

The Star



Got O.R.K.?

This guy right here is an orc, which shouldn't be confused with O.R.K.

"O.R.K." stands for "Online Record Keeping." Do you know where your records are?

Talk to your local PM!

Sping 2005 Coronation
May 13-15, 2005

The Star

THE NEWSLETTER FOR AMTGARD,
THE CELESTIAL KINGDOM

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HOW TO SUBMIT ITEMS TO THE STAR

Any items that might be entertaining and/or informative to the Amtgard populace at large are always needed for the Star. Articles, artwork, advertisements, maps, poetry, how-tos, reviews, etc. are only a small sample of the kinds of items that are published in the Star. All submissions are, however, subject to proofreading and editing prior to publication.

Please submit all items to scavitt13@yahoo.com or in person to any member of the editorial staff.

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Don Diego Velasquez

Download back issues of the Star at <http://www.amtgard-ck.org/>

May 13-15, 2005

To those who gather here for the Coronation of the new Monarch of the Celestial Kingdom...

The Current Court:

Monarch, Jarl Bromhir Ethindale-Tannon
Regent, Lady Dame Ween Bloodblade
Prime Minister, Squire Randalf Falconbridge
Champion, Squire Bael Silverflame

The Incoming Court:

Monarch, Lady Dame Ween Bloodblade
Regent, ADC Dame Mistress Wynd o'OnyxLoch
Champion, Squire Styx

The Board of Directors:

President: Mistie Brown (Sir Esuom Aph'Taed)
Treasurer: Kristin Seigrist (Linden Tul)
Secretary: Shawn Cavitt (Randalf Falconbridge)
Membership: Doug Bedingfield (Bromhir Ethindale-Tannon)
Member: Julie Graham (Selene Falconbridge)
Member: Michelle Lurker (Dame Ween Bloodblade)
Member: Brad Woodruff (Sir Wolfbane)

The Incoming Board of Directors (1 Year Term):

Doug Bedingfield (Bromhir Ethindale-Tannon)
Mistie Brown (Sir Esuom Aph'Taed)
Ryan Christian (Bael Silverflame)



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Celestial Kingdom Online Resources

CK Website: www.amtgard-ck.org



Welcome to the Celestial Kingdom!

The Celestial Kingdom is a part of the [Amalgam](#) live action role-playing game, consisting of over a dozen individual provinces located in Central and South Texas. Amalgam is a non-profit educational corporation dedicated to the study and recreation of the medieval era and fantasy genres. Amalgam is also a live action role playing (LARP) game that endeavors to recreate individual and group combat from the periods mentioned above.

Tour the Kingdom

Find out [what we are](#), read about our [history](#), explore our [provinces](#), meet our [officers](#), get acquainted with our [households](#), and [companies](#), view our [gallery](#).

News & Events

Peruse the latest kingdom [announcements](#), note our [upcoming events](#) schedule, and check out our [calendar](#).

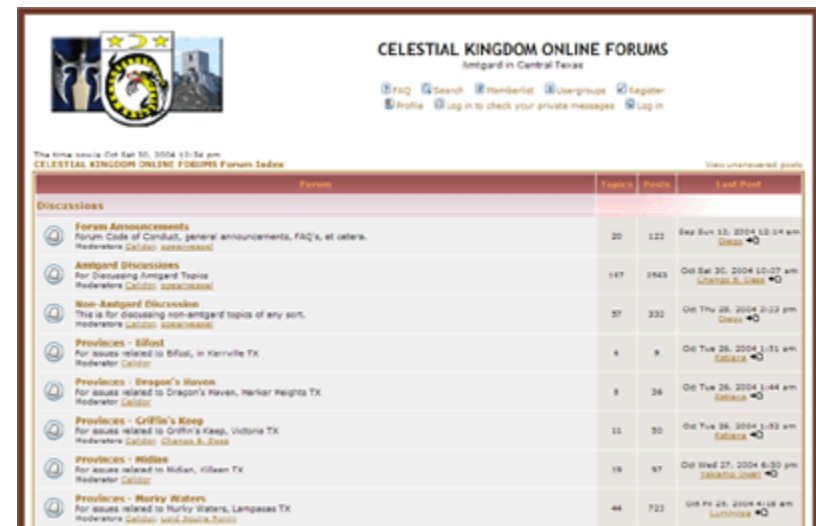
Connections

Contact our [officers](#), get in touch with our [households](#) and [companies](#), connect to our [forum](#), join our [Yahoo group](#), read the newsletter we call [The Star](#), venture elsewhere with our [links](#), and touch base with our [webboons](#).

Resources

Discover [how to](#) create what you need, study our [rules](#) and [advisers](#), search our [record of membership](#) at O.R.K., examine our [Corpus](#), note our [Skins](#), [past log](#) of members, and scan our [B.O.D. meeting minutes](#).

