

Lands of the Celestial Kingdom
Amtgard, Inc.



Cover photo of Dame Andralaine,
Queen Mother of the Celestial Kingdom
by Sir Ivar Nefarious

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Prime Minister: Duke Sir Father Thomas von Draken
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Champion: Duke Sir Belgarin

Monarch's Guard:

Squire Vigus (CAPTAIN) Squire Colonel
Sir Emanon Squire Yammish
Squire ABaddon Squire FalQuinn

Ladies of War:

Squire Lucretia Kyrinn
Squire Spice Sindel
Squire Xenith Tribble
Wisper

Regent: Don Diego Velazquez
Carlos de la Garza
8011 Bramble Bush Drive
Austin TX 78474
512.282.3838

Seribet: Squire Spice (Dribble) McGregor
30520 Houghton Circle
Bulverde TX 78163
830.980.3600

Herald: Duke Sir Father Thomas von Draken

Regent's Guard:

Squire Knnsuke (DEFENDER) Bresil
Squire Bromhir Ethingdale Thun

Court Jester: Sir Theo Blackflame

Court Muggers: Sir (Welrick) Zircon

Lady in Waiting: Page Emerald

Court Executioner: Marquis Sir Margul

Kludom Archivist: Sir Kaderian

Class Guildmasters

Reeves Squire Gavin Tress'alon
Anti-Paladin Sir Theo Blackflame
Archer Squire Sludig
Assassin Sir Azkar
Barbarian Squire Bromhir
Bard Squire Vigus
Druid Sir Yonnah
Healer Squire Colonel
Monk Sir Flynn Telemo
Monster Sir Greywalker
Paladin Sir Tiberius
Scout Roeban Ethingdale
Warrior Sir Wilhelm
Wizard Sir Morganna

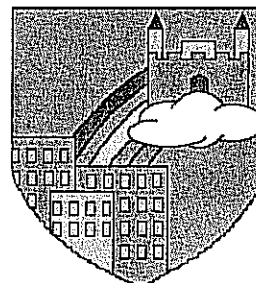
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The Duchy of Bifost

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Regent: Kahn

Prime Minister: Squire Wilbur

Champion: Sir Imagg Neffesent

Contact: Sir Raven Dragonsdawn

Raven_d11@hotmail.com

Paul Dole

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The Barony of Drakenroc

Baron: Sir Flynn Telemo

Flynn1@flash.net

Seneschal: Page Phil McCrotch

Champion: Sir Medryn

Contact: Don Diego Velazquez

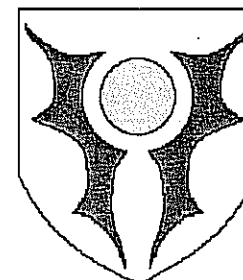
Carlos de la Garza

misterbard@aol.com

8011 Bramble Bush Drive

Austin, Texas 78747

(512) 282-3838



The Shire of Firefall

Sheriff: Squire Wyldecat

Regent: Page Pierce

Chancellor: Page Aeris

Defender: Lord Ironblade

Contact: Squire Wyldecat

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Sean Jones

1813 Yuron Trace

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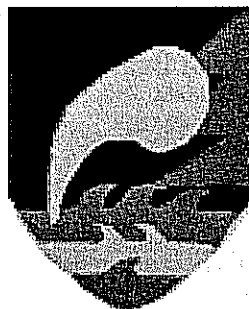


The Barony of Giffon's Keep

Baroness: Lady Diamond Toldidia
 Seneschal (PM): Carol Lunn
 Champion: Newt
 Contact: Lady Diamond
 April Waltersdorff
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 Victoria, TX 77905 (361) 573-1079

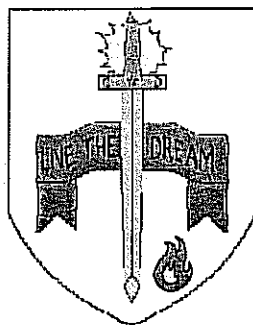
The Barony of Talonfield

Baron: Baronet Lord Jericho Armagh
 Seneschal: Seyer Cassi of Greenfire
 Champion: Wolfbane of the Blood Angels
 Contact: Baronet Jericho Armagh
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The Barony of Tirana

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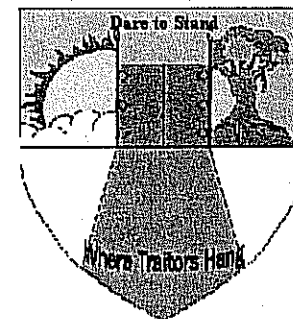


The Duchy of Tori-Mar

Duke: Marcus Asylus Cotta
asylus@mac.com
 Regent: Nightshade Rose Darkjester
 Seneschal: Clalibus of Henceforth
 Champion: KFM
 Contact: : Marcus Asylus Cotta
 Christopher Adkins
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 Pflugerville, TX 78660
 (512)-835-2929

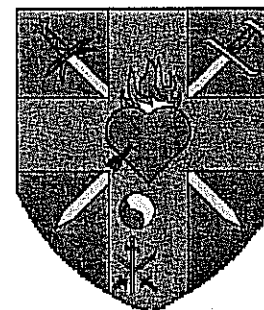
The Duchy of Traitor's Gate

Duke: Dugal McVey
chwhite@texas.net
 Regent: Squire Lucretia
 Chancellor: Kyrupt
 Champion: Thanes
 Contact: Dugal McVey
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 Regent: Lord Red Wolf
 Seneschal: Abaddon De Sheol
 Defender: Don Theolanthilis
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*Note: Barren Donga is inactive

Letter from the Queen



Greeting My Fellow Celestials!

