



The Voice of the Crown

By Czar Forest Evergreen

Greetings,

The Kingdom is doing well, and I am glad to announce that our next event will be held at Tanglewood Forest. I hope that you will all try to be there.

We are GROWING! Groups in Tulsa are joining us soon and our own home parks are doing better as the weather improves. I believe that Regent Shaylen is doing the Kingdom a great service by helping to organize weekly events for us to enjoy. Huzzah!

Back to the land. We need more people to get down there and help out. It is close to being ready, but we need you to get it all done.

Don't forget the war with the Wetlands at their Midreign on March 5-7th. Let's have fun with this and the rest of the reign.

In Service,

Czar Forest Evergreen

By Lady Shaylen, Regent

Welcome,

I am pleased to announce that we have a Workshop Calendar planned through the months of February, March and April, which such topics as Garbing, Flatblades, Heraldry, Medieval cooking, Roleplaying, Leatherworking and Appliques. Some of these will be informative, others will be hands-on. For additional information, please see the corresponding article on page 6 or visit the website at: <http://www.geocities.com/Colosseum/Rink/3075/Workshops.html>

A date and location has been set for Dragonmaster and Weaponmaster - Saturday, March 13th at Ironcloud. I am working on an early registration system, which should help eliminate the amount of time required to register on the day of the event. If you are interested in being a judge or have any questions regarding Dragonmaster, please contact me.

Midreign XXII is set for the weekend of March 19th - 21st at Tanglewood Forest and promises to be a spectacular event! There will be Quests, Battlegames and Tournaments, not to mention Part 2 of our war with the Wetlands. House

Kingfisher is hosting an incredible feast "to the likes of which we have not seen before." - Sparhawk. Considering that our land is still very primitive, please remember to bring drinking water. If you happen to have a table and/or chairs, please try to bring these out to the event.

The Emerald Hills webpage has undergone a relocation and a remodel - New URL, layout and links! All workshops, newsletters and event flyers for this Reign have been archived on the website for quicker and easier accessibility. Give us a visit at: <http://www.amtgard-eh.com/>

Continued Following Page

Calendar

March

- 5-7 North Texas Irish Festival
- 5-7 Wetlands Triple Midreign (EH/WL War!)
- Alabama-Coushatta Reservation
- 13 Dragonmaster/Weaponmaster - Ironcloud
- 13-14 PM/BOD Elections
- 19-21 Midreign (EH/WL War!) - Tanglewood Forest

April

- 10 Roleplaying Workshop - Ironcloud
- 11 Open House and Spring Fest - Borderlands
- 17 Flatblade/Special Weapons Workshop
- Ironcloud
- 18 Leatherworking Workshop
- Mourningwood Glen
- 24 Medieval Kitchen Cooking Workshop
- Ironcloud
- 24 Scarborough Faire Opens - Waxahachie
- 25 Appliqué Workshop
- 29- Spring War (EH vs. WL War! Part III)
- May 2 - Burnet County Fairgrounds

May

- 15-16 Crown Quails
- 21 The Phantom Menace
- 29-30 Crown & BOD Elections

June

- 4-6 Project A-kon 10 - Hyatt D/FW Airport
- 11-13 Coronation - Tanglewood Forest

July

- 22-25 Gathering of the Clans XVII

The Emerald Hills: A Shared Experience

By Moogie

In six years of Amtgard I have had the opportunity to view this kingdom from many perspectives. As a newbie gushing with excitement and insecurities, I remember the joy of finding out that there was a whole kingdom of Amtgardians nearby, with a proud history and a thriving sense of fun. Finding my place in that kingdom was an incredible but intimidating task that I am still exploring. I was there at the beginning of Eagleshire, and I remember all the struggles of starting up a new park, and the thrill of watching awkward newbies grow into some of the most influential members of the Emerald Hills today. My first Clan was my first interkingdom event, and that was an exciting introduction into the hugeness of the game, and an incredible show of the diversity and different perspectives from each of the different kingdoms. And I'll never forget my first glimpse of war on a large scale! I had a good view of what it takes to run this kingdom in a kingdom office as those close to me took on positions of leadership, and all the challenges that go with maintaining and enriching a kingdom like the Emerald Hills, and I went through all the difficulties and rewards of founding a household, with the help and unselfish support that the members of this kingdom will offer when you really need it. I joined a company, and left a company, fought a battle with burnout and came back with a will to keep on. I've watched with unbelievable pride as many of my friends were knighted.

