

Calendar of Upcoming Events

February

16th-19th	Spring War III Regents Artisan Arts and Science Competition	Burnet County Fair Grounds
25th	Ducal Quest with Arts and Science Competition	Tori Mar Walnut Creek Park Austin, Texas

March

3rd	Qualifications and Crown Tourney	Hensel Park, Mordengaard College Station, Tx
15th-17th	Coronation with Arts and science Competition	Burnet County Fair Grounds
24th	Ducal Midreighn with Miniquet	Shady Hallow Rec Center, Tori Mar, Austin, Texas

April

13th-14th	Canterbury Faire	Austin Tx
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June

27th-30th	Olympiad	Empire of the Iron Mountains
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The Court of The Celestial Kingdom

King: Sir Zephram MacLaren
 Regent: Squire Jamethiel Knorth
 Champion: Squire Logan T. Black
 Prime Minister: Sir Michael Hammer of God

The Royal Guard

Captain of Kings Guard: Zigful

Regent's Defender: Mistress Ogra

Kings Guards

Sir Shadow
 Squire Terressa
 Squire Balinor
 Dom Perimone
 Mouse

Regent's Guards

Lyceum Household Guard



Court Herald: Sir Rufus
 Weaponsmaster: Sir Arthon

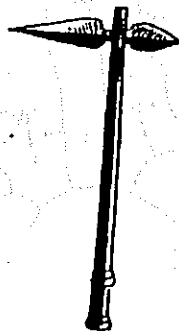
Guildmasters

Anti-Paladins: Sir Sylvas
 Archers: Manicles
 Art: Sir Nightlynx
 Assassins: Your Death
 Barbarians: Stoney Rose
 Bards: Wolfie
 Circle of Steel: Morgoroch
 Druids: Athisdane
 Garbers: Squire Mika
 Healers: Angel Fire
 Heraldry: Edmund
 Knights: Sir Rufus

Literature: Sir Arion
 Minstrels: Grais
 Monks: Squire Torin
 Monsters: Stoney Rose
 Paladins: Sir Michael
 Reeves: Sir Hulka
 Sages: Sir Rufus
 Scouts: Sir Arion
 Smiths: Duran
 Warriors: Sir Imagg
 Wizards: Wilhelm

Board of Directors

King: Curtis Wade - Sir Zephram
 Prime Minister: Will Jordan - Sir Michael
 Treasurer: Garland Griffith - Griff
 Convener: Ken Keys - Wilhelm
 Secretary: Ray Dunn - Sir Tholden
 Member: Mark Pickett - Sir Arion
 Member: Bart Star - Cardinal Dunbar



Cover art by Baron Squire Rook.

Celestial Kingdom Contact Numbers

Celestial Kingdom

King Zephram c/o Curtis Wade 11909 Buckingham Austin Tx 78739 (512)-918-0031	Prime Minister Michael c/o Will Jordan 21455 W III 10 Lot 4 San Antonio Tx 78257 (210)-698-5509
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Principality of Silver Oak
 Prince Bremann
 c/o Jerry Rapp
 Delta Co, 32nd Signal Bn
 CMR 440th BOX 1926
 APOAE 09175

Duchy of Dragon's Haven

Duke Lowal c/o Jim Worcester 1006 Terra Alta Dr Belton, Tx 76513 (817)-933-2834	Chancellor Yonnah c/o Jean Smith Rt 1 Box 925 Kempner Tx 76539 (512)-912-2148
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Dale of the Unicorn
 Sheriff Savah
 c/o
 205 E. Cardinal Ln
 Harker Heights Tx 76543

Duchy of Moridengard

Duke Morgan c/o Jason Jacobs 201 Grove St. College Stn, Tx 77840Bryan, Tx 77802 (409)-696-3637	Chancellor Elisabeth Maurie c/o Robin Moon 2300 Broommore #3 College Stn, Tx 77802 (409)-774-4113
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Shire of the Crossroads
 Morgan MacMurdish
 c/o Mack Murray
 1603 Venus Ave
 Gatesville Tx 76728
 (817)-865-2902

