



The Star of the Celestial Kingdom

July 1998

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Calendar of Events

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| July 4 | Kingdom Mid-Reign, Burnet Fairgrounds Autocrat: Morganah |
| July 23-26 | Clan XVI, Cloudcroft, New Mexico |
| Sept 4-7 | Harvest War |
| Sept 26 | Olympiad |
| August 14-16 | Festival of the Mask @ Finlayson (Xanadu) |
| August 23 | Kingdom Quest @ Xanadu Autocrat: Gates of Solaris |
| October 4 | Kingdom Quals @ Tori-Mar Autocrat: Lady Josephine (marciascho@aol.com) |
| <i>Oct 2nd wk</i> October 25 | DATE IS NOT DEFINITE TILL SITE IS RESERVED Kingdom Coronation Autocrat: Qualin |

Monarch's Letter

Greetings to the Populace of the Celestial Kingdom:

Three months have passed since I was honoured with this duty as Monarch. Three months of good fun, great role playing, top-notch fighting, and the Living of the Dream. The Celestial Kingdom has grown and shrank as all Lands will. We have seen provinces spring forth from the ashes of their pasts like the Proverbial Phoenix that is the symbol of the Dream, and we have borne witness to other groups struggle and fight to retain their numbers and status. All these things are seen and understood. And all these things are as the Fates will them.

The Celestial Kingdom is also taking steps to see a safer and consequentially more fun game by forwarding Safety Guidelines to the populace for their review and ratification. Many issues have been brought forth to the populace in the past, however, I believe that these guidelines, once approved by the Kingdom, will definitely help ensure our continued existence among the sharks and wolves of Mundania.

Other questions and conundrums have reared their heads as well. Issues of weapon construction, concerns of members actions, and voices raised in support and criticism of new lands. Be it known that all these thoughts will be known and decided upon by the People. For it is the People of the Celestial Kingdom who make it what it is, the Mightiest Land in the Knowne Worlde.

It is now that we are looking forward to the near future, filled with bloodied and frenzied days, as well as evenings filled with the sounds of voices raised in laughter and merriment, at Mid-reign and the Gathering of the Clans. August will see Our Kingdom Quest Camping Event, as well as other local and provincial happenings. September brings us Harvest War out to the West, a Kingdom level warrior tourney, and Crown Qualifications here at home. And finally October will bear witness to Amtgard Olympiad and yet another Celestial Kingdom Coronation, where You the People will decide whom You would see take the reigns of the Kingdom for yet another Half-Year.

So, here we are now, back to the present, looking out at the masses and might of the Celestial Kingdom. We have foreseen a possible War with the Kingdom of the Emerald Hills. We have also foreseen that this War is one that is not merely a quick battle between two great lands, but a series of clashes, that over time, may actually see Our Two Lands grow closer, and reforge bonds that have weakend over time. Also, ties between Our Two Lands and the swamps and marshes of the Wetlands, have been growing steadily stronger. I see a mighty Tri-Kingdom in the future, where the populaces of these three great Kingdoms will call each other brother and sister, and rally together to

fend off the ravaging hordes of banality and stagnation that are ever threatening to clamour at Our doorsteps. In other words, We the Kingdoms of this part of Mundane Texas, the Tri-Kingdom area, are already close, in distance, spirit, and friendship. Let this continue.

In parting, my final words to the Caelestis Regnum, are merely that the past three months have been filled with travels and greetings. Politics and people. Dreams and nightmares. And I have loved every minute of it.

In Service to the Celestial Kingdom, Amtgard, and the Dream;

Sir Father Thomas von Draken, Rex Caelestis, DarkLord

Regent's Letter

Greetings to the Populace of the Celestial Kingdom:

As the first half of our Reign comes to celebration, I sit here reflecting upon the King's and my travels these past three months... And as my letter to you at WeaponMaster stated, travel we have!!! Traversing these Highways and Byways of our Illustrious Kingdom has given us the opportunity to visit with old friends and make new. We've had the pleasure of breaking bread and tarrying awhile with a great many wonderful Dreamers.