I hope these words find you well. Our last few months have been busy ones what with the Gathering of the Clans XVIII, our own Kingdom's ten year celebration at MidReign XX, and our Teutonic's Festival of the Mask, along with a host of other activities that draw us helter skelter throughout our Realm and this Dream. But fear not, we've plenty more to look forward to!

The Gathering of the Clans XVIII saw yet another worthy one amongst us join the Knightly Circle. His Royal Highness Prince Sir Medryn Bloodblade Darkjester of the Celestial Kingdom's Tir a Sol Principality became our newest Knight of the Order of the Serpent. Well met, Sir Medryn, continue upon that path that led to the bestowing of that belt around your waist. Feel its weight as it serves to remind you that now the true work has begun for you. Do not let its bright white blind you to your duty.

Thus far, I think, this our XX reign has gone well. The weather has been cooperative for most of our gatherings both near and abroad. A goodly number of us have gather at the various events to celebrate this Dream and our camaraderie within it. Our battles, both great and small have seen their good share of victories. Our tankards have ne'er been empty for too long a spell. And our wheel did turn well received and awaits its next use.

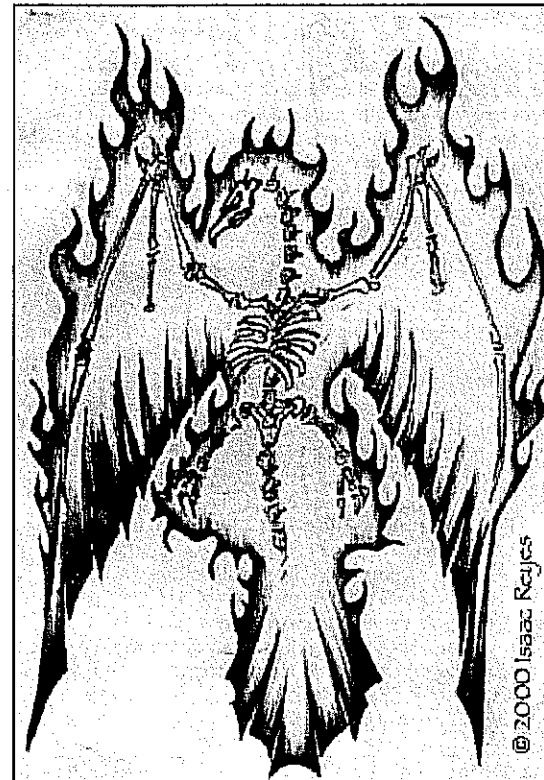
Since my last letter, our Royal Highness Don Diego has continued to be busy reaching out and visiting with everyone holding numerous well supported Arts & Science Tourneys; the last being that which was tribal themed at MidReign. These tourneys have repetitively shown what a varied and talented Populace we have. Our Honourable Prime Minister Sir Father Thomas has begun his second term having run unopposed and continues to be busy tying up the many loose threads that are our records. I charge ALL provincial leaders and record keepers to continue to use their chain of command passing up their records through their respective General Ministers to Sir Father Thomas. These records are this Kingdom's life line both in Amtgardia and in Mundania. Do not filter in your selective taskings. Do your jobs and do them well. A note here, I want ALL provincial leaders and record keepers to start sending in the monthly updates!!! Doing so will make both your own jobs easier as to the Crown's. Remember, these monthly updates are to include copies monthly sign-ins, monthly list of locally given awards, copies of any and all newly signed waivers, local point of contact updates as necessary (can't keep you in the loop unless we know who you are), and any Kingdom half of collected dues.

In the weeks to come I look forward to seeing as many of you as possible. My travels near and far will bring me and my entourage to Traitors' Gate on Sunday the 20th of August for their MidReign celebration and the second of this Reign's Juggling Tourney, to Tirana on Sunday the

27th of August, to Drakenroc on Saturday the 9th of September, to Tori-Mar on Sunday the 17th of September, back to Traitors' Gates on Saturday the 23rd of September for Kingdom Quest, to Tir a Sol's event on Saturday the 30th of September, to the Texas Renaissance Festival on Saturday the 7th of October, to Talonfield on Sunday the 15th of October for their Baronial Coronation, to Bifost on Sunday the 22nd of October for Crown Quails, and finally to Burnet for the Coronation of next worthy Monarch.

So in closing, see you on the fields of the Celestial Kingdom Provinces, far and wide...

In Service, now and always,
Countess Dame Mistress Wynd o'OnyxLoch
Regina Caelestis Regnum



Dark Phoenix by Seyer Caasi

A Letter from the Regent



Unto the populace,

I am happy to report that all goes well from the perspective of the kingdom regent. Events have been somewhat smaller in turnout than expected, but safety and security has been at an all time high. Our ten year celebration at Midreign ran exceptionally well, with a very ceremonial and role play filled court. Also, every land in the Celestial Kingdom now has a registered coat of arms with kingdom, and they are being displayed on our website (yes, we have a website). With my reign coming to a close, and qualifications quickly approaching, I am looking forward to stepping down, having witnessed so many great things coming from this kingdom.

I very much enjoyed Midreign. As events go, it was very very laid back. I didn't get to enjoy much of the fighting as I was barricaded in the back room compiling the scores of the Arts and Sciences tourney, but I hear that the battlegames ran very well. Anyone who was unable to take a casual stroll through the back room to glance at the A&S entries missed out. I have judged several A&S tournies, and taken part in even more, but never have I seen such quality amongst ALL of the contestants (except possibly Olympiad). We even had a very qualified group of judges, almost half of them being serpent knights, the others being serpent hopefuls (thanks Foxfire, Vigus, Sir Esume, Sir Nightlynx, and Squire Vigus). The results of the tourney are posted within this issue of the Star.

