



# The Star

of the Celestial Kingdom

During the Mid-Reign of Mandigore  
A.V. 15

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## Calendar of Events

January		
16-18	Mid-Reign	Buoner
February		
6-7	Xanadu Coronation	Killrea
15-16	Spring War	Buoner
March		
15	Kingdom Quest	Traitor's Hollow
April		
5	Kingdom Quest	Xanadu
24-26	Kingdom Coronation	Buoner

## Useful Web Pages for the Celestial Kingdom

Coronation <http://lonestarshs.net/~pubear/>  
 Spring War <http://lonestarshs.net/~pubear/springwar.htm>  
 Celestial Kingdom Web Page <http://memberad.com/mzntp/ck.htm>  
 Armigard Atlas <http://armigard.pinkpig.com/atlas/>

## Letter from the Editor

Here we go again! Mid-reign is here – and yet it seems like it was just last week that we had Coronation. I have had a lot of fun this reign, and I hope that most of you have also.

Due to the demands of my Real Life and the possibility that I may be your next Prime Minister, I will be turning over the Star to Jude of Dragonshaven. She will be the editor starting right after Mid-Reign. Any submissions can be given to her – or you may still e-mail them to me and I will forward them to her. Please understand that it will take several days for me to mail things to her, so don't push the edge of deadlines if you are e-mailing me submissions. She has asked me to let ya'll know that there will be a submission box in the tile room through Mid-Reign for you to drop your submissions into. This box will be at all major events in the future as well.

Jude can be reached at:

Jude  
c/o Brenda Armour  
P.O. BOX 53  
Killeen, TX 76540  
(817) 680-3334

Or via e-mail through me – [shanti@ccsi.com](mailto:shanti@ccsi.com), [sday@childinc.org](mailto:sday@childinc.org)

It's been fun. See ya'll around – and PLEASE submit stuff to Jude so she can publish some good Stars.

hugs  
Shanti

## BOD Minutes

### Members Present

Ron Barton  
David Reichlein  
Brian Hart  
Kenneth Keys  
Garland Griffith  
Beth Seguin

### Members Absent

Terri Elam

Meeting called to order at 11:50 a.m.

Minutes read and approved as read

### Old Business

#### • Officer Positions

Treasurer position was defined as being responsible for auditing and for filing government paperwork. It was proposed that the Treasurer not have access to the funds in any way – namely that their name not be put on the bank account. The proposal was passed with 5 in agreement and 1 abstention. It was noted that this requires a change to the current Corpora at Section 6.241. The word Treasurer shall be changed to Regent.

Membership Officer position was defined as being responsible to coordinate meeting times and places. They shall no longer be responsible for listing minutes of each meeting. This also requires a change in the Corpora at Section 1.881.

The Secretary will now be responsible for having an Agenda at each meeting. This will require a change to the Corpora at Section ???

These changes were proposed and passed unanimously pending a confirmation vote at the Allthing at Coronation.

#### • Sam's Club Membership

David Reichlein informed the Board that he had received a membership to Sam's Club and would be donating it to the club for use in feasts..

#### • Second Key to the PO Box

It was decided that a second key to the PO Box would be given to the Prime Minister. The initial key will still stay with the Treasurer.

- **Third Name on Checking Account**

According to our Corpora we require that there be three signatures on the bank account, with two of those required to cash a check. In the past this signature has been that of the Treasurer. It was decided that the Monarch and Prime Minister would remain on the bank account and the third signature would be chosen by the Board of Directors no later than one month after the Spring election of Board members. This person will remain on the checking account for a term of one year. This was passed unanimously.

#### New Business

- **The Star**

It was suggested that the name we have been using for our newsletter, 'The Star' is a copyright infringement. It was suggested that the name be printed as 'The Star of the Celestial Kingdom'.

- **Scheduling of next meeting**

The next meeting was scheduled for February 7, 1998 at Kenneth Key's house in Austin.

Meeting closed at 1:15 p.m.