Duchy of Tiranna

Duchess Ke-She c/o Iren Keys 403 Arbor Austin Tx, 78745 (512)-447-7413	Chancellor Asahi c/o Matt Griffith Austin Tx, 78745 (512)-719-9253
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Valley of the Rising Moon
 Duke Sir Sularus SilverSword
 c/o
 911 S. Pacific # 3
 Kelso, Washington 98626
 (360)-414-3173

Duchy of Talonfield

Father Mican Phillit c/o Michael Hritz P.O. Box FF Bastrop Tx 78602 (512)-285-3676	Chancellor Slayer the Undun c/o Josh Greene Rt 2 Box 2520 Cedar Creek Tx, 78612 (512)-303-1607
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Shire of Avalon
 Sheriff Bagera
 c/o Kurtis Dowd
 San Antonio Tx, 78252

Duchy of Tori-Mar

Duke Chalbuis of Hencforth c/o Austin Tx, 78744 (512)-292-4787	Chancellor Colton c/o Austin Tx, 78744 (512)-292-4787
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Griffon's Keep
 Sheriff Feref
 c/o Russ Palmer
 211 Chantilly
 Victoria Tx

Duchy of Turris Lunae

Duchess Terressa c/o Teri Gilck 5166 Crowwing San Antonio, Tx 78242 (210)-623-2701	Chancellor Shadow c/o Isaac Garcia 3815 Southport San Antonio, Tx 78252 (210)-337-6933
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Mission of Dungen
 Monsignor Hulka de Bardok
 c/o Carl Bodley
 1525 Palm Valley Blvd #1406
 Round Rock Tx, 78664
 (512)-255-8418

Barony of Bilfoat

Baron Jim the Confused Kerrville Tx	Seneschal Raven c/o Paul Dole 28-A Elmway Kerrville Tx, 78-28 (210)-896-8276
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Bolt Hole
 Hibernating in Siberia

Hail One and All!

I hope that all of you had a happy, healthy month and that you thoroughly enjoyed our Midreign celebration. I was getting glowing reports from all over that it was a smashing success. My special thanks go out to the Tigers for doing it yet again (a great event, that is), Matthew Le Grey for putting together a VERY profitable slave auction and one heck of a quest, and Squire Therressa for helping those too sick (or just plain stupid) to help themselves. Hopefully, when you read this letter, I'll have returned from Silver Oak (Germany) and will be full of updates on the goings-on in our Principality. If I'm not there when you read this, of course, I may be fish food in the Atlantic and you'll be feeling really creepy about now.

Over the course of the weekend, please remember that we are hosting an event not just for ourselves but for hundreds of people who are a long way from home. Please welcome at least one person from out-of-Kingdom to Spring War and let everybody see your 'best side'. On the subject of behavior, there was some controversy last event over the positioning of some tents in an area normally occupied by a certain fighting company. It's important to remember that we do not assign campsites and that they're on a first-come, first-serve basis. Nobody's going to think you're a wimp if you quietly and politely find another place to camp . . . however, people might think you're a—holes if you try to drive them out of a place once they've set-up their tents (and treat you accordingly). Conversely, if a company/household/ladies' quilting auxiliary member is in a spot and tells you that more are on the way, please respect their wishes and find another spot. If you want to prove a point, go into (mundane) politics. . . we're here to have a good time! 'Nuff said!

I'm looking forward to a great (and hectic) last month of my reign! Remember that Crown Qualifications are at Hensel Park in Bryan (not Mordengard's normal park) the 1st weekend of March and that Coronation (hosted by Tori-Mar) will be here at Burnet 2 weeks later. Let's have a blast this weekend and Live the Dream!