All the experiences I've mentioned here aren't some kind of ramble to let you know what an old-timer I am. To be honest, I still think of myself as young in the game. What I'm trying to say is that throughout my Amtgard life, I've stood in a lot of different places and seen things from a lot of different

angles. So have you. In fact, if you've been in the game a long time, almost anyone you look at is seeing the game from a place you've been in before. And if you're new in the game, almost anyone you look at (even knights, monarchs and those fighting and cultural legends) has at one point been where you are now. That's our common experience as a kingdom, and along with our enthusiasm for Amtgard, it ties us all together. That's what makes us strong.

For those who have been around: It's a fact that all of us were new at this game once. It's a fact that most of us weren't all that good at it for awhile. If we can remember what that was like, and what made us excited enough to keep at it, we can get and keep the fiery new blood that keeps this kingdom strong. We have to teach, encourage and share our experience with others, just as people did for us. We need to value the contributions of new players and help them grow and learn and feel a part of the kingdom, because they have a lot to offer us as a kingdom -- they are the source from which we gain vigor and growth.

For everyone who is playing this game and needs a little encouragement: someone has been there before you. Probably even someone you respect. Most of the time you'll find they are eager to share everything that they've learned, whether it's how to make incredible garb, how to start a new park, or how to do that really crazy shot they just killed you with. Don't ever get discouraged. You have a lot to offer this kingdom - new ideas, enthusiasm, imagination - and you're part of a kingdom with vigor, diversity and a notorious sense of humor.

We have to appreciate and encourage that diversity and keep in perspective one thing: this is a game, and a game is a shared experience, so let's share it! It's the leadership and mentoring of experience combined with the energy and excitement of newbies that keeps Amtgard and the Kingdom of the Emerald Hills alive and strong!

Moogie

The Voice of the Crown

Continued

I would like to thank everyone who's contributed to making this a successful reign so far. From cultural events, to fighting events, to fundraisers, favors, feasts, quests, workshops and volunteers - All of this would not have been possible without you. I really appreciate all your hard work and your dedication to this game.

Thank you very much,
Lady S haylen
Regent of the Emerald Hills

Chump-O-Matic Tourney at Mourningwood Glen

By Syri Kingfisher and Others

Where were you on Sunday, February 7th? If you play in EH, chances are you were at the Mourningwood Glen Chumps/No Chumps Tourney. Over 140 people arrived early, played late, and had a great time. Amtgarders from all over Texas had driven in early Sunday to partake of the day's festivities, from Houston all the way to Wichita Falls.

Amid the chaos of a National Frisbee Golf tournament and virtually no parking, Amtgardians quickly took over the field at Veteran's Park in Arlington. Players could sign up for the two tourneys happening later that day, or simply spend the day ditching or hanging out with friends. Merchant's Row was set up in the Amphitheater, where garb, spellballs, jewelry and leatherwork was donated to raise money for the Kingdom.

While the two tourneys were extremely successful, it was visitors from the Wetlands that ruled the ring. Reeving was plentiful and fair, and so were the players (several of whom received Gryphons for battlefield honor). Taking first place in the No-Chumps tourney was Drakkon of the Wetlands, who walked away with black penny-brig armor. Sources say he was also wearing that armor 6 hours later at Denny's! Ed the Dread of the Wetlands also took first place in the Chump Tourney, receiving the prize of chainmail and leather skirt. Close behind in second place was the Emerald Hills GMR, Rath. Honorable mention goes to Squire Ka-Wei of the Wetlands, who placed third in both events.

After the tourneys, barbecue and funnel-cakes were served free of charge to the populace, and court was held by Regent Shaylen with the help of Sir Squeak! and Sheriff Septu Rasputin of MWG. Several problems were discussed in the Althing, and after all the rules lobbying was done, singers gathered around to hold a bardic, while the die-hards ditched until dark. Several people ran around personalizing their 'Chump' belt favors to the ever-infamous call of "Sharpie! Sharpie!". It was, all in all, a great day--summed up best by one newbie who was overheard saying, "Wow. I didn't even know that there were this many people in the Kingdom!"

All proceeds from the Chump Tourney go towards Kingdom Feast at MidReign.