CK Forums: www.amtgard-ck.org/phpBB2



CK Yahoo group: groups.yahoo.com/group/ck-amtgard



MONARCH

High Ringgiver, Master Bromhir Ethindale-Tannon

To the populace of the Celestial Kingdom,

The long journey that I started back a year and a half ago now reaches it's end and I have traveled this kingdom more times than in my entire Amt-life. As I step down from the throne, I hope that all remember that it took more than just me to run this kingdom. As most of you know, my Regent, Ween was a major player during my reign in making sure things got done. To her, much love and respect, I do not think that I would have came away sane this reign had she not been part of my support group. To Bael, thanks for doing your job as Champion and traveling to all the fields. And also for stepping up when it was outside of your "Job" Description. To Selene and Rand Falconbridge, Thank you both for all the work you two have done as PM with getting park info and credits on the ORK. And thanks go to my "Family", you know who you are.....Thank you for listening to me bitch and giving me the support and advise that I needed. And my final thanks goes to the Kingdom, for if not for you playing this game I would have not been a King.

Stepping down from the throne and to the soapbox

As the next GMR, I have a few things I want to make perfectly clear.

This is a game, no more no less.

During this reign, I am going to run with an idea that has been talked about in closed circles and public forums. An idea where if a fighter decides to be vulgar to a Reeve, that there will be consequences for said actions. An idea where if a fighter tries to set off their friend, so that they will hurt the person that beat them, they will be held accountable. That's right.....I am talking about 86ing all of the drama and the cheating that it encompasses. In order to do that.....I will need at least 3 people from each Company to become Reeves Qualified. I will explain more in person at the event.

No longer the King of the Celestial Kingdom, but future GMR,

Jarl Bromhir Ethindale-Tannon, The High Ringgiver
Squire to Sir Father Thomas Von Drakken
Captain of the Brotherhood



MONARCH - ELECT

Lady Dame Ween Bloodblade

To the populous,

First of all I would just like to say thank you for electing me to be your Regent for the past six months. It has been an interesting time and of course there were up times and down times. I would like to thank all of those who have been so avid in helping me during this reign whether it was during events, holding classes, or attending classes. You all are what make this game enjoyable for me. Thank you for allowing me to serve this Kingdom and I truly hope no one was disappointed by my reign as Princess Regent.

Secondly, I would like to give a huge thank you to all of those who were on the Spring War XII committee; who pooled their resources together to help pull off the event. It was handed over to us at the last minute and we made it one hell of an event. I want to also thank those who were able to make it out to our event. I hope with all my heart you had a good time and that you will come back next year to join us again. Thank you for giving me the opportunity to go insane for a week and still have friends at the end of it all.

Last, but certainly not least, I would like to tell everyone who has supported me for my run as Monarch how greatly appreciated you are. I was so happy to see everyone at Qualifications and to hear my name called as the winner. I give all my thanks and gratitude to everyone who continues to support me in this endeavor. I would just like to hand down a few words of what to expect during this reign and some phrases of encouragement. Spring War XII was just a taste of what we could do as a Kingdom and with in our game. I am already looking into purchasing land for our Kingdom use. After discussing the proposal of the organization its self purchasing land with quite a few people, we realized that was not so much of a realistic plan. Unfortunately we do not make very much money on our events and do not hold events often enough to make a steady land payment on a good chunk of land. However, I have taken it upon myself to look into putting my foot forward to get the land myself so we can have a steady event site.

Also, I know everyone is tired of not having nice tables and chairs to sit down at when we have feast. We either have to rent chairs or tables or try to find a site where they are already built in. We also have to make sure we have some place to hold feast, else we are left scrambling if bad weather decides to visit us during court. Well, unfortunately nothing is going to change unless as a whole the populous does

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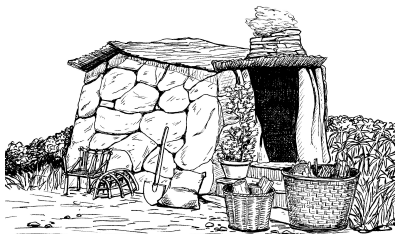
something about it. This is a volunteer organization, which means nothing will get done until people step up and volunteer. That is why I am calling on all of the Celestial Kingdom to stand and lend a hand. We are going to be doing work weekends where we will be building new tables, benches and portable buildings. I need people who are willing to pitch in time, effort and money for this. If you can donate even a dollar, even fifty cents towards this needed cause, then you will be doing everyone, including yourself, a great service.

Going beyond doing things just for our Kingdom, I would like the Celestial Kingdom to reach out for all of Amtgard as well. I would like our group to start doing more demonstrations. More fund raisers for our Kingdom. And, all it takes is people coming out and again, lending time and money. We all want more lights for ditching, better sites and better quality events. Again, nothing will get done until the every day Joe Schmo Amtgarder decides to help out and do something. I am a part of a group of Amtgarders who are going to Dragon*Con in September. For those who do not know what Dragon*Con is, you can look it up on the web at: <http://www.dragoncon.org/>. Simply put however, it is the largest Fantasy and SciFi Con there is. There will be authors of books, movies, games, larps, workshops and so much more. We are putting up a booth this year and I need as many Amtgarders to show up and have as much fun as possible. So far we have a group of about ten from the Celestial Kingdom going up. If you are interested, please contact me as soon as possible so I can get your memberships at a discounted rate. D*Con will be September 2-5th, which is Labor Day Weekend. We will be leaving between August 30th-September 1st as we are driving up. I would love to have more people on the roster to go.