In Sovereignty & Camaraderie,

Zephram MacLaren,
Rex Celestium

Greetings from the office of the Prime Minister. Let me start off with a nice little nineties acronym FAQ. For those of you who are such good members of a fantasy/medieval life-style that you never heard it, FAQ means frequently asked questions. Here in the palatial annex in Turis where the PM does his business I have several FAQ's that have come up.

1. Why didn't I get a Star?

There could be several answers to this one. Most obviously you may not be dues paid. Secondly, your local Chancellor/Scenshal may not have updated your dues paid status properly in which case The Kingdom still believes you are not dues paid. Also not in the first month of any dues paid period of your Amtgard career it is the responsibility of the local record keeper to print you a Star from local copies. Finally, it just might be my fault, the Kingdom does not have the budget to send each dues paid member one at his or her residence, and I might just have missed someone a midreign though I think all of those issues went in to the hands of local leaders.

2. How many awards do I have?

This FAQ is less tricky. I should have a laptop with the kingdom database on it at Spring War III. So just come ask me and I'll check Kingdom records. If the database does not match your memory then its probably a miscommunication between the local group and the kingdom and I will try to resolve it on the spot.

3. How Come Tori Mar and Turis have so much stuff in the Star.

I print whatever is sent to me. While I do make editorial choices on what is too long or too offensive for the Star I have few enough submissions of both art and literature that I try to print as much of it as possible. The same is true of News across the Kingdom page. I'll try to publish information on as many local events as I can, but if I don't get it I can't print it.

4. Where do I submit stuff for the Star?

I admit that this is more of a RAQ (Rarely asked question) than a FAQ but I wish it was asked more often so I'll print the offer anyway. Send all submissions to the following address:

Prime Minister Grand Duke Sir Michael Hammer of God
c/o Will Jordan
21455 West IH 10 lot 4
San Antonio, Tx 78257

Please note I will give first priority to submissions that I receive on disk (IBM) because getting out a Star is incredibly time consuming. If you have a short local event announcement of new's item you can also reach me by phone. (210)-698-5509. Please call Wednesdays between 5pm and 10pm because those are my Prime Ministerial Office Hours.

Laboring to serve you and the dream,
Michael Hammer of God, PM

Awards given at midreign of King Zephram MacLaren

For Warrior Tournay in Mordengaard:

Voltar: Griffon

Robert of Polaris: Griffon

Emanon: Griffon

For Garbing party:

Crymzon: one Garber credit and one Rose

Perimone: one Smith credit

Wyldecat: one Hellrider and one Garber

Logan: one Hellrider and one Garber

Athisdaine: one Garber and two Petals

Jade: three Petals

Balinor: one Petal

Sonya: one Petal

Helson: three Petals

Zodiacs:

Sagittarius: Matthew le Grey

Scorpio: CK Invasion force

Capricorn: Tiger Clan

For Blackbow War:

Arion: Smith

Wolf: Owl

Raven: Smith

Titles given at midreign:

Dantros De Leifan: Lordship

Asylus: Lordship

Yonnah: Baronette

Lowel: Baronet

Mia Phahet: Ladyship

Kendra: Ladyship

Beloe: Drei Baron

Farlo: Lordship

Anarchist: Baron

Class Masterhoods given at Midreign:

Arun: Warrior

Horus: Reeve

Urdeath: Assassin

Balinor: Healer

Beast: Barbarian

Nemesis McBane: Barbarian

Stilgar: Scout

Grifter: Wizard

Perimone: Scout

Asylus: Healer

Rufus: Anti-paladin

Tiger Eye: Barbarian

Wanderer: Monk

Tarkis: Barbarian

Meecher Maker: Scout

Rook: Druid

Terressa: Healer

Awards given at Midreign for other things:

Mykal McFarland Grey: Rose

Pandora: Rose

Perimone: 2 petals

Kaderian: Owl

Skywise: Lion

Shadow: Rose

Perimone: Master of the Rose

Nightlynx: Master of the Rose

Citations of Merit:

