

Celestial Kingdom Calendar of Events

Date	Event	Place
October		
4-6	Dutchy Of Grante Spire Midreign	Houston
18-20	Duchy of Dragons Haven Midreign	Camp Finlayson
20	Duchy of Tori-Mar Midreign	Austin
27	Duchy of Turis Lunae Monster Bash	Olomos Park, San Antonio
November		
2	Burning Lands	El Paso
3	Duchy of Tori-Mar - Lynch Stock (support your local newbe)	Tori-Mar
9	Wetlands Qualification's	TBA
17	Tirana Quest/Revel	Tirana
24	Wetlands Coronations	TBA
December		
6-8	Emerald Hills Coronation	DFW
15-17	Duchy of Dragons Haven Quals/Election	TBA
21	Granet Spire Coronation?	TBA
22	Duchy of Tori Mar Invasion of the Duchy of Turris Lunae	Olomos Park, San Antonio
27-29	Duchy of Dragons Haven Coronation	Killeen
January 97		
5	Duchy of Tori Mar Quals/Election	Austin
10-13	Kingdom Mid-Reign Arts and Science Competition	Burnett
19	Duchy of Tori-Mar Coronation	TBA
February		
2	Kingdon Quest	TBA
13-17	SPRING WAR	Burnett
March		
16	Kingdom Qualification / Elections and GM Elections	Cedar Park
28-30	Kingdom Coronation	Burnett
April		
13	Weaponsmaster	TBA

The Star



Tyler
4/93

THE COURT OF THE CELESTIAL KINGDOM

KING	MATTHEW LeGREY
REGENT	DAME MELINDA MACLAREN
CHAMPION	SIR ZEPHRAM MACLAREN
PRIME MINISTER	SQUIRE KADERIAN

THE ROYAL GUARD

CAPTAIN OF KINGS GUARD: AZKAR	REGENTS DEFENDER
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<u>KINGS GUARDS</u>	<u>REGENTS GUARDS</u>
FATHER THOMAS	TOKUGAWA YAR
WILDCAT	TA-SHI IAK
ADOL	WALDO
MASKAYLINA	ASH
BARGA	

THE COURT

COURT HERALD	ARCHBISHOP DUNBAR
WEAPONMASTER	SIR ARTHON
REGENTS LADIES IN WAITING	ARAIL, CRIMSON, KE-SHE,
SONYA	
SCRIBE	BARON FATHER MICHAN
PHILLIT	
COURT WIZARD	

GUILDMASTERS

GARBERS	SIR SHANTI DAY
MINSTRELS	PANDORA
REEVES	SIR NIGHTLYNX
SAGES	SIR RUFUS
SMITHS	ATHISDANE
HERALDRY	SQUIRE BELOCH
ANTIPALADINS	SIR NIGHTLYNX
PALADINS	SIR ZEPHRAM MACLAREN
ARCHERS	SQUIRE WILHELM
ASSASSINS	MUADIB
BARBARIANS	SQUIRE BELOCH
BARDS	GRENDAL
DRUIDS	CLALIBUS
HEALERS	SQUIRE BROGAN DULEAH
MONKS	SQUIRE AHZIR
MONSTERS	CLALIBUS
SCOUTS	STILGAR McCLAIN
WARRIORS	SIR ZEPHRAM MACLAREN
WIZARDS	DUCHESS MORGANA
CIRCLE OF STEEL	SQUIRE AHZIR

BOARD OF DIRECTORS

KING: THOMAS WELCH - MATTHEW LeGREY
PRIME MINISTER: WILLIAM WINNIE - SQUIRE KADERIAN
TREASURER: GARLAND GRIFFITH - GRIFF
CONVENER: WILLIAM JORDAN - SIR MICHAEL HAMMER OF GOD
MEMBER: JAMES GOOGINS - Sir Imagg N'Feasant
MEMBER: CHRIS COLLINS - DARKSTAR
MEMBER: - SIR SNAKEYES

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Roadway Ian
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after 11pm

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Lisa Carmonia

Duke
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 Ikara

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Mithril Seas (Shire)
 Sheriff:
 Kelly Cochran

