerald Hills: You will probably come into Amarillo on HWY 287. This merges into I-40 just outside of Amarillo. Follow I-40 until you reach the Lakeside exit. Exit the E-way and travel north on Lakeside. While on Lakeside you will first go under two under passes and then over two over passes. After the second overpass, exit and follow the exit ramp back around to the street you just went over. Travel east (as the map indicates) and follow the road for 22 miles. This will carry you into a very hilly region. After 22 miles there will be a complex, known as the Turkey Creek Gas Refinery, on the right. Travel one more mile to the entrance of our campgrounds, McBride Canyon. Follow the winding road (straight on the map) until it forks. At the fork, take the left road and follow it down to the campsite. At the end of the road it turns into a dirt path (maybe mud, sorry). Amtgard will be about a half mile (if that) down the dirt road on the left. Welcome!

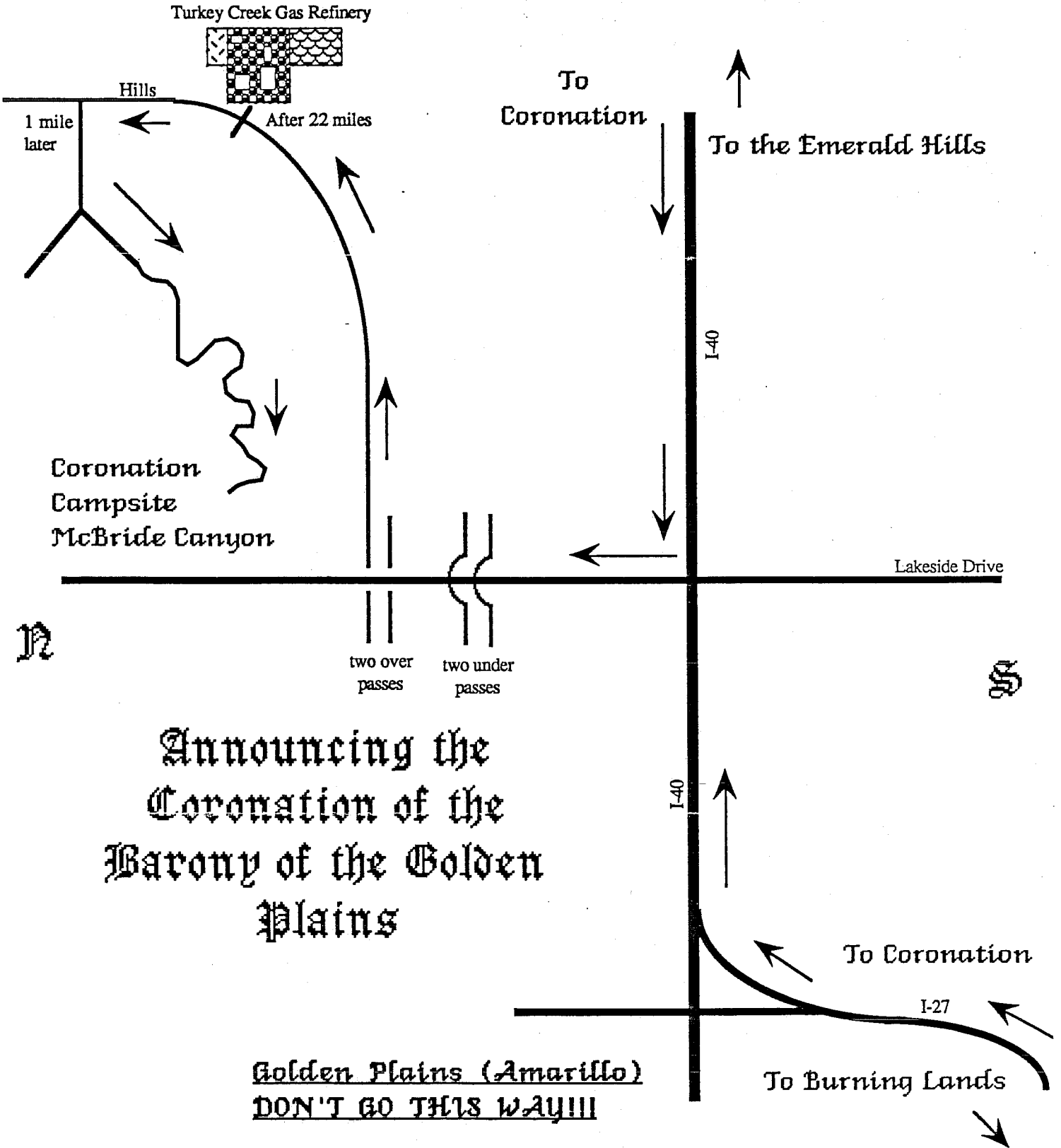
From the Burning Lands: You will probably go through Hereford or Canyon traveling into Amarillo. The highway I-27 travels in and through Amarillo from Canyon and Hereford and connects with I-40 close to the Downtown district. At the junction of I-27 and I-40, take the exit to get on I-40 going east. Travel east on I-40 until the Lakeside exit. Exit here and go under the underpass so as to be traveling north on Lakeside. Then follow the instructions for From the Emerald Hills after 'Exit the E-way and travel north on Lakeside.'