Golden Lions

Nemesis Bane

Saracens

Dragon's Haven

Valley of the Rising Moon

Morgorach

Barking Spiders

Tori Mar

Turris Lunae

Midreign Report

One of my priorities as Prime Minister is to make Kingdom financial records a matter of public knowledge. Unfortunately, with the king abroad and the records received from previous PM's somewhat sketchy all I have been able to do definitively is produce a complete financial report on midreign. Hopefully I will have compiled a more comprehensive financial report that I can publish in the next issue.

Total Gate receipts: +1540.00

Charity Breakfast receipts:
+52.25

Total Cash on hand: +1592.25

Paid on site from Gate receipts:

Walmart	1/20/96	4:59:08	-2.10
Walmart	1/20/96	4:50:04	-0.82
Walmart	1/20/96	1:50:37	-26.56
Walmart	1/20/96	4:49:17	-11.19
Walmart	1/20/96	2:53:00	-16.78
Rental Outlet	1/20/96	14:00:00	-111.00
Total Paid out in cash			-168.45

Paid by Kingdom check:

Burnet Rodeo	1/21/96	18:00:00	-210.00
Burnet Rodeo	2/19/96	10:00:00	-10.00
Sam's Club	1/18/96	17:43:00	-213.03
Frontier Meat	1/19/96	14:00	-100.00

Paid by Emanon:

HEB	1/19/96	17:49	-31.50
Frontier Meat	1/19/96	14:00	-80.52
Albertson's	1/18/96	21:20	-71.61
HEB	1/20/96	16:24	-6.46
Paid out to Emanon Check Number 326			-190.09

Paid by Shadow and Mordred

Home Depot	1/15/96	14:00	-29.32
Hobby Lobby	1/16/96	18:37	-20.63
Paid out to Mordred			-50.00

Paid out to World Wildlife Fund save the tiger -52.25

Total receipts:	1592.25
Total paid out	-993.82
Total made	608.43

Paid out one half to Duchy of Turris Lunae	304.21
goes into kingdom coffers	304.22

OLYMPIAD '96

EMPIRE OF THE IRON MOUNTAINS
GOLDEN EAGLE CAMPGROUND
COLORADO SPRINGS, COLORADO
JUNE 27-30 1996

THE GAUNTLET HAS BEEN TOSSED OUT FOR
KINGDOM TO CHALLENGE KINGDOM,
FIGHTING COMPANY TO CHALLENGE
FIGHTING COMPANY,
HOUSEHOLD TO CHALLENGE HOUSEHOLD
AND
FRIEND TO CHALLENGE FRIEND

COMPETE FOR THE TITLES OF
CULTURAL OLYMPIAN
WAR OLYMPIAN
AND
OLYMPIAN

Much more information will be available in the months
to come, if you wish to be on the mailing list please
contact:

Countessa Sir Leviatar Torrid
or Grand Duke Sir Rift Gorham Tele
Olympiad Autocrats
c/o Kristi Speth
8300 N. Sheridan Blvd. #28C
Westminster, CO 80003
(303) 427-5024
or Wulfrum@aol.com



Celestial Kingdom Qualifications



All kingdom level candidates must compete in and qualify in the Crown Qualifications to be held on March 3, 1996 at Hensel Park in Mordengaard (Bryan/College Station). The following categories will be used for the cultural portion of Crown Qualifications:

2D Art	3D Art
Music- Voice or instrumental	Verbal performance
Fiction - inc. persona history	Non-Fiction
Poetry	Court Garb
Fighting Garb	Banner
Accessories - shoes, belts, jewelry	Needlework
Shield Construction	Weapon Construction
Armor	Active Construction - With moving parts
Passive Construction	Beverages
Bread	Cooking

All entries will be judged on a scale of 1 to 5 with 3 being average. All entries must have been completed in the last 6 months and must be at least 50% new work. Additional work on previously completed pieces may be entered, if they can be judged separately. Contact Princess Jamethiel if you have a piece that you feel meets these requirements. The Princess's decision is final.