Tirana (Shire)
 Sheriff
 Slayd
 Chris Cooper
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Crossroads (Shire)
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 Morgan MacMurdish
 817-865-2902

Avalon (Shire)
 Sheriff:
 Bagera
 San Antonio, Tx

Greetings unto the citizens of the Celestial Kingdom

As the editorial staff for THE STAR we NEED STORIES, ARTICLES AND ARTWORK from all of you. The editorial policy is to print any article or story that is submitted unless it is considered obscene or is a direct attack against another Amtgardian. Satire if done properly is a different matter. The only editing that will be done without contacting the author is for length, when the article will be broken into installments.

Artwork submitted should be ink or dark pencil on a white background, although if you are using a computer to do your artwork please submit it as a grayscale or black and white GIF, TIF, or JPEG file. Articles should be legibly written (as we have to re-type them) or on disk (most any word processor) in IBM format.

Submissions may be given to either Griff or myself in person or mailed in to the addresses listed below.
 Mine:

Lord Squire Wilhelm Von Eisenwald
 c/o Kenneth Keys
 402 Arbor Lane
 Austin, Texas, 78745
 Email: wilhelm@onr.com

Or to the Official Kingdom Address
 Amtgard, The Celestial Kingdom
 4032 S. Lamar Blvd. #500-150
 Austin, Texas 78704

The deadline for the next issue of the Star is 30 ~~November~~ ^{OCTOBER} 96

In Service to the Dream
 Lord Squire Wilhelm Von Eisenwald, Editor
 Griff, Assistant Editor

PS: Entries either on disk or E-Mailed will be greatly appreciated.

Letter from the Monarch

It is with awe and anticipation that I will assume the position as Rex Celestium. I would like to take this opportunity to thank all of those who have made this possible. Including those who have served in this capacity before, leaving me the CELESTIAL KINGDOM as we know it today. I have always considered our kingdom to be the premier kingdom in all of Amtgard. We have the largest domain also the most skilled and varied populace of any kingdom, anywhere. Yet, we are often mocked, and scorned by those who should hail us as brothers or at the very least equals. In all honesty, I have often seen members of our kingdom buying into the idea that we are somehow less than other, older kingdoms. I have seen members of the king's guard fight against the crown they have sworn to defend with their lives, I have seen some of our largest and proudest fighting companies take arms against the CELESTIAL KINGDOM. And to be honest these blatant displays of treachery sicken me, well no longer. It is time for all those who believe in the greater destiny of the Celestial Kingdom to stand with me against those who would see us destroyed or at the least humbled. In the past other monarchs have placed their personal reputations ahead of those of our fair kingdom, I however have placed the kingdom ahead of my own. It is my intention to bring honor and glory to a kingdom that has been denied it's true place for far too long. But even if I were to spend all of my waking days for the next six months laboring to make my dream for CELESTIAL KINGDOM come true, it should come to naught without the support of all the dragon's children.

My time is short, so without further delay here is what you can expect from me during my reign as Monarch of the CELESTIAL KINGDOM. I will be visiting every group at least once in a six week period. I have always considered the "local" provinces to be the very heart and soul of our kingdom, their local leaders will enjoy every courtesy, I can muster. You can also expect shorter courts, as I will be attending as many of the local courts as I can manage. And finally, Consider yourself at war. I fully intend to wage a war the likes of which no Amtgardian has ever seen. And I must ask that everyone who can still hold a sword or cast a verbal be ready to defend their kingdom and take the war to the enemy. We can reach the heights we aspire, the heights we deserve to occupy without use of the most "base methods". I promise you an honorable campaign of blood and iron.

It is important, especially in these troubled times to keep the lines of communication open for all
If you need to talk to me about anything feel free to call;

Tom Welch 512-928-4443
legrey@totalaccess.net

Matthew Le Grey

Letter from the Princess

Unto the Populace

Thank you for your votes and confidence in my abilities
The first order of business is the series of clinics I promised.
What with all the chaos of this weekend, by the time Sunday morning rolled around no one that made it to the scheduling meeting remembered to schedule clinics. I would like someone from each of the provinces to call me and take care of this.