Midreign also saw the introduction of "The Wheel", an excellent alternative to reprimanding rude people at court. Everyone quickly fell into the role playing the wheel provided. Dugal was the first to break a deal, and face the wheel, and was forced to succumb to the effects of GULAG! When court was under way, Dame Andralaine was recognized as the Queen Mother of the Celestial Kingdom, and was congratulated by a long line of former kings and queens of the kingdom. Midreign went a long way towards rekindling my belief that role play still exists in the CK.

I am happy to report that every land in the CK now has a coat of arms. I originally expected most of the parks to fail in this endeavor. I was worried that I would be left having to draw a bunch of symbols nobody wanted and nobody respected. But I was very pleased to be wrong. Some park officers came up to me ahead of time and asked for help with their symbols. Some gave me a rough sketch and asked me to clean it up. When it was over and done with, I only had to design two symbols: one for Drakenroc (my home park) and one for Griffon's Keep. Vermillion has done an excellent job of updating the CK webpage accordingly. The webpage is still a bit out of date, but everyday (or so it seems), Vermillion is improving it. If you haven't had a chance to visit the website, the addy is www.celestialkingdom.iwarp.com. Incidentally, if anybody out there would like to help sew these banners (thank you Firefall for that sewing nightmare), please contact me.

Finally, the only event that is left for me to oversee is qualifications. The flyer for quals is posted in this issue of the Star. Those who are interested in running for office must contact Spice, at trolldribble@yahoo.com. Here are the requirements for the various offices:

Monarch must enter at least 5 cultural and have a total average of 3.5, or enter 7 cultural with a total average of 3.0, must enter at least 4 warskill events

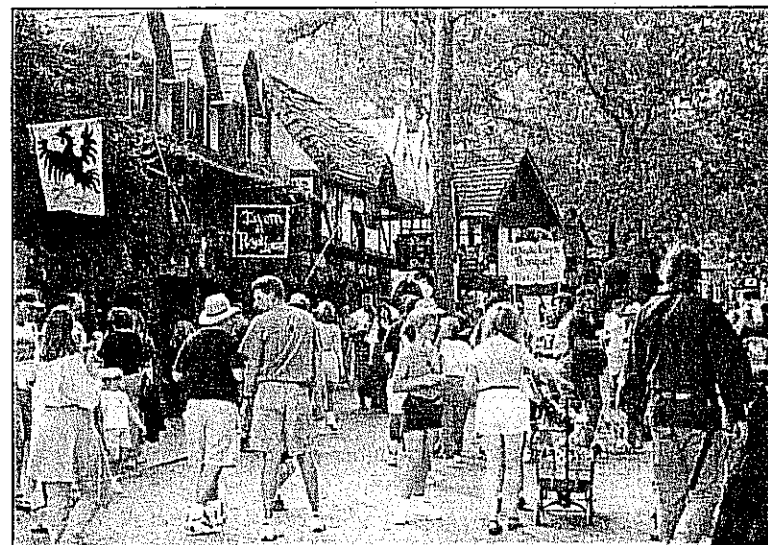
Regent must enter at least 7 cultural and have a total average of 3.5, or enter 9 cultural with a total average of 3.0, must enter at least 4 warskill events

Champion must enter at least 3 cultural and have a total average of 3.5, or enter 5 cultural with an average of 3.0, must enter all warskill events

All candidates must pass a reeve's test and a corpora test with a score no less than 70%. Intents must be submitted no later than October 8.

I hope to see everybody out at Quest (flyer also in the Star), at Quails, and finally at Coronation. Thanks for making this such a successful reign.

Don Diego Velazquez
Prince Regent of the Celestial Kingdom



Just a random scene from Texas Renaissance Festival 1998
I'll be there on October 7th for our invasion!

Corpora Update

Attention, Populace of the Celestial Kingdom, a word from your Monarch:

Time and again we have all heard voiced that our current Corpora needs upgrading; tweaking as it were. Well that time has come.

Currently this project is underway. A group of volunteers have been chosen to address the Corpora and make the necessary changes. This endeavor will be a two prong process with the first group reviewing their assigned areas, rewriting, clarifying, and 'fleshing out' them as needed. Once they have done this, the draft of the new Corpora will be forwarded to the second group for their review/input.

The first team consists of Sirs Kaderian, Father Thomas, Margul, & Wilhelm, Don Diego and myself. These individuals were selected from the many volunteers for their knowledge gathered from holding past Provincial & Kingdom level offices, as well as, their competence in those positions. They will be doing the actual hands-on rewriting.

The second team has yet to be finalized. This team will be reviewing our document for grammar, set-up, and clarifications.

Below are the sections of the Corpora to be addressed for rewrite & who is assigned them...

1. Offices of the Kingdom - Dame Mistress Wynd, Sir Father Thomas, & Don Diego
2. Allthing - Sirs Kaderian & Wilhelm
3. Kingdom Qualifications Tourney - Don Diego
- 3.4 Kingdom Elections - Sirs Father Thomas, Kaderian, and Wilhelm
4. Removing Club Officers - Sirs Father Thomas, Kaderian & Wilhelm
5. Clarifying Rules & Laws - Sirs Father Thomas, Kaderian, & Wilhelm
6. Dues and Policies of the Treasury - Sirs Father Thomas & Margul
7. Kingdom Provinces - Dame Mistress Wynd & Sir Father Thomas
(will also address sections 8-11; Principality, Ducal Positons, Baronial Positions, Shire Positons)

12. Other Club Positions - Sir Margul
13. Honours and Awards - Sirs Margul & Father Thomas, Dame Mistress Wynd & Don Diego
14. Masterhood in the Service Guilds and Orders - Dame Mistress Wynd & Sir Margul
15. Orders - Dame Mistress Wynd
16. Titles of Nobility and Lesser Titles of Honour - researched by Lady Spice
17. Masterhood in the Fighting Guilds - Sir Margul
18. The Month of the Crown - Don Diego & Dame Mistress Wynd

If you have any concerns/inputs that you would like see addressed in any one area, please feel free to pass them onto the appropriate individual(s).