The following categories will be used for the war portion of Crown Qualifications:

Single Sword	Florentine Sword
Sword and Shield	Single Dagger
Staff	Free Style
Archery	

All swords need to be under 4 feet long. All shields should be sized as legal medium shields.

All monarchical candidates must enter 5 cultural and 5 War events, and achieve an average score of 3.25 on their cultural entries. If more than 5 pieces are entered in the Cultural portion, only the 5 highest scoring entries will be used for scoring purposes.

All regent candidates must enter 7 cultural and 3 war events, and achieve an average score of 3.5 on their cultural entries. If more than seven pieces are entered in the cultural portion, only the seven highest scoring entries will be used for Qualification purposes.

All champion candidates must enter 3 cultural and all 7 war events and achieve an average score of 3.25 of the cultural entries. The champion candidates must enter shield construction, weapon construction, and armor construction to show an appreciation for battlefield safety.

In addition, all kingdom level candidates must complete the Reeve's and Corpora tests as per the Celestial Kingdom corpora.

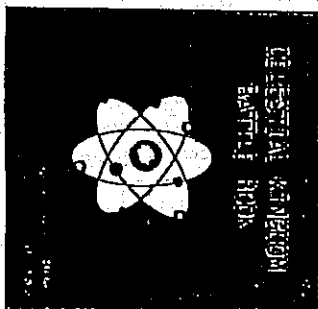
King Zephram requests that all the persons with the title of Warlord please offer their services as reeves and refrain from competing in the war tourney.

SEEKING INFORMATION

THE KINGDOM CHAMPION IS SEEKING WRITTEN INFORMATION, AND IDEAS FROM THE POPULACE FOR BATTLE GAMES.

THE REASON IS TO PRODUCE A "BATTLE BOOK". IN WHICH ALL THE BATTLE GAME IDEAS ARE HELD. ONCE COMPLETE THE BATTLE BOOK WILL BE DISTRIBUTED TO EACH PARK WITHIN THE CELESTIAL KINGDOM

ESTIMATED COMPLETION DATE : MARCH 16 1996



IF YOU HAVE AN IDEA FOR A BATTLE GAME PLEASE SUBMIT IT IN WRITING TO CHAMPION LOGAN T. BLACK, OR MAIL IT TO HIM AT:

BRADON J. GARBERS (CHAMPION LOGAN T. BLACK)
114TH SIGNAL BATTALION
FORT HOOD TEXAS 76544

Greetings unto the populace of the Celestial Kingdom. I am Squire Logan T. Black, and I am announcing my intention to run for the position of Monarch of the Celestial Kingdom. My Qualifications for the position are as follows:

- 1) Ducal Regent of Midnight Sun (EH)
- 2) Baron of Silver Oak (Germany)
- 3) First Duke of Silver Oak (Germany)
- 4) Ducal Guildmaster of Reeves of Silver Oak
- 5) Ducal Defender of Silver Oak
- 6) First Prince of Silver Oak
- 7) Guildmaster of Warriors, Duchy of Dragon's Haven (CK)
- 8) Current Champion of the Celestial Kingdom

I will be traveling throughout the lands in the months to come, as is part of my job as Champion. If you have any questions of me, or I have not visited your park feel free to speak with me. If I am elected as Monarch, I intend to continue the mobile court system to cut down the length of Kingdom courts.

It is my belief that the Monarch is the people's representative, the Monarch's job is to protect the Kingdom, be it from legal encroachment or internal feuding. The Monarch is the Kingdom's mediator, the monarch is there to insure that the Kingdom runs well and that the members of the Kingdom enjoy themselves at Amtgard. It is the responsibility of the Monarch to maintain the populace of the Kingdom, for without populace there is no Amtgard, and not only should the Monarch maintain the populace of the Kingdom, but should strive to broaden the expanses of the Kingdom and help bring new members into the Kingdom.