In closing I would like to invite all of you to become more active in our Kingdom and in this game. If everyone gives a little bit of time to make the dream happen, then I believe it will. In short, get dues paid, be willing to help out, keep it fun. After all, this is a game and the more people remember that, the more fun we will have.

In service to the Celestial Kingdom and the Dream,

Lady Dame Ween Bloodblade



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REGENT - ELECT

ADC Dame Mistress Wynd o'OnyxLoch

Greetings My Fellow Celestials!

I would first like to take this opportunity to thank you for voting me in as your newest Regent; I hope to live up to your expectations.

As always I plan to support the various Arts & Sciences endeavors throughout this Kingdom. My job is to be here for you, to work for you. With that in mind, I ask that all Provincial Regents meet with me at Coronation so we may address any concerns, questions, desires, etc. they or their constituents may have.

Plans thus far for Arts & Sciences this Reign include Kingdom DragonMaster (which as per Corpora will be held jointly with WeaponMaster), a Collegium at MidReign, a specially themed Arts & Sciences Tourney (more to be announced), and, of course, visits to each Province.

Please feel free to contact me via the email address at the end of this letter.

In Service to the Dream,
ADC Dame Mistress Wynd OnyxLoch
MistresWynd@aol.com





CHAMPION

Squire Bael Silverflame

It's been a busy reign. I've had opportunities to visit Avalon's Gate, Murky Waters, Mystic Springs, Talonfield, Tori-Mar, Traitor's Gate and Griffon's Keep. Aside from visiting local parks, I also swung foam at Neverwinter's Coronation in Florida as well as S.K.B.C. I have had a fun time as champion of the CK serving under Jarl Bromhir, Regent Ween and Prime Ministers Selene and Rand and working on 7.0 with GMR Linden. I also have gotten to meet a great deal of the populace and for that I am grateful as we have a bunch of great people here in the CK. I look forward to being one of the members going to DragonCon along with Ween to represent the CK and Amtgard as a whole.

7.0 is upon us, and brought forth a good many changes with it, in particular weapon standards. For example we now have a slightly larger minimum diameter (2.5" with a 1/4" leeway), larger pommel requirements, and a full 2/3s of the weapon must be padded in the same way as a blade. Also a good many class abilities, garb requirements, and spells have changed as well. I'll be hosting a 7.0 conversion class with Linden (our GMR) at Coronation.

Styx will be the new champion stepping up and I hope that he will get the support that many of you have given myself. Do not beat him up too much, ok just a little, hehe. I would also like to thank all of you that voted for me to be a member of the B.O.D. I look forward to serving in this role.

Bael Silverflame
Squire to Sir Arthon
Prefect of the Praetorian Guard
Praefectus Praetorio [PG-XIII]
"Adversus solem ne loquitor"



INCOMING CHAMPION

Squire Styx

Whatever Happened to Fun?

I don't know about all of you readers out there but I hate tournaments. I spend the whole week before one preparing myself for the horrors that await me that weekend. I KNOW that at some point during the tourney a shot I throw will be sluffed at least once. I KNOW that at least once I will have to deal with a god awful call by a reeve. And I KNOW that by the end of the tourney, win or lose, I will feel cheated, but, as anyone who loves fighting knows, I can't resist participating in them. I can't count the number of times I've said I won't fight again on account of all this misery and I'm sure a lot of you are in the same boat.

But then I head out to some local parks and fight the people there and remember why I love this game. Sure there is cheating but I'm not out there fighting to win or prove something. I'm out there to have fun. When I fight someone equal or better than me I thrive on the challenge and when I fight someone worse I feel good about giving them pointers and then watching them improve.

Then I go to events and fight people from all over the country. The challenge is better and with each passing event I sometimes get the pleasure of watching horrible fighters turn into great ones.

By the time I get to the next tourney I'm ready to go and the cycle begins all over again.

I'd like to make a call of sorts to the members of this kingdom. I'd like you to try and just have fun at these tourneys. If you lose you lose. Not everything has to be a battle to the point where we grow further and further apart.