As Baronial Regent, I have done my best to make this an event worthy of everyone's attendance. If you are sure of your attendance or would like to be assured of a place to make camp, call me at 806-655-7817 or Vizier Lord Flynn Telemon at 806-655-9461. We await your call. The trumpets of the enemy blare, the glory of battle calls, and the site of victory will be in the Golden Plains! Vivat Amtgard!

Yours in Service,

GREY WALKER

Baronial Regent Squire Greywalker,
Dweller of the Mist



Announcing the
Coronation of the
Barony of the Golden
Plains

Golden Plains (Amarillo)
DON'T GO THIS WAY!!!



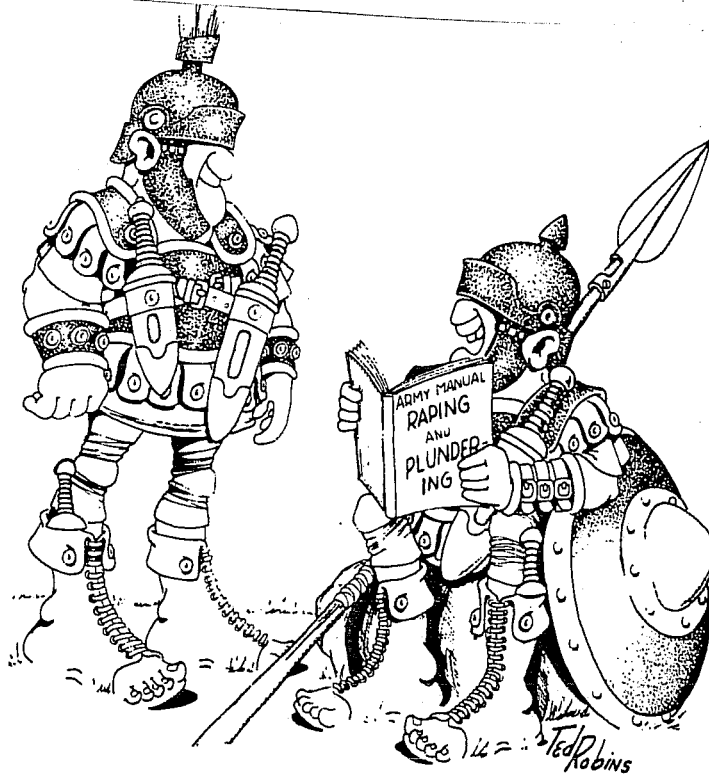
LORE OF THE HARLO'S

This is what is known to mankind. Darelouth and his younger brother Zark Harlo were put into exile for ruthless assassinations of their own dark elven kind. Being as their family was scattered by an angry mob- Darelouth, the eldest of the family, had taken to finding a home in which he and his family could thrive and prosper. Along his journey he met a distant cousin by the name of Xyphus. Xyphus had found a haven in a land called Darkenwood. Xyphus was both sheriff and Guildmaster of Assassins in this newly beginning land. Darelouth in keeping with family tradition went along with the Guild of Assassins. Zark who had not the bloodlust of Darelouth decided to try his hand at the art of war. Being superior as all Harlo's are he soon found himself in position as Guildmaster of Warriors, of Darkenwood. The shire soon grew and Xyphus went to seek his fortune in the Kingdom of the Emerald Hills. Being the superior assassin that Darelouth is he soon became Guildmaster of Assassins of Darkenwood, and with the political knowledge that Darelouth has he soon became Baronet of this new Barony. The Baron at his time was a human barberian by the name of Avator Bloodaxe. Darelouth found that although Avator is human and a barberian they share a common blood-thirsty nature. Avator soon won Darelouth's respect and later found him to be a good companion and a strong friendship grew. At the same time Zark had become defender of the Barony. Also about that time Darelouth had found his and Zark's younger brother Drake, who of course, in sticking with family tradition had joined Darelouth's Guild of Assassins. Many wars were fought and Harlo's were victorious in most. Drake decided that he would seek his fortune and seek other family in far away lands. Fond farewells were exchanged as left the haven of Darkenwood Barony, but the passing of Drake's departure soon brought other relatives: two cousins, a sister and brother, (Hagar and Tamear Harlo). Tamear followed family tradition and joined with Darelouth's Guild of Assassins. Hagar on the other hand had a fondness for the forest. With this natural inclination and the Harlo ambition soon found himself as Rangerlord of Darkenwood. Darelouth and Hagar immediatly waged a war campaign which brought recognition from the crown. By the hand of Queen Alessandra Cheetarah Nightowl, Darelouth was awarded the Order of the Warrior-second degree. Hagar was awarded Order of the Warrior-first degree. As soon as court let