Our game is the personification of the Dreams of those first Amtgarders, and each battlegame fought, each song sang, each work of art unveiled, each act of service builds upon this Dream and makes it ours collectively. And collectively it is our Duty to continue to work together as one to see this Dream unfold even further. I have seen, firsthand, the sweat of your brows in the events that you have held and the creativity in the wonders you have brought forth. I have had the honour of learning from You and, hopefully, sharing what knowledge I have.

As Kingdom Regent, I have begun the process of drawing together the Provincial Regents with our first meeting this past Weaponmaster to share our ideas, voice our concerns, and further our service to our Populace. This is something I will strive to continue at each Kingdom level event and with each visit to the Provinces themselves. It is our duty as Regents, be we Kingdom or Provincial level, and for that matter as Amtgardians, to further the Arts & Sciences amongst ourselves. And this I have seen... from the informal one-on-one meetings of Master and Novice Artisans on the sidelines of a battlegame field, to the late night camp fire trading of ideas in a quiet moment of the revelry, to the impromptu get togethers in the sitting room of a friend's home, to the weekly A&S nights held (Huzzah, Dame Shanti and Squire Zodi of

ToriMar!!)... It is this Unselfish sharing of Our individual Talents and Knowledge that Brightens this Dream that adds the Colour to our Horizon.

In Closing, I welcome you to this MidReign celebration! It is not just the marking of our reigns half point but an Occassion to share Our Dream, Our Aspirations, Our Talents, and Our Joy... So Merry Meet and Blessed Be... Have Fun and Enjoy...

Always in Service,
Princess Mistress Wynd, Esq.
Regent Caelestis Regnum

Prime Minister's Letter

While our Monarchy celebrates their Mid-Reign, I will be at the end of mine. It has been quite a ride, and I'm grateful for the experience. I've expanded on some of the work done by previous Prime Ministers, and I've done some basic housekeeping that was long overdue.

I will continue to collect provincial contracts with the Kingdom. If you are a provincial leader please contact me at Mid-Reign to sign your contract. I am trying to get all these done by Clan, and i'd appreciate any help i can get.

I'd like to thank all those who've helped me out these past six months. I could not have survived without you.

Dame Shanti, PM

Board of Directors Minutes

June 7, 1998 at Traitor's Hollow

This, and all past BOD minutes can be found on the scribe's page at <http://www.geocities.com/Area51/Chamber/5454>

Meeting called to Order at 12:09p

Members Present:

Thomas Larrison
David Reichlein
Shanti Day
Beth Seguin
James Googins
JP Prentis

Members Absent:

Terry Elam

Old Business

*Motion was made and seconded that Non BOD-Members may not speak unless approved by a majority of the Board. Motion passed unanimously.

*New Groups: It was decided that since there were no rules written to cover admittance of new groups into the Kingdom the Board would determine whether a prospective group presented a legal liability to the Kingdom. If no liability was found, then the group would be admitted on a probationary status pending a vote at Allthing.

*Motion was made and seconded that any province wishing to join the Celestial Kingdom must present a written statement requesting such. This statement must be presented in person to the Board. Motion passed unanimously.

*Drakenroc <Round Rock, TX> petitioned for admittance to the Celestial Kingdom. Motion was made and seconded that The BOD finds no legal barriers for admission to the Celestial Kingdom. Motion passed unanimously. The Barony of Drakenroc was added to the Celestial Kingdom on a probationary status pending an Allthing vote.

*Nine Willows <Midland, TX> petitioned for admittance to the Celestial Kingdom. Discussion included possible legal ramifications due to the creation of second class membership. Texas State Law states that a non-profit group may not have two classes of membership. It was suggested that Nine Willows populace could possibly fall into the category of second class members due to their distance from the majority of the Celestial Kingdom. Basically, three questions were asked:

a) Is this group close enough to the "regional seat" to participate in regular activities?

b) Is this group far enough away to be considered "independent"?

c) Precedence has been set with the groups in Oregon (in releasing them due to the excessive distance). Is there sufficient cause to override this precedence?

Motion was made and seconded that The BOD finds no legal barriers for admission to the Celestial Kingdom. Motion failed.

New Business

*Election of Officers:

Thomas Larrison was elected President.