Syri Kingfisher

Highlights:

100+ attendance. *(Finn)*
Beautiful Weather, Lots of Flying Dragons. *(Finn)*
Getting asked by mundanes if we disturb the peace every week. *(Rayel)*
Holy cow, Cabal's here! *(Rayel)*
Draknar showing. *(Sponge)*
Seeing a cameraman **filming** the trenches. *(Finn)*
More reeves than you could shake a stick at. *(Rayel)*
Quick tourneys! *(Rayel)*
The chumps who won. *(Sponge)*
Merchant's Row! Woo! *(Rayel)*
BBQ Fu (Go Rogues!) *(Rayel)*
Rogue Co. putting on the glamour and a good event. *(Sponge)*
Begging for Larin's life and Shaylen's forgiveness. *(Finn)*
Mouse becoming Page Mouse to Cuisinart....the Corsair muscle. *(Sponge)*
Having much fun. *(Sponge)*

CK Midreign Highlights

By Various Unsuspecting Contributors

36 EHers in all. *(Sponge)*
Dawn Patrol skipping the EH.....OUT OF FEAR!!!! *(Sponge)*
No rain! Cold, but no rain! *(Shaylen)*
Sleeping through the war. *(Sponge)*
All the Annihalus babes. *(Sponge)*
Pretty much everyone from EH was completely tanked by the time CK *finally* began court. It was basically reduced to a drunken rabble. *(Nightingale)*
Drunken EHers EVERYWHERE. *(Sponge)*
My Forest and Shaylen! What pretty shiny crowns you have! Thanks to Hrast for the polishing job. *(Nightingale)*
Syri's cleavage cuts bread... Ominique demonstrates! *(Shaylen)*
Watching as MWG slowly becomes more and more undressed as Court progresses. *(Shaylen)*
Congrats on your new Green Dragon belt Everlast! *(Nightingale)*
Diego getting a big HUZDAH and a Serpent Belt.....Way to go Bro. *(Sponge)*
Nevron keeping Selka's promise, and planting a BIG wet one on Diego's lips! *(Shaylen)*
Finding Diego the next morning, laying half-in & half-out of one of the women's toilet stalls. Nev man, I think you confused the boy! *(Shaylen)*
War with the Wetlands over the inverted crown issue!!! *(Nightingale)*

Help at Tanglewood Forest

By McFadden

It's gravel time! We're finally starting to see the fruits of our labors, and it's time to start digging in and finishing this project. We have some cleaning up to do and some brush clearing. We can use all the help we can get. Amtgard credits are given the same as if you attended a park. If you have a chainsaw, or a rake or anything else you might think helpful, bring it.

We'll be working every weekend until the event (and probably after), so come on out. If you're not sure if we're working on a given day, call McFadden at (972)475-9810 (home) or (972)997-9000 (work) or better, e-mail to hall@sequel.com. If you forget any of this, e-mail to RGK@flail.com or eh-list@flail.com

Yours in service

McFadden

Trial of Larin Moonstar

By Lord Qintahr Woodhelven

To the Populace of the Emerald Hills:

Larin Moonstar was tried before the Court of Ironcloud and found guilty of gross negligence in the accidental slaying of Her Highness, Princess Shaylen. Lord Gavvin Quinn, Baronet, was implicated in the crime as an accomplice. However, managing to evade capture from the ensuing lynch mob (through the obvious aid of Divine Intervention), both gentles have been absolved of there deeds by the Court of Ironcloud and are **Free and Clear of All Charges.**

In Service to the Crown of Ironcloud,

Lord Qintahr Woodhelven

Baronial Inquisitor

Opening the Dragon's Eyes

By Lady K'tai Bin R'al

I apologize that the event wasn't as time-blocked as some might have expected (from this time to this time we'll be looking at X, etc.). However, I did see a lot of people trading stories and ideas on how they made things and what they did right/wrong. And most of all, it was a wonderful display of what the Emerald Hills can produce - *all* of us can produce - when enough care and effort is put into a project.

If you came away wanting to be able to do work on the level that you saw on display, I encourage you to seek out some of the workshops that IronCloud is offering. I believe Shaylen has posted a schedule already to the list; if not, I'm certain either she or the IronCloud nobility will gladly fill you in on what's happening when.

A heartfelt thanks to those who showed up to offer advice, whether any was given or not. It took until the event happened to realize that the best judges were going to be the people who made the stuff, but I'm glad you were there. I'll be acknowledging you individually once I get settled down from this weekend. =)

And another great thanks to those who showed up. Now that I've seen firsthand what will and won't work in an event of this sort, you can expect it to come back bigger and better next reign - although I may make someone else autocrat so it won't rain!

Lady K'tai bin R'al

Literary Contest

By Pandora De'Mallion

I am officially announcing our NEXT literary contest, as promised, here are the guidelines:

Subject: WHAT MAKES A GOOD ASSASSIN?