out Darelouth and Avator went scouting in a mystical forest and both were confronted by a mystical hawk flying by a silver moon. The hawk approached them and spoke these words, "You have been found worthy to follow my minions and myself to the victory of battle." As Avator was put in awe he joined the hawk immediately. While Darelouth had to have time to consider the possibilities-he wandered farther along the mystical forest. When once again he was confronted, this time by a brilliantly flaming black two-headed Phoenix. This mystical bird looked down with both heads and spoke these words, "Only you have been found worthy to follow my minions and myself in the fight to victory." Darelouth then weighing the possibilities approached the two-headed Phoenix and said these words, "You are the one I am destined to follow." With these words Darelouth had fallen into the footsteps of the Coursairs.

As time passed on Zark decided to journey to far away lands. Darelouth tiring of a political career joined in the battle for defender and emerged victorious. Darelouth had now taken for himself a wife who soon bore him a child. The wife, a warrior woman, was named Ramear. The child, their little assassin, was named Darius. Darelouth and Ramear were starting a pleasant life together when one day Ramear fell out of grace with Darelouth. Darelouth then had no choice but to hire an assassin to do away with her. Darelouth was so frustrated that he handed over the title of Defender to a cold-blooded warrior that went by the name Axl Darkstorm. Zark hearing of his brother Darelouth's plight had returned to Darkenwood to counsel with his brother. He brought the youngest brother of the family, Viper Harlo, whom Zark had found in his travels. Darelouth was overjoyed and celebrated for several days. Viper, who also followed with family tradition, joined Darelouth's Guild of Assassins. Darelouth saw in Viper an awesome assassin spirit. Viper had taken to assassinations as the mighty two-headed Phoenix takes to air. At this time Tamear had decided to retire from the family business. As Darius grew Darelouth

could see alot of himself in his son. When Darius was of age he went out on a campaign of war. Darius impressed the crown so much he was awarded Order of the Warrior-first degree by the hand of Queen Alessandra Cheetarah Nightowl. This impressed Darelouth so much that to celebrate he went adventuring to find something special...he did. He found his younger sister Sorka Harlo. Sorka was not one to follow family tradition. Instead Sorka had found a knack for the magical art of healing. The family welcomed her with open arms. Together the Harlo's are found to be a most awesome fighting force. The following is how the lineage is up-to-date.

Darelouth Harlo-elder of the family.
Zark Harlo-second eldest.
Drake Harlo-third brother
Ranger-Lord Hagar Harlo/eldest cousin.
Tamear Harlo-younger sister to Hagar.
Ramear Harlo-deceased wife of Darelouth.
Darius Harlo-son of Ramear and Darelouth.
Viper Harlo-yougest brother.
Sorka Harlo-sister to Darelouth.



"Ya don't get promoted in this outfit unless you study for it."