Shanti Day was elected Secretary.

James Googins was elected Convener.

*Bank Signatures:

Motion was made and seconded that Signatures on the bank account be updated to reflect current officers. Motion passed unanimously. Thomas Larrison will be added as a signature on the bank account and Garland Griffith will be removed.

*Safety Issues:

Motion was made and seconded to Accept written safety guidelines as proposed. Motion passed unanimously. (See Attached Sheet)

Christopher Collins (Darkstar):

Previous discussion about Chris Collins had required the Board to issue a warning that further violent action by Mr. Collins would result in a serious response on the part of the Board. Due to several violent actions at the Kingdom Coronation (April 24-26), including a broken nose, injured leg, and several verbal threats of violence a motion was made and seconded to suspend Christopher Collins from all Amtgard activity in the Celestial Kingdom, including weekly meetings, Kingdom and Provincial events, and any other activities sanctioned by the Kingdom for a period of one(1) year. After which time, Mr Collins will be permitted to participate on a probationary basis as a reeve for six(6) months. After that time, he may approach the Board for return to full participation in the Celestial Kingdom. Motion was passed with five in favor and one abstention.

Shawn Cavitt (Rand):

Due to an injury resulting in cracked ribs on the battlefield a motion was made and seconded that the Board recognizes that this action may have been unintentional, however it is still an infraction of the club's safety policies and therefore neither allowed or condoned. Motion passed with a unanimous vote.

Andy Buettner (Ziggy):

Due to an injury resulting in broken ribs on the battlefield a motion was made and seconded that the Board recognizes that this action may have been unintentional, however it is still an infraction of the club's safety policies and therefore neither allowed or condoned. Motion passed with a unanimous vote.

Brenda Armour (Jude):

Due to theft of several banners, as well as "Dead Bob", a motion was made and seconded that the Board recognizes that this action may have been unintentional, however it is still an infraction of mundane law and therefore neither allowed or condoned. Motion passed with a unanimous vote.

Board Action on Warnings, Suspensions, and Banishments

(Editor's Summary - full text available on request)

Your editor was present at the BOD meeting for the entire discussion regarding the Board actions regarding this issue. What follows is an understanding of the essence of these policies and the intent behind them. The entire motion runs to several pages, and is necessarily, by its nature, full of complex language. It is therefore the intent of this writing to boil it down to its essential elements for presentation to the general populace. It is, obviously, unofficial until such time as it may be reviewed and approved by the Board if they so desire.

The Board, in considering and passing this motion, is attempting to deal with the issue of Amtgard, the Celestial Kingdom's responsibility under mundane laws to protect

its members from reasonably foreseeable and preventable harm not within the limits of the game we all share. Under Texas law, the club can be held liable for not taking action in such circumstances. The essence of the procedures the BOD has enacted is to meet that responsibility, and it is intended to be applied as a last resort in those rare situations when a member has been "talked to" by numbers of people, and the problem still not corrected.

The policy is in three Stages, and is set up so that a formal complaint can be brought before the BOD by any BOD member at the request of any member of the Kingdom. Here are the stages, and the effect of their application:

Stage I A formal written warning is issued to the member. No penalty applies, and the warning expires after two years. Further complaints within the two year period may be cause for a Stage II action.

Stage II The member is suspended from all Amtgard, The Celestial Kingdom activity at any level for six months to two years, depending on the nature and severity of the offense. A second offense within two years may be cause for a Stage III action.

Stage III The member is permanently banished from all Amtgard, the Celestial Kingdom activities. Reinstatement can only be by Board of Director Action.

Each of these actions requires a 70% vote of not less than 5 BOD members. That means at least 4 BOD members have to vote for the action for it to be taken. The policy requires action by the BOD within 30 days on any complaint brought before it.

C K Squires List

The following was submitted by Vigus. Please contact either the Star Editor or Vigus, as acting Guildmaster of Squires, for additions or corrections.

I can't believe that these are the only squires here in the CK.