Notes taken by Brian Hart

#### Allthing Proposal for Coromation

Submitted by: Thalen

Proposed: That Kingdom level Guildmasters of fighting classes be required to have attained 6<sup>th</sup> level in their class.

Submitted by: BOD

Proposed: That changes to the Corpora as stated in the Minutes of the BOD meeting be accepted by the populous.

### What the Shield Maximums Translate Into

I was reading the 6th edition rulebook the other day and I came across the shield size maximums (page 14). The sizes were given in square feet (3sq ft for small, 5sq ft for medium, and 8sq ft for large). It occurred to me that most of the shields I see in Gates of Solaris (and in the Kingdom in general) are round. So I sat down with my abacus and my slide rule to determine the max sizes for round shields. I tried to get as close as I could to the maximum square feet without going over and without deriving too infinitesimal a fraction in the diameter. In other words, I didn't calculate lower than the quarter inch. These are my results:

A small round shield should have a diameter of no more than 23.25ins. This yields a total area of 424.5sq in. or 2.95sq ft

A medium round shield should have a diameter of no more than 30.25ins. This yields a total area of 718sq in. or 4.99sq ft

A large round shield should have a diameter of no more than 38.25ins. This yields a total area of 1149sq in. or 7.98sq ft

Anything larger than these diameters technically will yield a shield larger than the standard rulebook allows. So look up the class requirements for your shield size and grab your measuring tapes!

By Lord Master Squire Thalen

From the lands to the northeast, a man came wandering through the lands of the Barony of Tori-Mar. He was a wanderer by nature, this young man, but in this place he saw a glimmer of home. "At last" he thought "A place to feel at rest."

In these lands, he met many people. As he spent his time looking and listening, he met the most wonderful people. And in his meetings, he met those that he admired most. So he sat at these master's feet, and said "This is good"

For awhile he was content, to learn at these masters feet. From Sir Pebyr, and the venerable Zodiac, he learned the calling of his life. He learned the art of the Bard, and how to entertain people. From Sir Ta'shi-lak and Sir Michael Hammer of God, he learned how to appreciate people. And from Sir Arthon and Sir Shadow, he learned the Art of the Sword. And he was happy.

But in time, according to human nature, he grew restless. He decided to turn his attentions to other things. He decided to use his talents to further the glory of his Barony and his Kingdom. Thus began the downfall of his Idealism.

Witnessing acts most heinous and grievous, his faith in the Knighthood shattered, he wandered back into the lands of Tori-Mar, and was unhappy. He looked around, and decided that most of these Grand people that he thought he had met, were not what they seemed. His hopes dashed, the bitterness turned outward upon those that he most appreciated

Then the traveling began again...

He wandered away from Tori-Mar, vowing never to return. And his journey began. In his travels, he visited many other municipalities. He visited the mighty Gates of Solaris. He traveled to the far away lands of Dragonshaven. The newly formed Traitors Hollow, and even the Old lands of Turris Lunae. And eventually the ancient stronghold of Bifost.

In his travels, he met many more new people. And he had something restored. He had hope given back to him. Once again, he flowed with optimism, and looked forward to once again going home.

And in his travels back to his home of Tori-Mar, he met one Dame Shanti, Knight of the Flame. And she looked upon him, and found him to be worthy of Squirehood. And over time, his faith in the Knighthood was restored, and the respect was regained in his eyes.

Upon his arrival, he looked around, and decided that his new fire could be put to good use. As the Baron bid his farewells, and gave his subjects their just dues, he stepped up. In as loud of voice as he could muster, he proclaimed, for all to hear "I, Vigus Ne'Thrac, will now serve the people of Tori-Mar as Baron"

And the people proclaimed him Baron, with much acclaim, and with loud voices. And he saw the glimmers of hope, and was refreshed with life.

Thus began the reign of Squire Vigus Ne'Thrac.....Baron of Tori-Mar.....and the bards shall sing the tales for years to come.