**1000 words or less.

**Persona essays are acceptable (Just stay as on topic as possible).

Entries will be accepted until March 19th, and winners will be announced (and prizes awarded) at the Heraldry workshop on March 27th.

Pandora De'Mallion

And So It Came to Pass

By Darkangel

For years the tribes of the Hills had lived under barbarism. The chieftains, united and proud, stood strong against any foe that dared trespass in the land of the Emerald Hills. But times change, and with them, the needs of the people. Iron torcs were traded for gold crowns, and fur vests for shining mail. And the chiefs grew in power, till such time that the greatest among them were called Kings. And the Hills stood tall and proud among kingdoms. Blood and fury had become iron and will. Where once they kingdom turned outwards, now it turned inwards, forging itself into a tower of courage, wisdom, and passion.

It was decreed that a great castle should be built. In Tanglewood Forest, work began on a home and fortress for the Hills. The heart of the kingdom swelled with pride at this great undertaking. No Kingdom in the world could boast such a domain as would one day stand over the dark forest. So began the work of decades.

And in the Other-realms, the magi of the kingdom spun ether and symbols, weaving a tapestry of sorcery by which news could travel oceans and worlds, linking the Kingdom to her distant sisters. weaving a tapestry of sorcery by which news could travel oceans and worlds, linking the Kingdom to her distant sisters.

The Hills were such a kingdom as had never been seen before...

Darkangel

Elections

By Lady Shaylen, Regent

B.O.D. & Kingdom PM elections will be held on Sat. & Sun. - March 13th & 14th, 1999. Deadline for Declarations of Intent is Sunday, March 7th, 1999. Send all Declarations to GM of Reeves, Rath, at: davcantor@aol.com or mail them to:
Emerald Hills
P.O. Box 741943
Dallas TX 75374-1943

BOD Elections:

Two seats are currently open. This is a mundane position open to everyone, and the seat is for a one (1) year term.

- a) The BOD will have no power to change, alter, or otherwise affect the rulebook or Corpora.
- b) The BOD will word with the Monarch and Prime Minister in areas where the club has dealings with various government agencies and their institutional laws.
- c) The BOD has no status in the order of precedence and no jurisdiction over internal club functions.

PM Elections:

Those interested in running for the PM position must be at least 18 years of age and will be responsible for the following aspects of the club.

- a) Collection of all fees and dues
- b) Maintain and keep accurate records of the club treasury
- c) Keep accurate records on all club income and expenditures
- d) Maintain accurate records on the dues paid status of all club members
- e) Must keep records of attendance and active members
- f) Must collect copies of sign-in sheets from all Duchies/Baronies in the Emerald Hills
- g) Is responsible for the providing rulebooks and newsletters to the populace

Thank you,
S haylen

Announcement

The Mithril Chain has been missing for years. It has come to the attention of his Majesty that it is back in the lands of the Emerald Hills. But those who bear the Mithril chain do not come to give it back, but have claimed that they will come to take all of the Relics of the hills. They say if they can not claim the relics they will crush all those who weild them.

Beware for out of the dark of the past...
come the nightmares of the present.

Upcoming Workshops

Sat. Feb. 27th - Garbing Workshop (2pm - Ironcloud)

Hosted by Madame Alanna of Downpatrick

Madame Alanna of Downpatrick has been sewing professionally and within the SCA for many years. Her workshop will concentrate on basic garbing techniques, with emphasis on durability and quality of fabric. There will be tunics in several stages of completion for you to view. Also, for those of you who do not wish to sew your own garb, this is an excellent opportunity to make a quality contact. Those new to Amtgard should find this workshop especially informative, questions are strongly encouraged.

<http://www.geocities.com/Colosseum/Rink/3075/Garbing.html>

Sat. March 27th - Heraldry Workshop (2pm - Ironcloud)

Hosted by Gavvin Quinn, Baronet

Information forum on the art of Heraldry. There will be many informative handouts, and questions are strongly encouraged. Lord Quinn has many years of experience, and is the current Emerald Principle Herald for the Emerald Hills (Guildmaster of Heraldry). He is responsible for the heraldry on the Ironcloud banner. This is an especially informative workshop for those of us seeking a guild/company device or belt favor design. As always, those new to the game of Amtgard will find this workshop especially informative.