Vigus

| Name | Squired to |
|---------------------------|------------------------|
| Vigus ne'thrac Darkjester | Dame Shanti |
| Thalen Darkjester | Dame Shanti |
| Cormac ap Tarkus Macleod | Sir Phinnieus de Giant |
| Watcher Macleod | Sir Phinnieus de Giant |
| Strider | Sir Phinnieus de Giant |
| Ghost | Sir Phinnieus de Giant |
| Zodiac Darkjester | Sir Arion Renquist |

| Name | Squired to |
|------------------------------|--------------------------|
| Ween Bloodblade | Sir Arion Renquist |
| Medryn bloodblade Darkjester | Sir Raven Dragonsdawn |
| Dar Ogavv | Sir Raven Dragonsdawn |
| Drew Darne | Sir Raven Dragonsdawn |
| Stonehawk | Sir Raven Dragonsdawn |
| Meecher Maker | Sir Imagg Nifesant |
| Keslar | Sir Imagg Nifeasnt |
| Graylin Silverstar | Sir Zephram |
| Midnight Darkangel | Sir Zephram |
| Shadow Hawk | Sir Pebyr |
| Manicles | Sir Pebyr |
| Von Dryad Druegar | Sir Farlo Bloodblade |
| Ralg Bloodblade | Sir Farlo Bloodblade |
| Foxfire | Sir McGregor |
| Darkstar | Sir Snake-Eyes |
| Dayne Malloch | Sir Tashireiak Lucashorn |
| Yae Chulain | Sir Martel |
| Corum McConigut | Sir Durin Sea-Eagle |
| Kirce | Dame/Sir Warchild |
| Brohmir Effindale | Sir Thomas Von Drakken |
| Qualin | Sir Drakknar |
| Ziggfull Sai Yuk | Sir Leif |
| Belgarin nav nox Darkjester | Sir Ironpaw |
| Delos, of the Golden City | Sir Aghnar |
| Hayden Jardreal | Sir Michal Hammer of God |
| Skippy de Squirrel | Sir Rook |
| Zero Darkjester | Sir Mandigore Bloodblade |
| Azgar | Sir Khe-She |
| Morgana | Dame Andrelaine |
| SimonFelix | Sir Athisdane |
| Rand | Sir Arthon |
| Mystrrs Wynd du'Onyx | Dame Theresa Willowtree |

Traitors Hollow News

I would like to borrow your ears for a few moments.

I am pleased to announce that Traitor's Hollow has a new Duke of the Barony.

Duke Sir Zircon is the new Baron

And Kyriea(sorry Jolie) is our Reagent

Thank you for your time

Sir Ursor

News from Xanadu

People;

Xanadu the newer of the two groups in the Ft Hood general area outgrew its park and had a spot of trouble with an disgruntled ex-member at about the same time. The upshot was that we now have a BIG, nice but undeveloped park, and a contract with the city of Harker Heights to take care of litter and generally care for the land.

There are plans in the works for 1.) a drive over bridge over the ditch that is too stiff for anything smaller than a 'duce and a half' truck to managle. None of us drive anything that big so.... 2.) an ampitheater for use as a castle with a ditch around it as moat. Do you know anyone who has a good moat monster? 3.) log steps down several steep grades to the creek that runs through it. The creek is in a developed area and tests too polluted to swim in, though I am told that local folks do swim in it without adverse effect & and the city posted no swimming signs to keep themselves out of legal trouble if someone either drowns or gets some kind of

infection from it. We cannot camp in the park, and must quit at high dusk because there are no lights, and cannot have on the fires in or on the ground, grills are okey. We must provide our own barrels for trash and haul all that we clean off. If we want picnic tables we may build them them. We are at liberty to clear dead trees, and prune out dead branches of existing trees. The city mows it about three times a

year. It varys from 20 yards to 50 yards by three blocks. It has lots of trees. most with waist high weeds at their foot that the city mowers do not bother with, one shallow ditch and the deeper, steeper ditch, and runs along a creek taking in both banks. It is nameless with the city, so we are calling it Xanadu Park and see if it sticks. Directions to new park in case : Hwy 190 to business 190 Harker Heights turn toward Harker Heights, about 3 miles to Mary Jo St (On R between Eclipse Club and Hilltop Cafe, about across from the Band Room in a strip center across B-190, Mary Jo goes only R.) R onto Mary Jo about 2 blocks (trailer homes on R, woods and vacant land on L till you come to Nolan Road T. L on Nolan Road a couple of blocks to parking, Mary Jo St dead ends into Nolan St about in the middle of its length.