It is my intention, if I am elected Monarch, to represent the people of the Celestial Kingdom, and no one can represent the Kingdom if it is not known how they feel, so please come and talk to me and share with me your opinions and your feelings so that if you choose to elect me as the next Monarch of the Celestial Kingdom I can truly be a representative of the populace of our Kingdom.

In Service of the Dream,
Baron Squire Logan T. Black
Champion of the Celestial Kingdom

Greetings unto the populace of the Celestial Kingdom. Having run out of significant relatives and having forgotten how fun Kingdom level offices can be, I have decided to run for Kingdom regent. Here is my obligatory campaign letter.

My qualifications are as follows:

- 1) First Kingdom Chronicler
- 2) First Kingdom Prime Minister
- 3) First Kingdom Knight of the Serpent
- 4) Guildmaster of Reeves during the reign of King Rufus
- 5) Sixth Monarch of the Celestial Kingdom
- 6) Knight of the Flame
- 7) Knight of the Crown
- 8) Perennial arts and sciences competition judge

It is my wish to campaign, however, unfortunately this will be the only chance before the election, for some people to know how I feel about Amtgard. Things have changed a lot since I put out the First STAR with Nightlynx's cover art. Several of the "newbies" back then, including Nightlynx have gone on to become Knights and/or nobility. The point is that today's first level warrior can eventually go on to be King. This is the beauty of Amtgard.

I remember what it is like to strive with no encouragement. Because of this, I have always sought to recognize the achievements of everyone. I strive to show no favorites and feel it is a sign of strength to be able to admit that I can be wrong. My campaign promises are few and simple. My feelings on promises are that so many things can go wrong that the best thing to do is simply roll with the punches. I promise to do my part to not have a boring reign. I promise no more traveling events. (Please God) I promise to arrange collegiums and arts and sciences competitions and other neat stuff.

From the City States

So far the duchy of Tori Mar has done the best job of informing the Star of upcoming ducal events. Here are the details. If other groups want their local events summarized in this space call or write to your Prime Minister and chief Star Guy.

On February 25 the Duchy of Tori Mar is holding a ducal quest at Walnut Creek Park in Austin. There will also be an arts and science tournament and a small feast. The event will run from 11:00 am to 6pm. The fee is three dollars or five dollars at the door. For information-

Arts and Sciences - Kalien Silverstar

(512)-834-2731

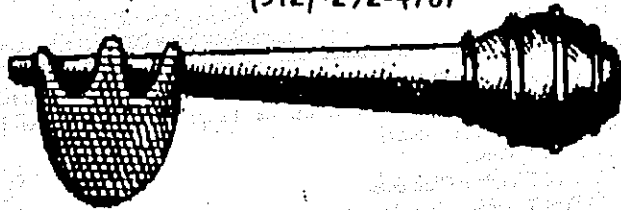
Quest Information - Colton Silverstar

(512)-834-2731

or

- Duke Clalibus

(512)-292-4787



Tori Mar is also proud to announce the midreign of Duke Clalibus. The celebration will be at 12:00 PM on March the 24th, at Shady Hollow Recreation Center in Austin. There will be a feast to follow the battle games and the event will cost five dollars. If you need more information call Duke Clalibus or Erica Bosun at (512)-928-4443. For special food needs call Vanessa Crawford at (817)-628-7860. The Duke claims this will be another fine Morgorachian event.

Finn

By Ash



Rayn was a giant among his people, a tall, heavily muscled man among the shorter, squatter masses of his tribe, bred to conserve heat in short limbs. His father was a proud fierce warrior of the lowlands who accidentally killed three of his sons during their grueling early years. It was naturally assumed that Rayn would become a Ravager, one of the personal guards of the tribal chieftains - he had been bred to it from birth. Now, after years of intensive depravation training, he had been sent alone to the frozen wastelands to recover a walrus tusk for his initiation.