## Letter from the Guildmaster of Wizards

Greetings to the populace of the Celestial Kingdom I am Squire Medryn Bloodblade Darkjester and the current Guildmaster of Wizards in our fair kingdom. I have over the course of the past 2 months been talking to several kingdom reeves, past monarchs and of course the current monarch of the Celestial Kingdom as well as to several Master Wizards. I feel it is time to offer some rule clarifications for the class of Wizard.

But first I need to get some other business out of the way. I would like all of the provincial leaders to please contact me with recommendations for Masterhoods, I am pretty sure that there are quite a few wizards out there that deserve this title and have not received it. I would like to get a chance to know them and see them in action but to do this I need to know who they are. Now that that is out of the way here are the clarifications,

I know that there are people who have disagreed with me on these but the current Monarch agrees with them and so for his reign (being my term as Guildmaster) they stand. If you think that these seriously overbalance the game then please come talk to me. I would love your input. Now on to the clarifications.

1. I have 2 clarifications for Sphere of Annihilation. First, as stated in the rule book (magical definition # 6) only ONE (1) Sphere spell ball may be carried (I know this is pretty fundamental but I myself used to question it). Second a SOA will kill the person it hits regardless of if it hits equipment or the person himself. So a person blocking a SOA with his shield is dead. The only exceptions to this rule are: a shield that has been enchanted (in which case only the shield is destroyed), a person with pro magic cast on them (the shield is again destroyed), or a shield that has had pro magic cast on it (in which case the shield and the bearer survive). I know I am going to hear about this so, just to let you know - pro-magic may be cast on a "person or object" as stated in the spell description. Additionally there is no resurrection from a death caused by a sphere.
2. A person who is carrying an enchanted shield may block iceballs, entangles, petrify, lightning bolts and fireballs with no ill effects. The reasoning behind this is that the spell description says "shield can only be destroyed by a sphere of annihilation and is unaffected by other magics." the unaffected by other magic is the part that means an ice ball etc will not freeze the person.

I know these seem kind of hard to swallow for some. Even I was skeptical at first, but these seemed to be the consensus among most of the players I talked to and for now they will stand. I don't believe that they unbalance the game, if it looks like they are then we can consider changing things.

Ever in service,  
Squire Medryn Bloodblade Darkjester  
GM of Wizards Celestial Kingdom



## Letter of Intent

Be it known to the King, His Knights, His Peers, His Nobles, and gentle populace of the Land, that I, Baron Squire Father Thomas von Draken, hereby announce my intent and desire to run for the position of Monarch of the Celestial Kingdom. This reign to follow the current reign of His Majesty Mandigore Rex. I understand all rights and responsibilities that accompany said position and duly accept any and all related duties.

If deemed worthy by the populace of the Celestial Kingdom to serve and lead them, I vow to continue to build upon and further any constructive efforts of the current Monarch, Mandigore Rex, and ensure that idea parochialism does not occur. I will place myself at the disposal of the populace of the Kingdom, and will gladly open my Heart and Mind to all concerns and issues that may be forwarded to me.

As a five-year veteran of the Dream of Amtgard, combined with approximately eight previous years of related live action medieval role-playing, I believe that I am eminently qualified to serve as Monarch of a community such as the Celestial Kingdom. Having served within Amtgard as a Ducal Champion, A Ducal Chancellor, and as a Duke itself, I feel that I have attained the necessary prerequisite skill sets that a Monarch should have, as well as the understanding of the responsibilities that come with such a leadership position. I also possess the necessary tools, skills, support structure, time, mobility, financial stability, personal contacts, and desire to serve, that should and must go hand-in-hand with any individual holding such a position within an Amtgardian Kingdom.

I cannot promise that by the end of my Reign, if I am so honored, that the Kingdom will be brighter and grander than it is under the guidance and tutelage of the current Monarch, however, I can promise that I will go to all lengths to see us as a Kingdom grow. I desire to see unity and esprit-de-corps thrive within our borders. I also wish to have factionalism, separateness, and disharmonious politics placed far down in populace priority.