Their email addies are:

Don Diego - Misterbard@aol.com
Sir Kaderian - kaderianck@aol.com
Sir Margul - margul2@usa.net
Lady Spice - trolldribble@yahoo.com
Sir Father Thomas - DarkLordFT@aol.com
Sir Wilhelm - wilhelm@onr.com
Dame Mistress Wynd - MistrsWynd@aol.com

We hope this endeavor will give this Kingdom a strong foundation to work from in future years. Our goal is to have it ready for voting upon at Kingdom Coronation in November.

In Service and Merriment,
Countess Dame Mistress Wynd o'OnyxLoch
Regina Caelestis Regum

Talonfield Homecoming

On the Fifth Day of August, Year of Our Lord Two-Thousand, the province of Talonfield had the esteemed Honor of joining in a local mundane frivolity known to Bastropians as Homecoming. Homecoming is an even held in Bastrop in the August of every year, welcoming residents of the the town, past and present, calling them together for reunions, festivals, and of course, a Parade down Main Street.

A local court judge requested Talonfield's participation in the Homecoming Parade. The logistics and plans were worked out largely by Lord Wolfbane and Eck-O. The glorious centerpiece of our procession was the exquisite rickshaw constructed by Eck-O and His Lordship.

The resplendent Nightshade Rose Darkjester graced us by agreeing to ride in the beautifully upholstered conveyance. The Blood Angels formed a vanguard shield wall around the vehicle, with Eck-O as the horsepower, and yours truly supplying the traveling music on kiowa and drum, alternately. Ahead of the shield wall marched all of our other assorted fighters, and our standard-bearers, flying the promotional banner funded by Lord Wolfbane. This band of fighters was led by Seneschal Master Seyer Caasi.

At each pause in the march, Seyer would give the call to attack, and the raiders would assail Nightshade's escort. Fighting to give a good show, rather than to succeed in defending or attacking, they would give a glorious battle for about a 10-15 count, then reset and continue the mile long parade. Admirably, all had fun and no one was really hurt (though one sword did die mid-route).

Afterward, we adjourned to the American Legion, where the fairground were in full swing. There we took the arena, and gave a full demonstration of battlegames, with yours truly giving running color commentary and information on the microphone. Again, a great time was had, with no injuries or incidents.

The rickshaw rests in Lord Wolfbane's home, and is destined to make as many local mundane events as possible, as well as Amtgard events, of course. My heartfelt, sincere thanks and praise goes out to every one of the Talonfielders and Dreamers that made the effort to make this the wonderful experience it was, with special appreciation to Eck-O Weiderhall, Lord Wolfbane, Nightshade, and HRH Prince Diego for their work and support behind this.

May your Path be Light,
Jericho Armagh, the Tearshedder
Baron of Talonfield
Blood Angel



Seyer and Pluvius in combat

Those that attended Bastrop Homecoming

MUNDANE

Rev. Mycol A. Hritz
Jerimiah Weaver
Brian Hare
Demetrio Vana
Philip Patterson
Bill Wright
Jason Wilson
Josh Ray
David Maroram
Shelly Eastty
Elizabeth Adams
Brad Woodruff
John Lund
Stuart Files
Isaac Reyes
Dylan Robleto

PERSONA

Jericho Armagh
Jae'el
Janus
Airaden
Bethor Naaman
Pluvius
Metsuke
Eck-O Weiderhall
Black Sabbath
Aoan
Nightshade Rose Darkjester
Lord Wolfbane
Sand Cat
Nie
Seyer Caasi
Flea

*I would especially like to thank Jericho, Wolfbane, and Seyer for their work not only in Homecoming, but also for their efforts to improve their home field. After visiting Talonfield a total of three times including Collegium (during my reign), I can say that it is a wonderful park to play in, and well organized in its leadership. I look forward to visiting it again, and would strongly encourage anyone who enjoys role play to go out for a few battlegames (yep, they run several on any given Sunday).

Don Diego Velazquez
Prince Regent of the Celestial Kingdom



Sunday at Talonfield. Most of those pictured here were in attendance at Homecoming.

Midreign

Crown Highlights of MidReign XX, Our Tenth Anniversary
by Countess Dame Mistress Wynd o'OnyxLoch, Regina Caelestis Regnum

To begin, I would like to commend Squires Sludig and Misty and they hard worked staff for their diligent effort in bringing about our ten year celebration at MidReign XX.

Our ten year anniversary was a wonderful event with cloudless, sunny, hot days who fortunued us with comforting breezes and shady respites. The nights boasted clear starry skies with wonderful shower upon shower of sparkling shooting stars.

Saturday's Paladin - AntiPaladin battlegame was well fought with plenty of bloody deaths to warm this Royal heart! Ahhh, the sounds of dying Paladins and their righteous followers... (whoops, inside voice is escaping... Good AntiPaladin, good AntiPaladin... ^.^).

I would be remiss if I did not shout hearty 'HUZZAHS' to Squire Bryanna, Kingdom Keeper of the Future as current Kids Quest Mistress and her pint-sized warriors! They did indeed enjoy stomping those giants, self-referred to as adults, while defending they very own castle. Fear not young warriors, Charizard watches over your Monarch each night within my bed chambers!

Sir Phinneus and his kitchen staff put forth a truly outstanding Arabian feast with an accompanying tasty broccoli, cheese, chicken and rice dish for those whose palates are not quite ready or open to the spicy faire of the Middle East. Pass the curried mutton this way again, please.