I'm not usually one for promises but I can promise that I will work to the best of my ability to make this game more fun and fair for everyone. No matter what company you are in or if you're not in one at all. A couple of things I want to work on during this reign:

1. Cutting down on cheating. I'll be working with others on corpora amendments, standardized tourney rules and reeving.

2. I'm working on a program that can be run from any machine that helps us run tourneys more fairly and quickly. It will randomize names for us and set up the brackets. I'm doing this to keep people from having to worry about rigged tourneys.
3. I'd like to make sure we have a good amount of tourneys for those with lower orders of the warrior. I'd like a 6/7 and under tourney at Midreign and next Coronation. As well as one in between the events. Contact me if you are interested in hosting something like that.
4. Better battlegames. I'd like to work on a few ideas for battlegames that will make it fair and fun for everyone.
5. Classes. Since SKBC wasn't nearby this year I'll be seeing about setting up some classes with my friends who taught there and hold them here locally or at a close by interkingdom event. In addition if you ever want to work with me on anything I'll be happy to help you out.
6. Bringing us completely into the 7.0 rules system. Please read the new weapon classifications carefully as they will be strictly enforced. A lot of the weapons I saw at the tourney are not legal weapons under 7.0. I will be throwing them off the field.

Outside of that I'll be doing the regular Champion's duties. Please make it easy on me and check your weapons regularly and keep from arguing. Feel free to report any problems to me and I will take care of them as swiftly as possible.

In conclusion I hope we have a great reign. I hold a lot of respect for Ween and Mistress Wynd and know that they will do a great job. I ran for Champion to try and make a difference in the part of the game I love the most, fighting. Anyone who wants my help just needs to ask.



PRIME MINISTER

Squire Randalf Falconbridge

I know I promised everyone an expose on Bromhir's almost carnal love of pastries, but somewhere along the way I had to give up the investigative journalism angle to focus on ORK. Besides, talking about Bromhir and Pastries isn't exactly news. Talking about his oh so sad cough syrup addiction and how it impacted his reign, now that's news. But I digress, must focus on ORK... Must stop mocking Bromhir... That's better...

ORK is now the official media for storing records in the CK. I have been working to get all the parks participating in the new system. Right now we have everyone but Talonfield and Bifost online. I am presently working with Wolfbane and Scorpion in Talonfield, but I have had problems finding a local contact in Bifost. If anyone knows who I can contact down that way to brief on ORK, I would be grateful.

The ultimate goal of this conversion is to streamline record keeping, and giving everyone a central place to store their records. So no more file folders, no more excel databases, and no more legal pads rotting in people's garages. We are all going to use ORK for tracking records and weeks. Overall this will be a great improvement. Just keep in mind that this reality makes Internet access a critical consideration when electing a new chancellor / local PM. It was important before, but now it is a necessity.

Since the parks have full ORK access there are a few rules that need to be followed.

1. Do not lock the Kingdom PM out of your account. Yes, I realize there is a shiny candy like check box for this purpose but please don't use it.
2. Don't go changing the password I assigned to you. If you absolutely must change it, please send me the new one. This rule exists so that I don't have to bother Rweith in the event that we lose contact with a local chancellor or they don't give the password to their successor.

Also local chancellors should also continue reporting, they just don't need to include the membership list portion of the report. This is important so that the Monarch is aware of updated contact information, any comments, problems or concerns, and so that the kingdom is informed of the number, and type of awards being given out by the provinces. The report is due on the 15th of each month and the template can be found at <http://www.amtgard-ck.org/reporting/template.txt>.

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So that everyone knows once every one is using the database, the next phase of the project will be insuring the information we have is accurate. I would like everyone but most especially the local Chancellors to take a good look at ORK and insure that the records are correct. Right now, I know there are a number of erroneous records. For example Linden was good enough to point out that Bresil being listed as a Flame Knight.

A flame knight, I mean really. In any event Linden has been good enough to help me in compiling a master list of entries we want to take a closer look at. Almost all of them seem to be clerical errors. Obviously instances like this are a bit of a problem, one that I would prefer to see resolved at the local level rather than by audit. Audits pretty much suck for everyone. So by all means, get with your local bean counter and insure everything is as it should be. If anyone has any questions, or would like to have erroneous records removed please contact me privately.



Upcoming Interkingdom Events:

Olympiad

June 10th - 12th

Fallen Rock Parke (Brazil, Indiana)

Questions? kizmitbastet@yahoo.com

Rakis 2005: Know Your Roots

June 29th - July 3rd 2005

Beaver Ranch (Conifer, Colorado)

Questions? medryn@darkjesters.com or
damecutari@hotmail.com

Gathering of the Clans XXIII

July 27th-31st, 2005

Bonito Lake

Questions? lordofthehunt666@yahoo.com

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Celestial Kingdom Board of Directors Meeting, January 30, 2005

Members present:

Mistie Brown, President

Shawn Cavitt, Member (Prime Minister)

Doug Bedingfield, Member (Monarch)

Julie Graham, Secretary

Michelle Lurker, Member

Kristin Seigrist, Treasurer

Brad Woodruff, Member

Guests present:

Frank Almonte

The January 30th, 2005 meeting of the Celestial Kingdom Board of Directors was held at Camp Ben McCullough at 11:10pm. The president, Mistie Brown called the meeting to order, and role was taken. All seven members of the board were in attendance along with Frank Almonte, and a quorum was established.

The floor was opened for old business.