Role-Playing, combined with open-mindedness should be paramount within our Lands, and I shall strive to see this continue to improve. If the populace of the Celestial Kingdom, and their combined Will, place the Crown upon my head, be it known I understand, that in order to lead, I must serve. And serve I will.

So written and signed by hand on this, the 29th Day of December, A.Y. 16.

Father Thomas von Draken

## Letter of Intent

Greetings to the Celestial Kingdom populace,

I, Lady Mistress Wynd o'OnyxLoch, Esq., do hereby announce my aspiration to run for the position of Regent of the Celestial Kingdom following the current reign of Dame Ke-She. I am well aware of the requirements and obligations of this position as stated within our Corpora and will accept these wholeheartedly.

It is my intention, if duly elected by my constituents, to continue those works already in place by the reigning Regent, to build upon them, to add to them. It is my belief that the Arts and Sciences are an enhancement of the personas we portray both upon the fields of battle as well as off. Moreover, I am prepared to make myself available to the populace not only in all areas of the Arts and Sciences but also in any other manner which will further the Dream that is Amtgard.

My 2-plus years as a veteran in the Dream, combined with my over 2 decades of arts and crafts knowledge, 11 years in the teaching arena, as well as involvement in a multitude of nonprofit organizations, both professional and recreational give me a solid base of qualifications. These qualifications supplement my strong desire to serve the Dream, as shown by my previous positions as Regent of two separate Duchies.

While I will not make idle promises, I will state that if I'm honored in election to the position of Celestial Kingdom Regent, I will make an honest attempt to increase the individual Arts and Sciences knowledge amongst our populace.

With this humble letter, I ask you, my fellow Dreamers, to consider my request for election to serve as your Kingdom Regent.

Forever in the Dream,  
Mistress Wynd o'OnyxLoch.

1 January A.Y. XVI

*the Celestial Kingdom*  
*is proud to present*  
**Spring War V**

*Location :* Burnet County Fair Grounds  
(As Always before) on Rt. 281  
just south of Burnet, Texas

*Dates :* Thursday (Noon) Feb. 12 - Sunday  
(Noon) Feb. 15th, 1998

*Cost:* \$8.00

*Information :* Sir Arion Reinquist  
aka Mark A. Pickett  
10014 Broadway #1203  
San Antonio, TX 78217  
(210)-822-2111  
(call before 10:00 pm)

*Spring War V will be celebrate the arts of War and the Culture of War. You will have several opportunities to participate in battlegames with 50-100+ participants and two or three opportunities to participate in battlegames with 100 - 300+ participants.*

*Some Improvements we are trying this year include additional latrine facilities located more conveniently to your tent sites, butt cans for each site and daily trash pick-up to keep the sites tidy. A community stew pot will be located in a warmed hospitality tent to help feed the masses. The tiled room adjacent to the kitchen will be lights out at midnight to accommodate those who need to sleep inside. A seated meal will be served at the multi-Kingdom Court held in the barn on Saturday Night. Although we are attempting to secure firewood for general use - we highly recommend that you plan on bringing your own if possible.*

*Tournament style fighting will include 2 man and 4 man "pit" battles with winner-stay-on and jugging. Battlegames will include parapet and bridge battles and a ship battle demonstration. Grand battles No. 1 (Theo's Revenge) will be two armies, open field, each defending their own three banners while seeking to conquer those of the other army. Grand battle No. 2 (Valentines day Massacre) will be Mutual annihilation of Knights, entrenched Vs. the Crown(s) and populous. Grand battle No. 3 (Feudal Lords) will be a general melee' over suspension bridges and enhanced terrain between whichever armies show up. Minimum army size to participate - 50 soldiers and 1 general. If you think that you and your group has got what it takes to be a Feudal Lord - Prove it. Victory goes to the last flag standing.*