He traveled for weeks to get to the bleakest area known to the hardy barbarians. The great bay's ice had been breaking up for the summer and the white bears came onto the land for better hunting. Rayn grew accustomed to hearing the crashing of the ice in the perpetual twilight of the season. One night, his camp was attacked by a polar bear who was attracted to the fresh seal kill he had drying on stakes.

The bear came quietly stalking directly into his camp and headed directly for the drying seal carcass. Rayn was awake in moments, leaping to his feet, ax swinging. He fought bravely slashing at the delicate underbelly of the white giant. One huge paw came down, Knocking rayn off his feet and sending him sprawling into a snowdrift. Dragging himself onto his feet, he spun around to see a woman, howling like a banshee, Straddling the bear's back and imbedding a huge ax between its shoulder blades. With an incredible heave she yanked the ax sideways and out, tearing part of the animal's shoulder muscles. It bellowed in blind fury and pain, dropped to its four legs and began a retreat. The woman swung again, nearly cleaving off one of the animal's legs. The polar bear's roars of pain were quickly reduced to a gurgle as it thrashed about, coloring the snow pink with its dying blood.

Finn stood, her chest heaving, over the body of the bear, her face a mask of seriousness and fury. Her own blood trickled over

her chin and down her throat in rivulets. Rayn blatantly stared at her, unable to form any words. He had never met a female Ravager. Although not of his clan, she had all the marks of a warrior - height, strength speed and ferocity. He recognized her Rage. His composure returned and he arrogantly lifted his chin.

"you stole my kill."

She regained her control slowly, measurably, and smiled through her bloody lip. "Your Kill?" she said archly, "Your kill? I've been tracking that bear for hours. If you had put your meat up it would never have bothered you."

His eyes narrowed at her insolence. "Was that an insult?" He snarled, lifting his ax.

"Why don't we split the meat and the fur?" She asked, ignoring his question.

"Women don't tell me what to do."

She turned her back to him feigning indifference. "Then keep it all for yourself" She started to walk away. He grabbed her arm yanking her around to look him in the eye. "You will eat with me" I was a quiet order.

Rather than flying into a Rage, Finn smiled slowly, "Fine."

They ate together that night and fought hideously over the liver. Finn backhanded Rayn to his knees and in turn he smashed his fist nearly through her stomach to her spine. Neither Raged, they just beat the hell out of each other in pure enjoyment of the moment. That night they each crawled to a separate corner of the fire to lick their wounds and snarl at the other.

Despite here incredible weariness, Finn could not sleep. Her eyes kept straying over to the lumpy form, swathed in furs across the firepit form her. Rayn was sleeping fitfully curled tightly within a ball to conserve heat. He snored loudly enough to start an avalanche, she thought looking him over. Finally nearly loosing her temper form noise, Finn launched herself at him, snarling "Shut up!"

He woke with a start.

"Are you out of your mind?" he asked, "What the hell are you doing, woman?" Her fist connected with his mouth before he could finish his next statement. After a bit of struggle and much

cursing, Rayn pinned Finn to the ground, planting himself on her chest with his legs holding her arms down. She glared balefully up at him, murder in her eyes.

"Why did you attack me?" he asked simply?

"Because. . . you . . . snore. . . ." she hissed, partly from anger and partly from her inability to breathe normally.

He said nothing but simply sat on her chest and watched her. Her breathing returned to normal slowly, and her struggling ceased completely. Finally, almost hesitantly, he reached out and touched her hair. He half - expected her to attempt to bite his hand, but she didn't move.

Blue. he thought, Her eyes are Blue.

"Wife" he said aloud

"Husband." she returned with no hesitation and it was done.