The first order of business was resolving the now vacant seat left by Shawn Cavitt's election as Kingdom Prime Minister. Mistie Brown proposed that Julie Graham hold Shawn Cavitt's elected seat until such his term as Prime Minister is over. Her motion passed by a unanimous vote.

The second order of business was to elect from the ranks of the Board of Directors a new secretary. Mistie Brown nominated Shawn Cavitt for the post. Her motion passed 6 to 1, Shawn Cavitt voted against the motion.

New Business:

First item of new business was the discussion of Spring War finances. The various committee leads came forward to offer their budgets beginning with the Feast-o-crat. There was a long discussion concerning the various options and costs associated with fests. Details have been omitted from the sake of brevity. No details were available at the time as to the tournament and war budgets. \$100 was budgeted for medical supplies. \$1000 was budgeted for entertainment. The zoo keepers were allocated \$100. \$500 was allocated as a deposit to reserve the site. \$100 was allocation for promotions and flyers. \$50 allocated to favors. \$50 allocated for Reeve sashes and \$475 for insurance.

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The second item of business was the Tri Kingdom insurance policy which covers the South East United States for Amtgard the Emerald Hills, Amtgard the Wetlands, and Amtgard the Celestial Kingdom at a total cost of \$3000. The current plan is to have each member kingdom pay \$1000 in dues and appoint one of their Board of Director members to the Tri Kingdom Insurance Board of Directors. The TK BoD, is a separate by-lawed entity. Shawn Cavitt nominated Mistie Brown as the CK's representative. The motion passed 7 to 0.

The next item of business was the discussion of merchant rights at spring war. It was decided to charge a \$10 fee for the right to set up a shop. That fee will include electricity and use of the general store area. A separate fee will be charged for recreational vehicles.

The final order of business was to reimburse Kristin Seigrist \$153.67 for expenses incurred during the Kingdom Quest.

The meeting adjourned at 11:50 am.

Respectfully submitted,

Shawn Cavitt,
Secretary, Board of Directors of the Celestial Kingdom

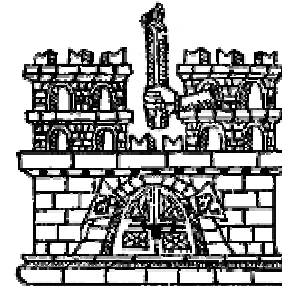


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Spring 2005 Celestial Kingdom Qualifications Results

War Tourney Results:

1 st Place:	Clalibus
2 nd Place:	Styx
3 rd Place:	Weasel



Arts & Sciences Tourney Results:

1 st Place:	Wynd
2 nd Place:	Selene
3 rd Place:	Caraforth

Arts & Sciences Category Winners:

Weapon Construction	Selene - Hello Kitty long sword 3.7666
Shield Construction	Clalibus - Buckler 3.9850
2-D Art	Wynd - Scrying mirror 4.6250
3-D Art	Wynd - Rune set w/ pouch 4.6250
Jewelry	Wynd - Prayer bead necklace 4.0000
Armor	Clalibus - Patterned chain 4.6500
Field Garb	Styx - Black Torch embroidery 4.2500
Court Accessories	Ween - Ghilles sandals 4.5500
Field Accessories	Wynd - Amazon favor 4.1250
Court Garb	Wynd - Court cuffs 4.6250
Fiction Writing	Selene - Untitled poem 4.2000
Non-Fiction Writing	Stern - Battle scenario 3.0000
Cooking	Selene - Apple Gallette 4.3500
Rose	Selene - Traits of a leader 3.5500
Passive Construction	Esoum - Blue Belt 3.7500
Bardic	Ween - Parting Glass 4.6333

Regulations of Amtgard Combat Draft vl.6

By Calidor

This document hopes to codify regulations for Amtgard combat. It will define who has what powers and what procedures must be followed for penalization and/or ejection from play.

TERMS:

1. Player - Any person participating in Amtgard combat who is not a reeve.
2. Reeve - A person determined before the event starts, who will officiate the combat. Reeves will normally wear a gold sash.
3. Head Reeve - The Reeve who makes all official calls in an event. This reeve also keeps track of Violations for the Event or Category, and Challenges for the event or category. Head reeves can be over an entire Event or just a single category. It is the Head reeve's responsibility to make all final calls on an issue. No call is final until a Head reeve verifies it. Head Reeves will normally wear a gold sash with your kingdom's heraldry on it.
4. Event - Any single Amtgard meeting. Be it a regular park meeting, a large Inter-Kingdom meeting, or a tourney.
5. Category - This is a subdivision of an Event. When we are talking about tourneys it means a single weapon style (i.e. single sword or sword and board). At Regular meetings and/or Inter-Kingdom meetings it means a single war and/or battle game.
6. Round - This is a subdivision of a Category. When we are talking about tourney it means all combat on a certain tier of a category (i.e. the first round of Single sword). At regular meetings and/or Inter-Kingdom meetings it means a single life.
7. Bout - This is a subdivision of a Round. This is a single meeting of two people in combat.
8. Hold - This can only be called by a Reeve. A player may ask for a hold, but a hold is not instantiated until a reeve calls it. A hold stops all combat and anything after a hold is invalidated until a Reeve calls for combat to resume.
9. Killing blow - This is the final hit that ends the combat as called by a reeve or agreed upon by the players.