Sir Theo Blackflame and his upbeat group of musicians filled the feast hall with a wonderful lively selection of drumming during feast. And as always, Lady Spice, your flute caressed the air. Thank you all.

And of course, the beat of a good drummer, in our case, drummers, can always be counted upon to bring out the dancers. And we were not disappointed! We were honoured to have the impromptu gyrations of two of Amtgards most talented belly dancers. Thank you, Sir Kyrana of the Kingdom of Emerald Hills and The Celestial Kingdom's own Valdemar for entertaining us with your graceful movements.

Our Honourable Prime Minister has been spinning a great deal this Reign. Not only is he continuing in his position of record keeping, dues collecting, evil vizier but he showed us once again why he is a Master Owl with the unveiling of the Kingdom's Decision Wheel... Suffice to say, I think all enjoyed its first showing; both the recipients of its decisions and those who made sure they were brought about. Rest assured, I keep my list of those who've gained my attention by breaking a deal close at hand; they will face the Wheel!

Congratulations go out to our Kingdom's two newest Masters! Squires Baggera of Traitors' Gate and Aylia of Talonfield who both received their well deserved Masterhood of the Rose at court! HUZZAH!!

Congratulations also go out to those that joined the ranks of the titled. The Lady Kyanne of Tir a Sol received her title of Baroness for her outstanding work as the Principality's first Regent; Squire Slayd of Tirana received his title of Baronet for his ongoing service to his Barony; and Squire Spice McGregor of Traitors' Gate received her title of Lady for her service during last Crown reign. All three are most worthy of their new award of arms.

This celebration brought back out some old friends of the Realm. Among the merry-makers we found Sir Rufus who privileged us with the Knighting of his Squire Alara the Drake of Mordengaard during our Court. I was flattered that he and the Knight Circle of the Kingdom of the Wetlands allowed us the honour of hosting her Knighting. Congratulations Dame Alara on your very deserved belt!

I must also thank R.B. the Tool God, his sparkling wife, Deb, and their bang up crew for honouring of our twentieth year by lighting up the night with their static firework display that ended our court brightly!

Last but definitely not least, I thank Dame Andralaine, Queen Mother to the Celestial Kingdom, for gracing our presence once again. Without you there could be no celebration. Ten years ago you saw the dedication, hard work and dreams of those who brought this Kingdom into being and blessed us by your acknowledgment thereof! You will always remain loved and welcome within the borders of this Realm. You will always remain the epitome of its soul.



Anti-Paladin by Seyer Caasi

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Title: To Newbie, or Not To Newbie
Subtitle: What Makes Us Come Back

I have only played Amtgard for a year, so I'm pretty sure I still count as a newbie. I love this game, and I've brought several other people into it as a result of my interest. As my first year in Amtgard is still fresh in my mind (more or less), I would like to note those things that I enjoyed, the things that I didn't enjoy, and the things that I did that (apparently) made things more enjoyable for myself.

First, I enjoyed the parks that I went to. My first Amtgard event was Drakenroc park one Saturday last August. At first, people just sparred, and someone took me aside and gave me pointers. Then someone set up a simple maze for a capture-the-flag battle game, and we fought several of these games.

That was about it, but I enjoyed it. My point: When the parks are fun and semi-organized, people come back. Everyone had a good time because they expected to have a good time, and the atmosphere was friendly.

The second thing I enjoyed about Amtgard was the how open people were to talking with strangers. In the normal world, people don't expect strangers to introduce themselves. In Amtgard, it's rude not to introduce yourself and maybe offer them a little of what you're drinking! Conversations can start with anyone, anywhere, about any topic. I like that. People are willing to include you in their groups, for the most part. That is another big part of what makes Amtgard fun and keep people coming back.

On the other side of the fence, people can make Amtgard not be enjoyable for others by not following these ideals. If a person or group of people come to a park or an event with the idea of sticking to themselves or with any sort of superior attitude, it can really detract from the game and the atmosphere. I am NOT picking out any group of people such as a fighting company or household. Individuals can be just as condescending as groups. People that "act tough" or treat others with disrespect definitely detract from the game, and in my opinion most of the cases that I have seen someone complain about Amtgard have been based on people acting in that manner.

That said, I'll move on to the things that I personally did that ended up making the game more fun for me. The first part is that I took advantage of how open people were by making friends with many different people, even people that didn't like each other. I also tried to ignore the people and events that detracted from the game, and tried to add to the game myself. I did what I wanted to, and I volunteered to help wherever I could.

Not everyone may do what I do, but one thing is certain, as far as Amtgard is concerned: As long as you find something you enjoy, you'll keep coming back. You don't have to hang out with someone or some people if they bug you. Get to know everyone you can; don't stay in a small group all the time. Try to learn crafts from people, like sewing or candlemaking, even if you've never done it before. Don't forget to read the rulebook occasionally. Try to make your own weapons and garb. Talk with anyone that you think is interesting.

And remember: it's just a game!

- Page Gideon Wildfire



Newbie cartoon by Don Diego Velazquez



Belt of Pride



This belt has your body encircled within it
With a heart and soul of a true warrior spirit.

It's a material object of no off-colored white
To be looked at with honor and awesome delight.

It's your physical source of show and tell
Of all your deeds you've done so well.

It was not bestowed for lazy endeavors
Or given up hopes or long lost treasures.

So when they place it around you today
Don't get in your head that you're able to say:

"No more must I do for this belt have I.
I've earned it well, I can't deny.

"Now I'm better than most of those out there.
It's their turn to work and do their fair share."

Responsibility comes heavy this day
For one who has accepted this outstanding fray.

Conduct yourself the same as before
So you may hear people to other implore:

"There goes a knight who's earned it well.
You can see by his spirit and that his pride will swell.