Yonnah ap Stormblade

(EDITOR'S NOTE: This is GREAT! Where are the rest of the Provinces?????)

Quest For The Crown

As told to Lord Griff by Sir Lord Kaderian (*Quest Master*)

During the reign of the previous king the crown to the kingdom was lost (stolen). No one in the kingdom is terribly concerned assuming that it will turn up prior to the forthcoming coronation. As that fateful day draws near, the kinder (children) of the land find an old book. Not being able to open it, and it looks important, they take it to the wisest person they know of, The Sage. He knows almost everything about everything. But he too is unable to open the book. He opines that books hold knowledge and that he has heard a story that the KEY to knowledge is in the hands of a hermit who lives deep in the forest. The kinder dash off on their quest to find the hermit before the Sage can tell them that hermits are hermits because they want to be left alone.

They find the hermit but he is very annoyed that his solitude has been interrupted, however he agrees to give them the key to knowledge if a way is provided that can insure that his isolation will never again be violated. These are some very big words, so again the questers call upon the Sage for help. "What does he mean" and "what can we do", they ask? The Sage takes pity on them and suggests that a Wizard's spell may help. A spell that would remove all within the hermit's house from this place and teleport it to an isolated place where he will never be bothered by anyone again.

Again the questers set off, this time in search of a Wizard. The Wizard agrees to cast the spell but he can't remember where he left his spell book. Now they must find the spell book. Not knowing where to look, they again seek the advice of the Sage. The Sage says that he has heard of a magical all seeing amulet which helps find lost things. Perhaps you should seek out a Genie. "Genies are magical creatures". After a long and arduous search they find the Genie, but he refuses to cooperate.

At a loss the questers again ask the Sage for help. The Sage says the Genie must be compelled. Remember the legend of "Aladdin". Look for a lamp. Some poor peasant is probably using it for light in his home. The questers search out for a peasant. Finding him he acknowledges that he has the lamp and will trade it for some food. They go to the kitchen where the feast for the coronation is being prepared. The Feastocrat is worried the feast is not ready. He needs spices. "The Gypsies were supposed to have delivered them three days ago." Not to be put off from their quest they find the Gypsy's camp outside the castle. They have the spices and will give them up in exchange for the removal of a curse which has stricken their leader blind.

They must find a healer. The healer is looking for an amulet made of unicorn horn which was stolen by a band of Goblins that broke into his home. "Get it back for me and I'll help you." After a long search the questers find and fight the Goblin band, recovering the amulet of unicorn horn.

They then retrace their steps. Taking the amulet to the healer, the healer lifts the curse from the Gypsy Chief. Getting the spices, they rush to the kitchen to give spices the cook in exchange for food for the Peasant. The peasant is delighted to get some food and gives them the lamp. They take the lamp to the Genie. Where they trick him into giving them the All Seeing Eye, by threatening to return him to the lamp. In fear of his freedom he gives the questers the Eye.

Not knowing or understanding how to work the All Seeing Eye they return to the Sage. The Sage, looking deep into the eye, says there are many kinds of keys and asks the questers if they can name any. Keys to locks, musical keys, keys on a musical instrument * Keys on a piano. They rush to the piano in the corner of the great hall. On top is the Spell Book. The Spell Book is taken to the Wizard who casts a teleport spell on the hermit after he gives them the key to the Book of Knowledge. With the key they are finally able to return to the Sage who can read the book and interpret the secret of who has the crown and where he has hidden it.

The Sage in all his wisdom reveals that the Book of Knowledge states that "Jafar" has hidden the crown. Jafar is a favorite of the king and is protected from magic. He must be hit with a dispel magic spell ball and COMMANDED to return the crown at court or forever be banished from the Kingdom. This he does, with an apology to the populace for having attempted to usurp the crown from the rightful King. The new King expresses his gratitude by rewarding the kinder for their perseverance in recovering the crown.