VIOLATIONS:

There are four degrees of violations in Amtgard, Yellow, Red, Ejection, and Suspension. Yellow is for minor violations like degrading another player. Red is for more serious violations such as acting violently in public. Ejections are for things that will eject you from the Event, such as 2 red card violations at an Event.

Suspensions are for the most grievous acts, like physical violence. Suspensions are handled by the Corpora of your kingdom. Red and Yellow violations transfer between categories, but not between events.

Yellow card violations:

1. 2 or more shots that a reeve must call because you did not acknowledge them your own accord in a single round.
2. Defaming or otherwise degrading a player in public, in manner that the target of the defamation and/or degradation finds offensive or inflammatory.
3. A member of a player's company and/or someone directly tied to the player's company (i.e. Acolyte, FOA, Pledge, Etc), who is also not a participant in the Category, defaming or otherwise degrading a player or a reeve in public. If the offensive person is in the Category then they should receive the yellow card and not the player in the current round.
4. A shot thrown more than 1 second after the killing blow or a hold is called. This should only be given if the player fails to acknowledge on their own accord that the shot was thrown late and/or fails to apologize for it.
5. Challenging the reeves after you've used both of your Challenges.
6. Arguing with the reeves.
7. Having to be reminded of a safety issue more than 3 times (i.e. Shield bashing).

Red card violations:

1. 2 yellow cards at an event.
2. Violently arguing with the reeves.
3. Defaming or otherwise degrading a reeve in public, in manner that the reeve finds offensive or inflammatory.
4. An exceptionally late shot thrown 3 or more seconds after the killing blow or a hold is called.
5. Acting out violently in Public (i.e. Obscenely Cussing, Kicking, and hitting things). This should only be given if it's done within about 50yds of the category.
6. Continuing to do any of the yellow card violations immediately following receiving a yellow card violation.

Ejection violations:

1. 2 Red cards at an event.
2. Acting out exceptionally violently in Public (i.e. Cussing, Kicking, and hitting things), in this case it should be endangering others, but not actually injuring them.

Suspension violations:

1. 2 Ejections in a 12 month period. This is not based off of calendar years, but is a 12 month period from the date of their first ejection.
2. Physical violence of any kind that is not part of the normal play of Amtgard.
3. Anything else that is described in the Corpora or Rules of Play.

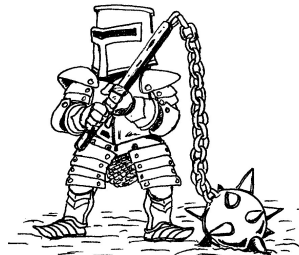
CHALLENGING RULES:

A player gets two challenges per event. The Reeves will each review the event and then discuss the call. The head reeve will then make the final call on whether or not the original call should stand or be overturned. If a call is not overturned the player will be charged one of its Challenges. After both Challenges are expended in this manner a player no longer has the right to challenge and any preceding challenges will earn that player a yellow card violation. If neither of the player's challenges get overturned, the reeves have the option of giving the player a yellow card for a delaying the Event.

If a player is too timid or enraged to challenge a call calmly then they can designate another person to talk to the reeves on their behalf.

POSSIBLE OUTCOMES OF A BOUT:

1. Clean Bout. In this one there's no debate of who won. The reeves and the players all agree on the outcome without discussion
2. Reeved Bout. Here a Reeve had to call a shot to determine the outcome of a Bout.
3. Outcome Unclear. The Reeves and the players cannot determine what the exact categories were. In this case both players should be reset and the Bout should be started again.
4. Mutually Agreed Upon. In this case both players agree on the outcome. In this case even if the reeves believe something else happened, the outcome agreed to by the players without discussion is what stands. This is rare and if one player has to convince the other to the outcome, then it is not a mutually agreed upon outcome and any reeves calls stand.

**Wax Hardening Leather**

By Don Diego Velazquez

There are many methods to make courbouilli, or hardened leather. Some of these methods include using hot water, heating wet leather, saturation of beeswax and oil, and saturation by beeswax exclusively. After visiting many websites and trying some of these methods myself, I found that saturating leather solely with beeswax is by far the simplest with the best finished results.