"Each time his honor is questioned not
For he knows he still works at the things he's been taught."

by Dame Andralain

A Song for the Wormwood

A deep hollow sadness
Inside an ancient eye
Fades to an even pitch,
A sea of bland hatred...

A graceless anger
Born of darkest fear
Eyes are bright
With a madness
That I hold sacred...

I rage,
And I rage,
Yet all fades to gray...
Meant for greater things,

I was,
I thought
A life lived for the greater good...
Yet neither child
Nor a lover be
Would share themselves with
Wormwood...

I rage,
And I rage,
Yet all fades to gray...
My spine is taunt
Like guitar wire
My thoughts run in the key of F...
My heart beats a simple tattoo
A song begging for my death...

And I rage,
And I rage,
Yet all fades to gray...
And God's greatest joke
Was to let me see another day....

Vae Victis,
Vidar

CORMAC'S SONG

Heatherscent on brisking breeze
Lochwaves swift on stony shore
Raging clouds on darking skye
Where stands Stouthheart, evermore

"Aye, now lad, list to the tale,
Let the tellin' now commence!"
"Of courage, honor, blood and ale
And the bane of Scotsmen hence!"

"Twas golden fyrelyght that burned
Well lit the gathered ring,
With song and jest the kinsmen cried
Legend's own cruel song to sing."

"Within a highland cave sat they
On eve of battle's pall
The pride of Celtmen everborn
Slaintie! was the common call!"

"Honey mead of doubtful vint
And ale of barren taste
Was all consumed, nae flavor's gift
By all, in anxious haste."

"Without the highland night stood cold
And rain, and ice befell
Within the fyre brightly grew
And heat, and manly smell!"

"Mead and ale t'were mighty spilt
In fire, and near flame
By all, in drunken revel there
And all, in equal blame!"

"To myst was all the drink then sent
To glide as it would ken,
And to the roof of Stone it went
To cling as drink again!"

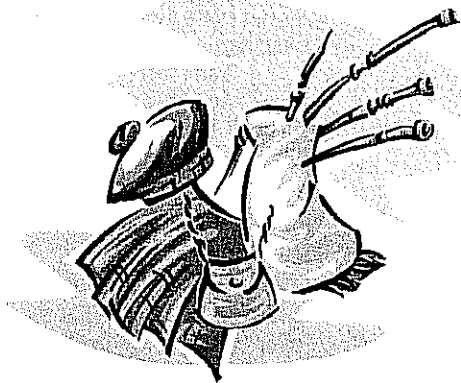
"Stood Cormac there, with tankard drye
And heart nae gladdened now
When from the roof of Stone did fly
A drop to wet his brow!"

"And down his nose, to linger there
The drip didst quickly flow
Then leapt to yon bewhiskered lip
And to the tongue below!"

"Such a cry didst Cormac bleat
His brethren fell asunder
The stormy of the darking night
Didst nae outdo his thunder!"

"Ouische beatha!" did Cormac call,
"The water of life is mine!"
And slurped the drink that now did flow
Down Stone walls in a line.

Whisky, now, was his fell find
And now, 'tis all of thine
The bane of Scotsmen since then born
But we nae seem to mind!

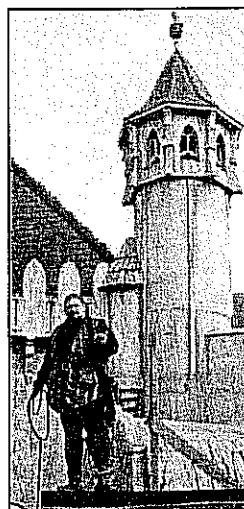


INVASION... INVASION... INVASION...

THE CELESTIAL KINGDOM WILL INVADE THE TEXAS
RENAISSANCE FESTIVAL ON SATURDAY 7 OCTOBER 2000!!!!

COME SHARE THE FUN.

WEAR YOUR BEST GARB AND STRUT YOUR STUFF!



Miscellaneous Info...

Live steel MUST, MUST, MUST be peace-tied!!!

No Amtgard weapons will be allowed. (exception: no core throwing daggers) ...

Wanna play assassin tag (using the abpve mentioned no core throwing daggers) with your fellow Celestials? Have each of your 'victims' sign your card (self provided, of course ^_^). The Celestial with the most confirmed 'kills' (one kill per victim; victim comes back for 'kill availability' in a 100 count) wins a prize (to be determined by HRM Dame Mistress Wynd)!!!

Anyone with at least one confirmed kill will receive an assassin credit and everyone who goes will receive a class credit of their choice. 'Kill' cards can be handed to HRM DMWynd no later than NOON Saturday of Coronation Weekend or mailed to Sharron Larrison, 2914 Timber View Drive, San Antonio, TX 78251, postmarked no later than 31 October 2000.

Regular Adult ticket prices are \$19.95, children's are \$8.95. Advanced tickets can be purchased directly from the festival (or authorized vendors) before 22 September 2000 are: adults, \$14.95; children, \$5.95. Look for special discount tickets at Click Camrea and other places.

Festival location: 21778 FM 1774 between Hwy 105 in Plantersville & FM 1488 in Magnolia.

FREE CAMPING ON SITE AVAILABLE. Camp sites are primitive with port-a-potties but NO water, electrical hookups, etc. NO PETS ALLOWED. Camping is on a first come basis. Check in after noon on Fridays and check out by noon on Mondays. NO campfires; Coleman-type stoves and lanterns are allowed. On site security around the clock by licensed police officers.

Plenty of hotel/motel accommodations available in the area.

Further information can be obtained at www.texrenfest.com, by emailing info@texrenfest.com or by calling toll free 1-800-458-3435

Hope to see as many as possible there!!!

In Service and Merriment,
Countess Dame Mistress Wynd o'OnyxLoch
Regina Caelestis Regum

Kingdom Quest

September 23rd at 12 p.m.