You've probably heard that the election process didn't go as smoothly as hoped. In many cases the problem was that the eligibility of individual voters could not be verified this links in with a problem that I have. I need reliable accurate award records on everybody before I can give out any awards. I don't want to embarrass myself by giving Squire Phred his 11th garber credit for a T-Tunic! This means that you're records must get to Prime Minister Kaderian. If your provincial record keeper and/or ruler won't get off his/her/their butts then you should do it. Xerox all you award certificates and mail them to him so you can get your awards. Also, Xerox your dues receipt and waiver or you won't be able to vote.
"Remember the Post office is your friend"

In Service to the Dream
Princess Dame Melinda MacLaren

P.S. Send any correspondence to

Donna Wade
5916 Jacob Glen
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(512) 918-0031

A Word from the Prime Minister

Thanks again to Griff and Wilhelm for taking on the duties of Star Editors/Publishers. Without their help it would have been extremely difficult to get out even one Star, much less two, by this point in my term.

Our Kingdom was well represented at Clan XIV in Cloudcroft, New Mexico. In the Inter-Kingdom Weaponsmaster tournament on Saturday our warriors placed first, third and fourth. Dame Andralaine's Quest saw one of our populace team, with a member from the Wetlands, place first ahead of several four person teams. Emphasis was on Role-Playing and it was a lot of fun. Most everyone seemed to have a good time and be looking forward to next year.

As I promised in my election campaign, a Prime Minister's workshop was held on Saturday at Coronation. Some progress was made towards records update, but I was extremely disappointed that only one provincial record keeper brought or sent records, even though either the provincial leader or record keeper was personally contacted by phone during the week before Coronation. (Thank you Slayd and Wilhelm of Tiranall) all the progress that was made consisted of individuals paying dues and signing new waivers, and several individuals who sorted through a stack of old waivers to separate them into Active and Inactive by province and filed the actives into note books. Thank you to Driel, Sir Snakeyes, Sir Michal H-O-G, Squire Wilhelm, Sir Theresa, Abbott Mican, Duchess Morgana, and anyone else that I missed. Thanks also to "Mom" and Quillmaster, who brought and set up computer equipment and began work on the database from the waivers. The Kingdom has purchased a software package to be passed on from one prime to the next. This will greatly simplify record keeping, but will require considerable time and effort to bring fully on line. I am committed to making that effort, and have received several offers of help from around the kingdom.

Congratulations to Sir Logan and Sir Pebyr on successful completion of their terms as King and Regent, respectively. Only those that have been their can really appreciate all they have gone through in the last six months. Be sure to thank them for their efforts when you see them.

Congratulations to King Matthew LeGrey and Regent Melinda MacLaren. Their reign promises to be a very active and interesting one if their stated programs are carried out.

All provincial record keepers are requested to contact me ASAP to arrange for a time and date when we can meet to update records. First priority is waivers- please get a new one if the latest is over a year old. The kingdom needs to have a current waiver on file for each member, even if they have no intention of participating in combat. please keep the oldest waiver and the newest, noting on the newest "Previous dated (date)". I have an answering machine on (512) 448-2273. Leave your name, phone number, province, and date you would like to meet. I will respond! Remember I cannot do this without your help.

Until next issue
Kaderian

From our Champion

Friends and Compatriots

When I took on the job of Champion, I had boxes of lost & found crud dropped on me. With Christmas coming up, I just wanted to say thank every one of you (but seriously folks). I'll be cataloging every item I have gotten to-date and will return anything that you have lost if you get me a written request complete with description(s) of the item(s) lost. Also, at midreign I will be setting your office hours to reunite you with your long lost goodies.. Anything worth selling that is not claimed by Spring War will be auctioned off then and the proceeds will go to the event's profits. If I have something that you have a valid claim on I will return your property, whether you are my best friend or someone who's been brainwashed into loathing my guts, provided that we can set down and exchange information like 2 grownups.