Materials:

cookie sheet (optional)	aluminum foil
beeswax	metal or wood handled brush
oven mitts	oven
vegetable tanned leather	glass or metal jar

Process:

1. Preheat the oven to 220 degrees
2. Cover the cookie sheet(s) with aluminum foil
3. Shave the beeswax into smaller pieces and place them in the jar
4. Place all the leather pieces, the brush, and the jar on the cookie sheet
5. Bake everything in the oven until the wax liquefies, about 20 minutes
6. Remove everything from the oven
7. Carefully use the brush to apply an even coat of wax to both sides of each piece of leather. Careful! Everything will be hot, including the brush and the leather. The wax only has a working time of about 6-8 minutes before it cools too much. Put everything back in the oven in intervals to keep the wax, the leather, and the brush near 220 degrees
8. Apply as many coats as needed. More coats will darken the leather and make it that much harder. Two coats is enough for an Amtgard courbouilli rating
9. Let everything cool

Here's what's happening to the leather: vegetable tanned leather is filled with pores, just like regular skin. As the hot wax enters the leather, it will penetrate the pores. The leather must be just as hot as the wax, or the wax will cool and cake onto the leather's surface. The more coats you use, the further the wax can permeate. Plus, while the wax is still hot, you can shape the leather, such as forming a bracer to the shape of your arm.

Leather hardening with beeswax is extremely advantageous because it does not significantly alter the leather you are about to harden. This means you can cut out all your leather patterns, shape them, carve on them, and cut out holes beforehand,

then harden them. The wax will likely adhere to and cake onto any metal including studs, rivets, or eyelets, so it would be best to add these things after the leather has cooled.

For more information on leather hardening as well as plans for making armor, visit Cariadoc's Miscellany: The Perfect Armor at:

http://www.pbm.com/~lindahl/cariadoc/perfect_armor.html

One more word of advice: beeswax can be purchased at Tandy's relatively cheaply. But it takes a lot of beeswax to harden even a pair of bracers. I would recommend going to an art supply store such as Jerry's Artorama in Austin at I-35 and 290. There, you can buy a 1 pound brick for \$15. Beeswax is available even cheaper online, but most minimum orders are for 10 pounds. Good luck!

Selene's Cinnamon & Orange Pecans

6 tablespoons butter, cut into small pieces
 3 tablespoons sugar
 3 tablespoons light brown sugar
 3 tablespoons ground cinnamon
 1 and 1/2 teaspoons vanilla extract
 1 and 1/2 teaspoons orange extract
 6 cups pecan halves
 1 tablespoon grated orange rind

1. Melt butter in an electric slow cooker over high heat. Add sugars, stirring with a whisk until completely dissolved. Reduce heat to low. Add cinnamon and extracts, stirring well with a whisk.
2. Add pecans to cooker, stirring with a wooden spoon to coat. Cover and cook 1 hour. Stir; cover and cook 1 additional hour, stirring again after 30 minutes.
3. Place pecans in a large bowl; cool. Toss with rind. Stores for up to 1 week in an airtight container.

Dues Paid List for the Celestial Kingdom

Updated as of 5/11/05

Province	Persona Name	Mundane Name	Paid Thru
Avalon's Gates	Ashram	Eric Power	11/1/2005
Avalon's Gates	Athena	Amanda Herring	10/17/2005
Avalon's Gates	Burg	David Smith	4/30/2007
Avalon's Gates	Caith	Tristan Walker	11/1/2005
Avalon's Gates	Iiridian	Rob Krempa	7/16/2005
Avalon's Gates	Kaderian	William Winnie	10/17/2005
Avalon's Gates	Ka-She	Irlen Keys	4/30/2006
Avalon's Gates	Mom	Betty Winnie	10/17/2005
Avalon's Gates	Quillmaster	PJ Winnie	10/17/2005
Avalon's Gates	Rand	Shawn Cavitt	10/16/2005
Avalon's Gates	Selene	Julie Graham	10/16/2005
Avalon's Gates	Talon	Desiree Robinson	11/1/2005
Avalon's Gates	Wilhelm	Kenneth Keys	4/30/2006
Avalon's Gates	Yonnah	Jean Smith	10/31/2006
Dragons Haven	Oriana	Marie White	4/30/2007
Freeholder	Megaera	Meg Benton	5/17/2005
Freeholder	Nemesis Bloodrose	Tim Moore	5/30/2005
Freeholder	Ronin Bloodrose	Tim Beasley	5/30/2005
Freeholder	Spearweasel	Andrew Benton	6/17/2005
Freeholder	Stella	Stella Dunn	10/31/2014
Freeholder	Tholden	Ray Dunn	10/31/2014
Griffons Keep	Chango	Randolph Spearing	10/7/2005
Griffons Keep	Diamond	April Heath	10/31/2006
Griffons Keep	Qalor	Chas Heath	10/31/2006
Murky Waters	Angelfire	Teresa Holmes	4/8/2011
Murky Waters	Baggera	Kurtis Dowd Sr	5/30/2005
Murky Waters	Belgaard	Timothy Manning	10/31/2005
Murky Waters	Beloch	Archie Martin	9/30/2005
Murky Waters	Black Falcon	Rodney Anderson	5/30/2005
Murky Waters	Celos	Jared McMillan	10/31/2005
Murky Waters	Cutter	Nathan Hays	5/30/2005
Murky Waters	Fat Jack	Jack Armstrong	10/31/2005
Murky Waters	Greylin	John Brandon	1/1/2020
Murky Waters	Gurgi	Kurtis Dowd Jr	5/30/2005