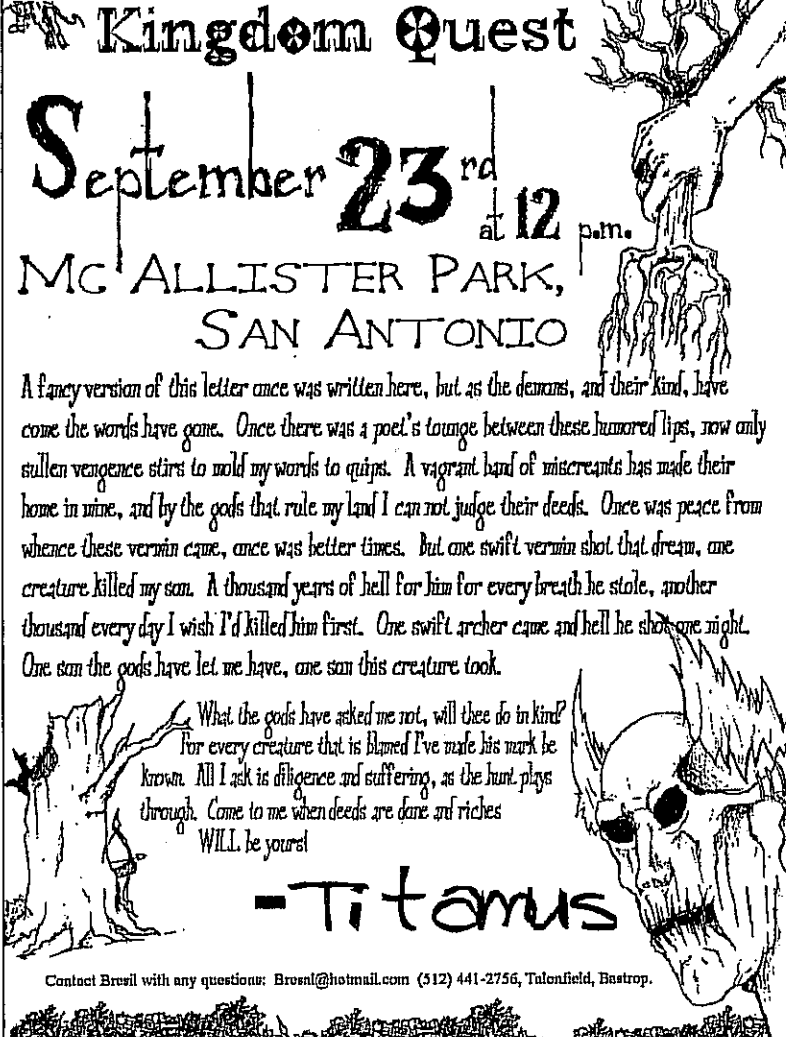
**MC ALLISTER PARK,
SAN ANTONIO**

A fancy version of this letter once was written here, but as the demons, and their kind, have come the words have gone. Once there was a poet's lounge between these humored lips, now only sullen vengeance stirs to mold my words to quips. A vagrant band of miscreants has made their home in mine, and by the gods that rule my land I can not judge their deeds. Once was peace from whence these vermin came, once was better times. But one swift vermin shot that dream, one creature killed my son. A thousand years of hell for him for every breath he stole, another thousand every day I wish I'd killed him first. One swift archer came and hell he shot one night. One son the gods have let me have, one son this creature took.

What the gods have asked me not, will thee do in kind?
For every creature that is blamed I've made his mark be known. All I ask is diligence and suffering, as the hunt plays through. Come to me when deeds are done and riches WILL be yours!

-Titonus

Contact Bresil with any questions: Bresil@hotmail.com (512) 441-2756, Talonfield, Bastrop.



Celestial Kingdom Crown Qualifications To be held by the Duchy of Bifost Oct, 22, 2000

Come and join us in the beautiful hills of Bifost for the biannual event of Crown Qualls. We promise that you will be charmed and fascinated by the challenge of competition, the fabulous food, prepared by our own personal chef, and the fun battle games.

Autocrat: Duke Sir Raven Dragonsdawn Coautocrat and Feasto'crat: Brother Stephon
Arts and Sciences: Don Diego Velazquez War Events: Ralg

Schedule

Noon	Sign-Ins for entries and fighting tourneys
2:00	Sign-Ins for fighting tourney closes
3:00	Conclusion of judging, contestants may pick up items
4:00	Posting of A&S Tourney Results
6:00	Conclusion of War tourneys?

Arts and Sciences Categories

2-D art	active construction	fighting garb
3-D art	passive construction	court garb
fighting weapon	fictional writing	fighting accessory
court weapon	factual writing	court accessory
shield construction	armor construction	bardic
rose entries	cooking	

General Rules and Guidelines

The theme for the arts and sciences tourney is Asian and Far Eastern art. Items that reflect this theme will receive a bonus to their score and be eligible for a best in show placing.

- Contestants may enter no more than two items per category (for tournament points)
- Contestants wishing to place must enter at least five entries
- The person with the highest average score for their best five entries places first, the second highest average receives second, and so on
- A single item will receive the title of "best in show". This item will be voted as best item following theme
- First, second, and third places will get first, second, and third choices respectively of the following prizes:
 - \$20 gift certificate at the Leather Factory (at wholesale prices)
 - \$20 gift certificate at JoAnn Fabrics
 - \$20 gift certificate for Home Depot
- Best in Show award will receive three pieces of 505 kitespar

War tourney events are to be announced on site (sorries, no info available)

Directions : (from San Antonio) take I10 W to Hwy 16, and go left, past the hospital and over the bridge. Take the 1st right and then another right at the light. The event will be held at Louise Hays Park.

