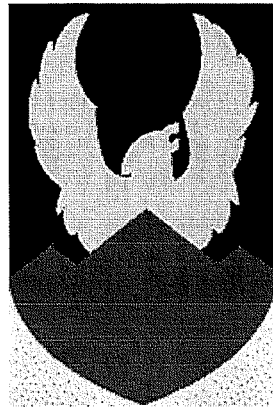


Emerald Hills Midreign
XXXIV



Event Schedule
and
Bi-Annual
Attendance and Financial
Report

Event Schedule:

Friday:

12:00 pm Gates Open

7:00 pm (dark-thirty) Ice's Bar Fight

Saturday:

11:00 am Capture the Flag

12:00 pm Knights Meeting

1:00 pm Relic Quest

1:30 Chain Workshop - Tolken

2:30 Embroidery Workshop - Tanara

3:00 pm GM/GMR Meeting

4:00 pm Court Castle Battle

5:30 pm Park Officials Meeting

6:30 pm Feast

7:30 pm Court



Attendance Summary Per The Ork

Date	Broken Shield	Centaurs Glade	Cuiviedor Amarth	Eagle Shire	Finders Keep	Iron Cloud	Midnight sun	MWG
3 5-6	3				11		15	
2 26-27	3		6	9			18	
2 19-20	3		3			5		
2 12-13		8	5	6				
2 5-6		11	6		8	4		
1 29-30		5	5					
1 22-23		6	10	9				
1 15-16		11	14	10				
1 8-9	1	17	9	9				15
1 1-2		1		6	12			12
12 25-26		7			5			13
12 18-19								12
12 11-12	1	7	13	8				13
12 4-5		8		9	14			10
11 27-28	1	8	5	9	6			14
11 20-21	5	5	9	9	4			7
11 13-14		7	11	10				
11 6-7		6		5	15			
10 30-31	3	4	9	10	5			
10 23-24	5	9	10	9	17		10	14
10 16-17	3	11	10	16	16			
10 9-10			5	4				1
10 2-3		10	12	17	7	10	13	12
Total Sign-Ins last 6 months								
	28	141	142	155	120	19	56	123
Entries	10	18	17	17	12	3	4	11
Average Weekly	3	8	8	9	10	6	14	11
Extrapolated Monthly	6	16	17	18	20	13	28	22



Last Six Months Financial Report:

Incoming Balance: \$3590.01

Mid-Reign Deposit: \$1100.61

Total: \$4690.62

Bannerwars Deposit: \$2400.00

Bannerwars Expenses: -\$2004.00

Total: \$5086.62

Coronation Deposit: \$500.00

Coronation Expenses: -\$400.00

Total: \$5186.62

6-month Profit/Loss: +\$1596.61

**Sir Ice's 2nd (yes we have done this before)
Friday Nite Bar Fight and Tent Quest**

Features;

Free Jello Shots
Stage Performers (no slow songs)
Wandering Wenches
Koozies and throwing legal items supplied

Bar Rules;

No outside food or drinks in bar
wrist bands enforced by Kingdom Security on site
Everyone can throw legal throwing items
Wenches will "WAKE" dead patrons

Quest (optional):

Quest wraps around the bar area and has open
walls to watch the questers

Return to the door man with your 5-man team to start the
quest

Monster write ups are outside room

Don't try to roleplay , monsters dont care!!!

Brought to you by House RedHawk, Drunken Wyvern , and
the letter "T"

***Sir Ice
Company of the Justicars
"just an Ice-cream truck with a missile
launcher"***