I hope to write a sequel to Logans battlebook. Entries for the battle games scenarios will be helpful, appreciated, and gladly accepted at events or by mail. Really good scenarios might be good for a rose or an owl (depending on how many you have and what the "folks upstairs" have to say.

Let's have a good riagn and grab a bucket to drench the flames which are devouring the dream.

"So Long and thanks for all the fish"
Zephram

INCOME AND EXPENSE REPORT

3/1/96 Through 9/14/96

Subcategory	Total
INCOME	
Deposit	
Midreign repts	1,406.42
Deposit - Unassigned	1,355.80
Total Deposit	2,762.22
TOTAL INCOME	2,732.85
EXPENSES	
Spring War	
Misc. Expense	(29.37)
Total Spring War	(29.37)
Advertising	
Total Advertising	12.86
Bank Charges	
Monthly Charge	50.00
Total Bank Charges	50.00
Coronation	
Equipment	59.54
Feast	921.51
Misc. Expense	87.44
Site	10.10
Total Coronation	1,078.59
Events	
Equipment Rental	80.00
Fees for Sites	443.00
Misc Supplies	62.00
Quests	97.36
Total Events	682.36
Midreign	
Awards	68.01
Breakfast	71.95
Equipment	414.92
Feast	630.91
Local Group Share	79.74
Total Midreign	1,265.53
Miscellaneous Equipment	12.96
Total Miscellaneous	12.96
Office Expenses Rent	36.00
Office Expenses	16.96
Total Office Expenses	52.96
Postage	14.82
Total Postal Expense	14.82
Star Copying	9.87
Star Printing	260.62
Total Star	270.49
TOTAL EXPENSES	3,440.57
INCOME LESS EXPENSES	(707.72)

Kingdom Cultural Qualification Results

		<u>Overall</u>			
		1st	Father Thomas		
		2nd	SquireLowell		
		3rd	Dame Melinda		
	<u>2-D Art</u>		<u>3-D Art</u>	<u>Rose/Hearldry</u>	
1st	Squire Lowell	1st	Matthew LeGrey	1st	Mather LeGray
2nd	Driel	2nd	Father Thomas	2nd	Loric
3rd	Killashandra	3rd	Father Thomas	3rd	Kaderian
	<u>Passive</u>		<u>Court Garb</u>		<u>Fighting Garb</u>
	<u>Construction</u>				
1st	Athisdane	1st	Father Thomas	1st	Pomerantz
2nd	Father Thomas	2nd	Father Thomas	2nd	Osry
3rd	Sir Nightlynx	3rd	Squire Lowell	3rd	Sonya
	<u>Armor Const.</u>		<u>Weapons Const.</u>		<u>Shield Const.</u>
1st	Athisdane	1st	Anarchist	1st	Loric
2nd	Father Thomas	2nd	Sir Nightlynx	2nd	Matthew LeGrey
3rd	Squire Lowell	2nd	Sir Arion	3rd	Kaderian
		3rd	Sir Zephram	3rd	Waldo
	<u>Cooking</u>		<u>Performance -</u>		<u>Performance</u>
			<u>Story</u>		<u>Inst./Singing</u>
1st	Sir Imagg	1st	Kaderian	1st	Spice
	N'ificent				
2nd	Dame Melinda	2nd	Sir Arion	2nd	Spice
				3rd	Stoney Rose
	<u>Fiction</u>		<u>Non-Fiction</u>		<u>Poetry</u>
1st	Squire Lowell	1st	Athisdane	1st	Dame Melinda
2nd	Loric	2nd	Gernot	2nd	Sir Arion
3rd	Raven	3rd	Dame Melinda		

ALLTHING RESULTS

Two proposed changes to the Corpora were presented and passed at Coronation All Thing. The proposals are listed below.

Proposal #1

Allthing shall meet at each Coronation, Midreign and at such other times as may be required. If meeting at other than Coronation or Midreign, at least three weeks notice is required to each Provencial Record Keeper and Provencial Ruler. Such notice shall be written and shall be signed for by the recipient and the response included in the records by the Prime Minister. No business may be conducted at an allthing unless a quorum is present in person.