As this is an inter-Kingdom event, we remind you of the following general rules of engagement :

### I. ETIQUETTE

1. This site is adjacent to a state prison facility - do not cross the fence onto prison property.
2. The minimum age for purchase and consumption of alcohol is 21 years old - underage drinking is not condoned and is grounds for dismissal from the site.
3. Live Steel weapons shall be peace-tied at all times in public.
4. Fire Pits must be naturalized before you leave the site.
5. Minors will be required to bring newly signed waivers to this event.
6. Settle disagreements on the battlefield with foam and within Amtgard contact rules; physical contact is inappropriate and is grounds for dismissal from site. If a matter needs to be resolved - bring in before the Autocrat or your Kingdom Monarch.
7. Recorded music must not be played loudly - if it can be heard across more than three camp sites it is too loud.

### II. PLAYING WELL WITH OTHERS

1. Maximum length of pole arms is 15 feet. Minimum diameter of head is 6" - entire length of shafts shall be padded.
2. The Hosting Kingdom does not generally allow flat blades less than 2" wide to be used. This prohibition is not usually enforced at Spring War. Please use flat blades carefully.
3. Spell balls shall be at least 2" in diameter. Swords shall be larger diameter than the eye socket (minimum diameter : 2")
4. Chain portion of flails shall not exceed 18" (fully extended and stretched) for either single or dual handed use.

### III. COMFORT & SURVIVAL AT WAR

1. BRING WARM CLOTHING. (Temperatures of 20 - 40 degrees are common!!!)
2. Tent heaters cost \$20.00 at Wal Mart, fuel is \$2.00 - They work well.
3. Hot Soups, Coffee, Cocoa and Tea are Good to drink to stay warm.
4. Rag wool gloves and socks are very warm and period-friendly.
5. Offsite Accommodations in Burnet are :

Hoyo Inn	45 rooms	(800)-634-3464
Sundown Motor Inn	18 rooms	(512)-756-2171
La Vista Motel	15 rooms	(512)-756-4367
6. Remember that Saturday is Valentines Day - if yours is with you, need to plan accordingly!!
7. A shovel, saw, hammer and axe are good to bring with you

# CORONATION

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APRIL 24 - 26

Burnet County Fair Grounds

This is to be a Arabic style event. With a period feast of arabic goods and tons of fighting.

Friday - gates open at noon

Saturday

12:00 - Goat Football

3:00 - Jyhad

7:00 - Feast

10:00 - Bardic

12:00 - night battles and much ditching

Sunday

2:00 - gates close

Directions:

From San Antonio take 281 N to Burnet. Just before Burnet turn left at the white stone gate just past the airport. Go down the road till the gate for the fair grounds will be on the left.

From Austin take I-35 or highway 183 to highway 29. Take 29 west to Burnet. In Burnet take 281 south (this is the major intersection in Burnet). Take a right at the white stone fence (if you pass the airport you have gone too far) go down the road till the gate to the fair grounds will be on left.

Autocrat

Beth Seguin

Squire Vera Mamabear

14524 Waddesdon Bluff

San Antonio, Tx 78230

210-946-1797

pubear@texas.net

# NOTES

1. The first part of the paper is devoted to a discussion of the various methods which have been proposed for the determination of the rate of reaction between a radical and a molecule.

2. The second part of the paper is devoted to a discussion of the various methods which have been proposed for the determination of the rate of reaction between a radical and a molecule.

3. The third part of the paper is devoted to a discussion of the various methods which have been proposed for the determination of the rate of reaction between a radical and a molecule.

4. The fourth part of the paper is devoted to a discussion of the various methods which have been proposed for the determination of the rate of reaction between a radical and a molecule.

5. The fifth part of the paper is devoted to a discussion of the various methods which have been proposed for the determination of the rate of reaction between a radical and a molecule.

6. The sixth part of the paper is devoted to a discussion of the various methods which have been proposed for the determination of the rate of reaction between a radical and a molecule.