<http://www.geocities.com/Colosseum/Rink/3075/Heraldry.html>

Sat. April 10th - Acting/Roleplaying Workshop (2pm - Ironcloud)

Hosted by Lord Qintahr Woodhelven

Lord Qintahr Woodhelven will be your host for what promises to be a fun and informative workshop, indeed. Lord Woodhelven has been honing his persona for some ten years. In addition, he is Ironcloud's Guildmaster of Theater/Actors and has had several years of stage acting experience. There will be a lecture forum and emphasis is on persona development and effective roleplaying techniques. There will also be several opportunities for improvisation and fun!

<http://www.geocities.com/Colosseum/Rink/3075/Acting.html>

Sat. April 17th - Flat/Special Weapons Construction Workshop (2pm - Ironcloud)

Hosted by Kahzee

This workshop is also highly recommended for those new to Amtgard. Learning to make your own weapons is always more cost effective than going to someone else. Kahzee is a member of the Saracen tribe, The Legion of Shadows, and has been making weapons for some time now. There will be hands-on construction of a shortsword, a battle axe, and a spear. Supply lists and instructional hand outs will also be available.

<http://www.geocities.com/Colosseum/Rink/3075/Weapons.html>

Sun. April 18th - Leatherworking Workshop (2pm - Mourningwood Glen)

Hosted by Scytale

Squire Scytale will, in this workshop, take us through the steps required to complete a leather belt. Examples of each step will be provided along with an overview of general leatherworking, and the basic skills and inspiration needed to complete an individual leatherworking project. Lists of basic leatherworking tools will be provided. Squire Scytale wishes to inform all of you that...

"I am the man and, with a little practice, you, too, can be the man."

<http://www.geocities.com/Colosseum/Rink/3075/Leather.html>

Sat. April 24th - Medieval Cooking Workshop (2pm - Ironcloud)

Hosted by Pandora De'Mallion

The Medieval Cooking workshop will be hosted by Pandora De'Mallion, Regent of Ironcloud. This workshop will not only concentrate on authentically medieval cooking, but also on easy modern alternatives. Several dishes will be prepared and presented for your tasting pleasure. There will also be recipes, ingredients lists, and helpful resource handouts...for those brave enough to attempt a medieval feast!

<http://www.geocities.com/Colosseum/Rink/3075/Food.html>

Sun. April 25th - Appliqué Workshop

Hosted by Lady Shaylen

This workshop will feature hands-on learning of different appliqué techniques. This workshop will take place indoors at a location to be determined. As this will be a hands-on workshop, participants who own sewing machines should bring them if possible. Please contact Lady Shaylen if you are interested in attending.

Weaponmaster/Dragonmaster

Saturday, March 13th, 1999

Barony of Ironcloud

Dragonmaster

Registration from 11:00 a.m. to 12:00 p.m.

Judging Begins at 1:00 p.m.

Categories

Cooking: Appetizer, Main Course, Dessert, Vintners & Other

Writing: Factual, Fictional, Poetry & Publications

Bardic: Singing, Oratory, Instrumental & Dance

Art: 2-D, 3-D & Photography

Garb: Fighting, Court, Monster, Accessories, Favors & Jewelry

Construction: Passive, Active, Armor, Needlework, Weapon, Shield & Banner

Rose

DM Autocrat:

Shaylen <shaylen@onramp.net>

ICQ# 2632633

214.369.0414

<http://www.amtgard-eh.com/library/dragon4.pdf>

Weaponmaster

Fighting Begins at 1:00 p.m.

Events

Single Long Sword (< 4ft)

Double Dagger

Sword and Shield

Offhand Sword and Shield

Throwing Dagger (Competitive)

Archery if a Bow and Arrows are available

Open Weapon

Two man teams (Open)

Amtgard Florentine (Both < 4ft)

Polearm and Dagger

Other events may be held/added as time permits

WM Autocrat

Rath <davcantor@aol.com>

972.671.5087

<http://www.amtgard-eh/library/weapon.pdf>

Judges and Reeves Needed

By Lady Shaylen, Regent

I am looking for 5 people to judge Dragonmaster and Rath is looking for at least 4 people to reeve Weaponmaster. Please contact us if you are interested. Thank you!

Midreign XXII

Czar Forest and Regent Shaylen

Tanglewood Forest

March 19th - 21st

\$10.00

Events:

War with Wetlands - Part 2

Highlander Game

Night of the Glowing Dead

Quest for the Mithril Chain

\$2 Tourney - 3 events

Dollar Raffle

Feast:

Bread & Fruit

Ham

Portabellos (vegetarian)

Baked Potatoes

Corn on the Cob

Bundt Cake

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