Proposal #2

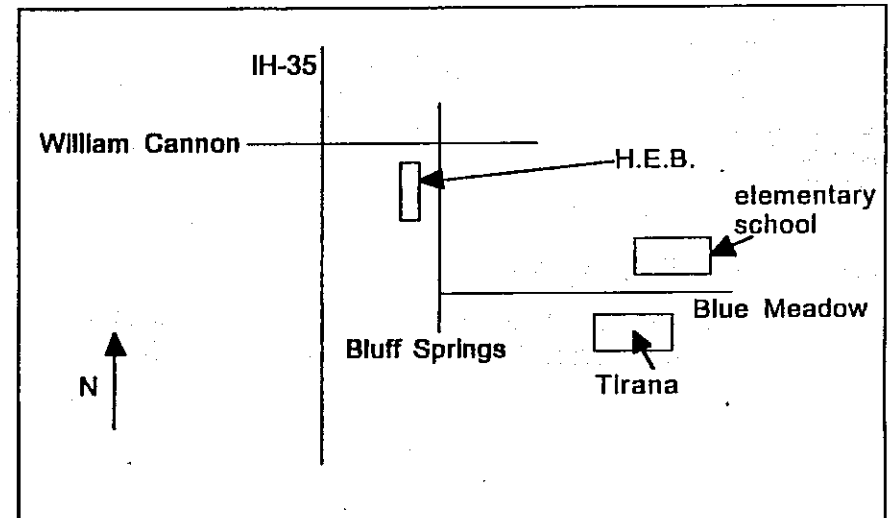
Two weeks before each Kingdom Election and each Kingdom Allthing, the provncial records keeper, shall send to the Prime Minister an alphabetical list of all persons who are currently active and have been a member of the populace of the Celestial Kingdom. for over six months, divided into contributing members (with expiration date) and Non-contributing members. A copy of this list is to be kept with the local records and a copy brought or sent to the Election or Allthing. Kingdom share of dues recieved and who paid them should accompany the list sent to the Prime Minister.

Greetings to the Celestial Kingdom

We of the Shire of Tirana are pleased to announce that we have found new lands to settle and are no longer sharing lands with the Duchy of Tori-Mar. We wish to thank Tori-Mar very much for letting us meet with them during our search. We would also like to invite all of you to come out to our new meeting place at Langfield Park Sundays and @ 3pm.

We are also planning to have a small quest in November with flyers coming out next month with details.

Now how to get to our new site: Take I-35 to the William Cannon exit. Then if coming from the south turn left at the stop light, if from the north turn right. Go to Bluff Springs Drive (first street past the HEB) turn right. Go 2 blocks then turn left onto Blue Meadow, then go approximately 1/4 mile and the park will be on your right. Do not be suprised at the small area there we have more just beyond the trees.



Again we welcome all to come and visit our lands
Sherrif Slayd

**Celestial Kingdom Midreign
Arts and Sciences Competition
To include Garb Contest
11 Jan 97**

Auto Crat Squire Lowel (Jim Worcester) (819) 933-2834
Co Auto Crat Sir Athisdane (Ray Crawford) (817) 628-7860

Categories

*Court Garb	*Fighting Garb
*Armor	*Accessories
*Color Garb	*Goodwill
*Needlepoint	*Textile Craft
2-D Art	3-D Art
Passive construction	Active construction
Cooking	Rose/Hearldry
Bardic**	
Non-Fiction	Fiction
Dancing	Music
	Non-Musical Performance

Note: Autocrats reserve the right to add or drop categories as needed.

* Indicates Garb Contest Items (included for overall and separate for garb contest)

**Request performances between feast and court.

Modeling of Garb is Highly Recommended.

If you wish to entertain between Feast and Court please call Squire Lowell or Sir Athisdane. This will be after judgeing (an additional performance).