Midreign Arts and Sciences Scores

Don Diego:

AR2: Leather Arms: 5 5 5 5 4.25 = 4.85
 FA3: Mngs Spellbook: 4 4.5 4.2 3 5 = 4.14
 FA4: Druid Spellbook: 4 4.5 4 3 4.75 = 4.05
 AC4: Red Book: 3 3.5 3.5 4 4 = 3.95
 SH2: Personal Shield: 3.75 4.25 4 3 = 3.75
 SH1: Loaner Shield: 3 3 4 2 3.5 = 3.1

Total Score: 4.14

Lady Spice:

BA1: Maiden's Story: 3.75 4 4.8 5 4.75 = 4.46
 CG2: Purple Court Dress: 3.75 4 4.8 4.5 3.7 = 4.15
 CA3: Snood: 3 3.75 3.9 4 3.5 = 4.13
 CA2: Amaz. Rainbow Whip: 3.25 3 4.5 4.5 4.75 = 4
 PC2: Staff: 2.75 4 4 4 = 3.69
 PC1: Amaz. Rainbow Whip: 3 4 3 3 = 3.25

Total Score: 4.08

Sir Kaderian:

CG3: White Tunic: 4 5 4.2 4 = 4.3
 2D3: Bookmark: 4.75 3.99 4 4 4 = 4.15
 2D2: Angel: 4.25 4.75 4.5 3 4 = 4.1
 3D2: Owl: 3.5 3.5 4.5 3.5 4 = 3.8
 W5: Fat Sword: 3.5 3 3 = 3.38
 WE3: Holy Arrow Write-up: 2 4 3.5 4 3 = 3.3
 WE2: Treasure Hunt: 2.5 3.5 4 3 = 3.25
 WE4: Game Scenario: 3 3.75 3.5 3 3 = 3.25
 W4: Arrow: 2.75 3 3 3 3 = 2.94

Total Score: 3.94

Sir Lowel:

2D1: Wolf Feather: 4 4.75 5 4 4.5 = 4.45
 PC3: War Drum: 2.75 3.75 5 3 3 = 4.05C
 CA4: Paladin Ring: 2 3.5 3.9 4 3.5 = 3.48
 3D1: Talisman: 2.5 4 3.5 3 4 = 3.4
 FA2: Blk/Silver Armband: 2.75 2.75 3.9 4 3.5 = 3.38
 AC3: Tempest Wind Shield: 2.25 2.25 2.5 4.9 4 3 = 3.33
 WE1: Heraldic Aide: 2.25 3 3.9 3 = 3.0375
 W1: Short Sword: 2 0 1.5 2 2 = 1.5

Total Score: 3.75

1st Place: Lady Spice McGregor

2nd Place: Sir Kaderian

3rd Place: Sir Lowel

Best Tribal Artifact: Sir Lowel

Note: Don Diego excluded himself from the rankings
 but would have otherwise taken 1st place.

Sir Rank:

FA1: Brown Spellbook: 4 4.5 4 5 5 = 4.5

Total Score: 4.5

Rhianon:

CG1: Blue/Silver Gown: 4.25 3.75 4.7 4 4.75 = 4.29

Total Score: 4.29

Bryanna:

AC2: Castle: 4 3.5 5 4.5 3.75 = 4.15

Total Score: 4.15

Quillmaster:

FG1: Garb Set: 3 3.75 4.5 4 4.5 = 3.95

Total Score: 3.95

Sir Greylin:

CA5: Court Wand: 3.5 3 4.1 3 5 = 3.72

Total Score: 3.72

Sheeky:

3D3: Juggling Counter: 3.5 3 3 4.5 7 = 3.5

Total Score: 3.5

Strider:

AR1: Chain Mail: 4.25 4.5 5 4 3.75 = 4.3

W2: 6' Spear: 3 3.25 2 4 7 = 3.06

W3: 2 Short Swords: 3 3 2 4 2.75 = 2.95

Total Score: 3.44

Ravenheart:

CA1: Blk/Blk Baldric: 2.25 2.5 3.5 3 2.5 = 2.75

AC1: Red & Blk Belt: 2 2.5 3 3 2.5 = 2.6

Total Score: 2.68

Calendar of Upcoming Events

September:

1-3: Harvest War at Pegasus Valley

9: Baron's Quest IV

Contact: Baron Flynn Telemon flynn1@flash.net

17: Duchy level Coronation for Tori-Mar

Contact: Nightshade nightshadrose@hotmail.com

23: Celestial Kingdom Quest at McAllister Park (S.A.)

Contact: Bresil druid_lion@hotmail.com

29-1: Tir a Sol's Midreign/Quest at Camp Finlayson

Contact: Vigus ElktraCkn@yahoo.com

30: Baronial Qualifications at Drakenroc

Contact: Baron Flynn Telemon flynn1@flash.net

October:

1: Talonfield Baronial Quails

Contact: Baron Lord Jericho Armagh jericho_armagh@yahoo.com

7: Invasion of Texas Renaissance Festival

Contact: Mistress Wynd mistrswynd@aol.com

8: Talonfield Baronial Coronation

Contact: Baron Lord Jericho Armagh jericho_armagh@yahoo.com

14: Baronial Coronation and Feast at Drakenroc

Contact: Baron Flynn Telemon flynn1@flash.net

21-22: Celestial Kingdom Crown quails/elections at Bifost

(Asian/Far East theme)

Contact: Sir Raven Dragonsdawn Raven_d11@hotmail.com

28: Open

November:

3-5: Celestial Kingdom Coronation at Burnett Fairgrounds

Contact: Don Diego misterbard@aol.com

12: Ducal Coronation at Traitor's Gate

Contact: Dugal chwhite@texas.net