Attention Celestial Kingdom Populace and ALL Squires!!!!

There will be held a 'Knight of Knights' dual tier competition on the Saturday of His Majesty's, Father Thomas Rex, Knight of the Flame, MidReign.

Yes, as it was in the past (Duchess Therressa Willowtree's, Knight of the Flame and Crown, MidReign) where there was a 'Best of Squires' Tourney there will be too a 'Knight of Knights' Tourney...

This tourney will, as previously mentioned, will be dual tiered; Combat and Arts and Sciences.

All Knights are challenged, all Knights accepted... Though each Knight MUST be submitted by their Squire(s)... Submission may be made via on-line email directly to me (MistrsWynd@aol.com), via in-person (when you see me), or via telephone (210.684.4615) either leave a message on my machine or if one of my daughters answer leave your name and number with them... Submissions must include the following:

Squire(s) names [mundane and persona],
Knight's names [mundane and persona],
AND Squire(s)'s phone number [for call back]

The Combat tier will be single elimination per event and the events are as follows:

Single Sword
Sword and Shield
Florentine
Polearm
Open Weapon

Reeves will be supplied by the Reeves Guild and hand selected for their skill at Reeving and impartiality by the GuildMaster of Reeves, Sir Mandigore Bloodblade Darkjester of A*N*N*I*L*I*T*A*U*S*!!!!!!

The Arts and Science tier will include the typical categories:

| | | |
|---------------|----------------------|----------|
| Sword | Jewelry | Written |
| Composition | | |
| Shield | Passive Construction | Bardic |
| Armor | Active Construction | Heraldry |
| Court Garb | Flat Art | Rose |
| Fighting Garb | 3-d Art | Cooking |
| Accessories | Photography | Vintner |

In the A&S tier, each Knight will be limited to ONE entry per category with a maximum of SIX total entries per Knight. Judges will be selected for their A&S knowledge and abilities and impartiality.

It is hoped by this Regent that all those Knights submitted into this Tourney will show their 'stuff' in BOTH tiers...

Awaiting Your Submissions my fellow Squires...

Yours in Service,

Princess Regent Mistress Wynd, Esq.

Celestial Kingdom

ALLTHING PROPOSALS

Allthing Quorum Change: EXISTING:

2.2.3 A Quorum consists of 10 members from each Duchy, and 5 members from each Barony. If this standard is not met, 2/3 of the Kingdom's contributing membership will suffice.

PROPOSED:

2.2.3.1 If an Allthing is held on the day on which Kingdom Qualifications is held at the park at which Kingdom Qualifications is held it shall be assumed to meet Quorum requirements.

Submitted by Zodiac

Dues/Star subscription change: Kingdom dues shall be \$6.00 for each 6 months, payable at each Kingdom Midreign celebration, to the Prime Minister or his/her duly appointed representative. Payment of dues entitles a member to vote in all Kingdomwide elections, and delivery of the Kingdom newsletter by first class mail to their home. The newsletter shall be called The Star of the Celestial Kingdom, and shall be scheduled to be mailed on the first Monday of each even numbered month. Local park dues and voting policy shall be set by the populace of each GROUP.

The way it IS:

Dues \$1 per month, usually paid \$1 at elections to vote; and chaos in record keeping. Income from dues is nominal to Kingdom and parks. Operating income mostly from events. Star publication erratic, severe distribution problems, many complaints, drain on Treasury.

The way it WOULD BE:

Dues \$6 paid at each Midreign. Simplified recordkeeping. Star printing & postage covered. Operating income still mostly from events. Star is regularly distributed bi-monthly publication mailed directly to member's home. Local parks free to set own internal dues policy and do fund raisers if desired.

Submitted by Kaderian

New Group Proposal: The Board of Directors has found no legal barriers to the admission of Dracenrock as a member park of The Celestial Kingdom, and that the paperwork submitted indicates their average attendance level is that of a Barony as required by our Corpora. Therefore, it is proposed to the Populace of The Celestial Kingdom that Dracenrock be admitted as a Barony of the Celestial Kingdom, with probationary status for a period of six months.

Submitted by the Board of Directors