May 13-15, 2005

Province	Persona Name	Mundane Name	Paid Thru
Murky Waters	Gwynyvere	Stephanie Newberry	9/30/2005
Murky Waters	Kabal Darkthorne	Willam Alex Matthews	5/30/2005
Murky Waters	Karn	Jason Jones	4/8/2011
Murky Waters	Loki	Robert Tafoya	9/30/2005
Murky Waters	Mallic Darkstar	Brad Owens	5/30/2005
Murky Waters	Ous Nighteyes	Brett Foster	5/30/2005
Murky Waters	Redwolf	J.C. McIntosh	9/30/2005
Murky Waters	ShadowDragon	Douglas Fielder	5/30/2005
Murky Waters	ShayIn	Heidi Williams	5/30/2005
Murky Waters	Skywise	George Szigeti III	9/30/2005
Murky Waters	Snag	Billy Patton	10/31/2005
Murky Waters	Stern	Chris Owens	5/30/2005
Murky Waters	Turgon	Frank Sullivan	9/30/2005
Murky Waters	Waldo	Waldo McWane	9/30/2005
Murky Waters	Ween	Michelle Lurker	<i>REGENT</i>
Mystic Springs	Bryanna	DeAnna Dobie	10/23/2005
Mystic Springs	Ethan	Clark Johnson	8/29/2005
Mystic Springs	Kira Rathnar	Audrey Brown	10/23/2005
Mystic Springs	Mace Menosee	Robert Garcia	10/23/2005
Mystic Springs	Machobo Alon	Brandon Parrdes	10/23/2005
Mystic Springs	Maladon	Eric Atkisson	10/23/2005
Mystic Springs	Silent Thunder	Robert Morrow	10/23/2005
Mystic Springs	Sludig	William Dobie	10/23/2005
Talonfield	Allanico	Richard Wilcox	7/9/2005
Talonfield	Annoying One	Michael Woodruff	7/16/2005
Talonfield	Aylia	Terri Peters	1/1/2020
Talonfield	Bandit Skull	Adam Leep	5/24/2005
Talonfield	Bromhir	Doug Bedingfield	<i>MONARCH</i>
Talonfield	Chi	Amanda Pearson	5/24/2005
Talonfield	Ghost	Matt Carey	5/24/2005
Talonfield	Ghostfairy	Shonita Garcia	7/9/2005
Talonfield	Lars	Michael Lorado	7/9/2005
Talonfield	Lona	Aimee Furry	5/24/2005
Talonfield	Manslayer	Wayne Hannan	5/24/2005
Talonfield	Scorpion	Leonard Mayo	7/9/2005
Talonfield	Sims	Josiah Cook	5/24/2005
Talonfield	Styx	Ryan Anderson	7/17/2005

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Province	Persona Name	Mundane Name	Paid Thru
Talonfield	Tatsumaki	Andrew Beck	7/9/2005
Talonfield	Thein	Chad Lange	7/9/2005
Talonfield	Thun	Jason Peters	1/1/2020
Talonfield	Travgen	Travis Jenkins	5/24/2005
Talonfield	Wolfbane	Brad Woodruff	7/9/2005
Tori Mar	Clalibus	Benjamin Pomerantz	4/30/2009
Tori Mar	Diego	Carlos de la Garza	10/17/2005
Tori Mar	Durin	Patrick Davison	12/31/2014
Tori Mar	Linden	Kristin Siegrist	10/31/2007
Tori Mar	Nightshade	Elizabeth Adams	10/31/2005
Tori Mar	Rufus	Todd Barr	12/31/2014
Tori Mar	Tiberius	Gary Augensten	10/31/2005
Traitor's Gate	Axl	Axl Larrison	8/1/2005
Traitor's Gate	Emerald	Jaymee Baxley	8/1/2005
Traitor's Gate	Father Thomas	Tom Larrison	8/1/2005
Traitor's Gate	Feyd	Laine Houston	2/1/2006
Traitor's Gate	Kyrupt	Michael Thompson	9/30/2011
Traitor's Gate	Mafuda	Eric Dahl	2/1/2006
Traitor's Gate	Manny Six Fingers	Dame Lackoff	10/1/2005
Traitor's Gate	Mistress Wynd	Sharron Larrison	8/1/2005
Traitor's Gate	Nanoc	Tom Brown	2/1/2006
Traitor's Gate	Scarecrow	Chris McDaniel	8/1/2005
Traitor's Gate	Smitty	Eric Gamez	5/1/2006
Traitor's Gate	Son of Midnight	Joey Smith	10/17/2005
Traitor's Gate	Spice	Ginger Green	8/1/2005
Traitor's Gate	Thee	Thetis Turner	10/1/2005
Traitor's Gate	Weasel	Justin Garner	8/1/2005
Traitor's Gate	Xenith	Eryka Baxley	8/1/2005
Traitor's Gate	Zircon	Scott Gleeson	10/1/2005