Dragons Haven Midreign

of
Duchess Morgana
and
Regent Styles

Event Date: Oct 18, 19, 20
12:00 (noon) Friday till 4:30 Sunday

Where: Camp Finlayson, Killeen, Tx.
Site and Feast Fee: \$ 5.00

Friday Events	Saturday Events	Sunday Events
12:00 PM (Gates Open)	11:00 AM - Tournament	Games
Battle Game All Day	1 PM Monster Garb Contest*	
	8 PM Feast	4 PM Clean-up
	9 PM Court	4:30 PM Gates Locked.
Mid Evil Gathering	Night Games	

WEAR YOUR BEST GARB!!!

Arts and Science
Tournament

Do not enter if you have 7 or more Awards in any,
Event or Category

Monster Garb Contest
in honor of Halloween
we will be having a contest
for the best and most unsual Monster Garb
Prizes to be announced

Attack Of The Golden Beast

By Duke Sir Arion Reinquest

It was the scream that woke him. A scream for attention. A demand for action

With a calm that defied rather than confirmed his years he rose from the nights sleep, dressed quickly and quietly, lastly looping the belt around his waist.

There it was again. The scream. He knew more this time. The direction. The distance.

Into action he burst with a child-like enthusiasm for the challenge. With a pack in hand,, abandoning bedroll and a non-existant campfire behind,he raced down the hill.

Past commoners shouting encouragement without asecond look he fixed upon the great golden body of his foe. With flashing red eyes the stare was returned as, almost negligently, it opened it's mawand consumed no less than three of the defenders.

Gathering resolve and refusing to yeuld, Gunther charged foward into the open teeth of the schoolbus, " 'Morning Mister Lin" to the driver, and took his seat.

...The eyes changes from an angry dark red to a solid crimson and the golden beast moved off to continued its morning feed.

Leatherbound Lucidity

By Duke Sir Arion Reinquest

I took a road less traveled
down a travel-less road
seeing places on the faces
when my face was not so old.

The taverns and the maidens
now are dust and not so fair
us I repair in comfort
to my hearth and leather chair.

I see those smokey taverns
and singing, drinking fellows,
hear my squire's weathered voice
as both brandy and I mellow

Eyes once clear, now clear as milk,
once first to raise alarm
steel muscles now are less firm;
keep no-one safe from harm

He tells "... of nights on stony walls,
...repelling climbing Huns
standing firm, and back to back.
Each praying for the sun.

*With blackened blades and dead piled deep
we searched the growing dawn.
And found our allies riding hard,
in ligh both pale and wan.*

*Thus reinforced and holding fast we
knew we could not fall.
So to his lips he raised the horn
and played the victory call!"*

*His voice drops as parchment
turns, words tumble to an end-
another verse of journeys journaled,
adventures with my friends.*

*.. so back above the stoney mantle
parchment bound in leather
my squire true,
returns the ' map'
...where roads are clear
... in any weather.*

9 Helpful Hints to a Successful Amtgard Event

Written by: Sir Flynn, Dust Dancer

Transcribed by: Baron Lord KalXen

Updated Last: May 3rd, 1995

Have a feast! Food is easily the best way to get Amtgardians to go to an event. The menu does not have to be complicated: Two meat dishes (one being chicken, as it is inexpensive), one vegetarian main dish, two vegetables, one dessert (or more; look for volunteers) and lots and lots of bread. Don't forget the seasonings and the drinks (tea works well.) Once you buy the condiments, keep them and reuse them from event to event.

One month before the event, you should have the following: a site for the event, a site for feast (if you want an indoor feast), a list of scheduled activities, and an idea of the money you can spend. Three weeks in advance of the event, you should mail out flyers to all of the addresses you can get. This way people can begin to plan to get the time off and save the money for the event, but it is not so long that they forget about it. At the same time, put your flyer out on the Internet, so that the Electronic Populace can spread the word as well. And last but not least, inform your own Populace, so that they can be there in force as well. This is especially important in small lands.

Communication is the key; if they don't know about it, they can't go to it!

When planning for the feast, keep your costs down. Don't change more than five (5) dollars a head, and plan to allow your Monarch and Consort, as well as Monarchs and Consorts from other lands to eat free. This means that ten people or so will not be paying, so once you get an estimate of the number of people who will be attending, subtract ten from that number and multiply by \$5. This is your working budget. Any expenditure beyond this (and this includes) site fee if not a camping event) is money that your land loses. Ask for companies and households to volunteer food and/or service for the feast. Cash donations to the feast fund are also welcome. With the decent planning and wise shopping, a feast can be run for just over two dollars per person, leaving the rest to pay for the site and other expenditures.

Challenge your companies and households to work and provide for the event itself. Companies such as the Wardancers usually run some Warskill tournaments or a quest for the event. Place the Circle of Steel in charge of the Naval Battles. Let them and the Champion worry about making that work. That's their job.

Yours is to hold the event and prepare the feast. Households are non-fighting groups, so they may relish the chance to shine by either cooking or providing services at the feast itself. Companies are also known to do this. Volunteers in the name of a Company or House are great; they will do their best to get things done well, as the Honor of their company or house rides on their work as well as their own. Take advantage of these untapped resources; delegate!

Have servers serve food to the Populace. These servers mean that everyone can sit down and enjoy the feast and feel like they have been treated as nobility, which makes them want to come back.

From your end, you control the size of portions so that there is less wasted food, and you have greater control over the timing of the event itself. Just make sure that your servers serve everyone. (Companies or Households can volunteer for this one easily.) First, feed the Guards before feast, as they will be on duty the whole night through, and they can't guard well if they're stuffing their faces. Second, when the feast begins, serve the High Table first (except yourself and your Monarch.) The Kings, etc., are given honor in this was. Then feed your populace. Then, and only then, should your monarch eat.

You are the hosts, and you must insure that there is enough food for everyone to eat. If someone must go hungry, then it should be the hosts, since medieval cultures taught hosts respect their guests. This is based off of English and northern European tradition, and it makes you both look good. Set up your tables in one of two ways. Either build a "U" shape so that everyone eats facing toward the inside of the "U", if possible; or set your tables up so that they run lengthwise toward the front and back of the room. (Not sideways, because of the High Table and Court will be at the front of the room, and whoever has their back to the court both cannot see what is going on and is insulting the Royalty at the High Table by keeping their back turned away.) At the front of the room, or at the top of the "U" shape, set up one to three tables that will be reserved for the Royalty. This is the High Table. If possible, raise this table off the floor at least a little bit, as a symbol of the High Table's higher station. Don't forget to leave room for court, which should be held after the Feast.

Provide entertainment DURING the meal. If your Guildmaster of Minstrels wishes to organize a Bardic, the best time to run it is during the feast. Spread word that there will be a bardic at the feast, and people from other lands will come to perform, so that the burden of entertainment does not have to lie on one group. This also allows some time after Feast and Court are over for fighting types to spar or fight outside, the nobles to talk and discuss their political games, and the service types to clean up sooner, so you can enjoy the rest of the evening.

Be POMPOUS! Have your herald be as correct as possible. Use highest titles in addressing anyone publicly, and urge everyone under you to do the same as well. By representing the professional, POMPOUS, high-etiquette treatment to those from other lands, you make them feel important and create within them an appreciation for the people of your land, which means that they are more likely to come back next time. A little kindness never hurt anyone, and it sure can help build your land's recognition.

And the last piece of advice is: DELEGATE! If someone volunteers to do it, let them. Check up on them every once in a while to make sure that they are doing their work (ask for a progress report), but don't ride them. If you have to ride them, don't let them do it. Find someone else to do so. You only have to make sure that the Feast is held and that it runs smoothly.

Once you've taken care of that, any extras are great, but don't kill yourself over making sure that something not related to your work gets done. Just make it the best event you can, with as much help as you can get. You are the organizer and supervisor, this does not mean that you have to do everything for

the event all by yourself. (We've lost a few people to burnout because of this.) Get good volunteers and do the best you can, and that's all.

I hope that these nine points are helpful in planning for your feast and for your event. Good luck and let me know how things are working out, okay? May the White Light grace thee with its strength and glory.

Yours in Service,
Sir Flynn, Dust Dancer