

Current BOD of the Celestial Kingdom

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The New and Improved
Kingdom Website is now...

Celestialkingdom.net

Please visit this site frequently for kingdom updates. - If
you see that information is incorrect or missing please
send corrections to

Vermilion@satx.rr.com

For the STAR...

Document Collection - Sir Kaderian

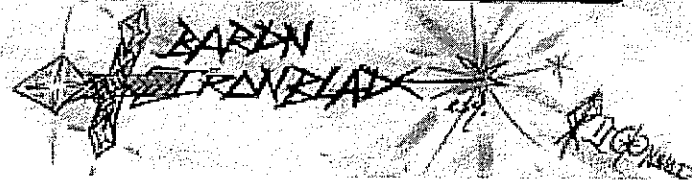
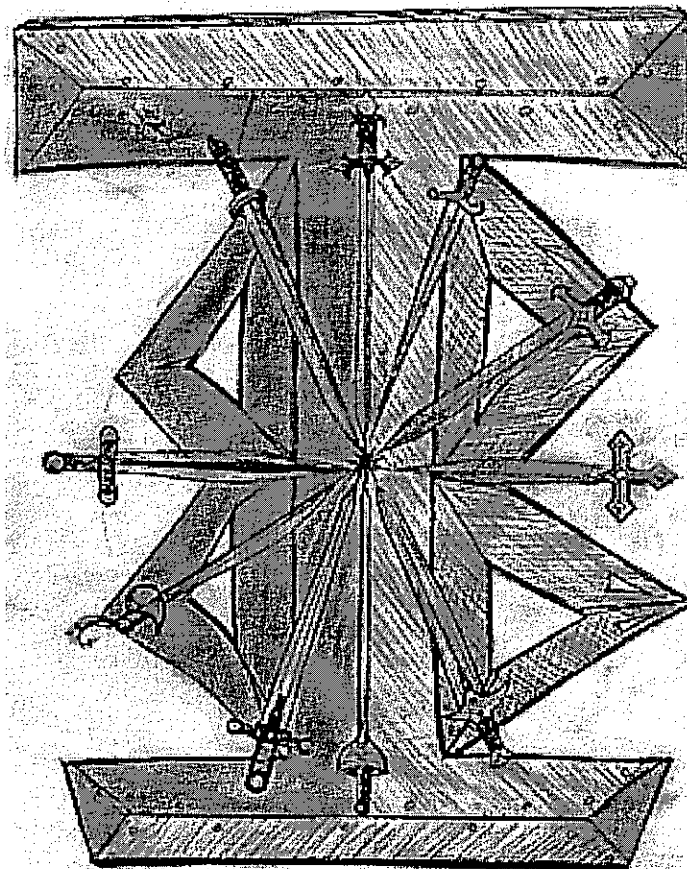
Editing, Layout, Publishing and
Extraneous Sarcasm - Sir Gavin

You have reached the
end... there is no more...
I know, it hurts me too...



The Star

Official Newsletter of the Celestial Kingdom



January 19th, 2001

Message From the King, AKA the Ardent One.

Populace,

I sit here in my throne thinking of the problems of the day and it occurs to me that not all are aware of the tidings of our world. This displeases me.

We are a kingdom in the middle of turmoil, betwixt the rigors of our own circumstances and the looming eventuality of our neighbors. There are things afoot, within our midst, things that demand the attention of some and the acknowledgment of all. To our west we are bordered by the Wetlands, a place of ingenuity and free thinking. They have done things there way for many a reign, and for that they are to be recognized, if not praised. Far too many within the lands of Amtgard are willing to roll over to tradition and submit to the paths of our predecessors. I will not condone the change in operation of the Wetlands, their monarch, and their circle of knights for it is not our way to bestow knight-hood by virtue of communal consent. However, I will praise their ability to stand up for their beliefs and gain some modicum of independence from the father land to the east. It is not easy to stand in the furnaces of threatening ridicule. For this, at least, the Wetlands is to be commended.

As for the father land, the fiery bastion of tradition, another situation is in the throws of reconciliation. We stand on the precipice of an inter-kingdom BOD, a situation that could shift the balance of power from our easterly neighbor to all of our neighbors. The lands of Amtgard could be considered as a whole, a series of entities working together towards a common goal, a common dream, that mythical ideal of brothers helping brothers to learn and enjoy the era of medieval fantasy combat and culture. With lands so spread out and diverse, something must be done to bring a thread of commonality to the system by which our people are led. There is more to the success of a series of kingdoms than a common set of rules and common court of judges. Those rules must guide clearly and those judges must be worldly as well as compassionate and fair. Let us hope, let us pray, that the wisdom of the father land will recognize the path best suited to lifting up all the kingdoms, to raising the bar for all the lands, and will see past the burning embers to a light far greater than any kingdom could produce alone.

I put this to all of you, when you think of the troubles within the lands of Amtgard, remember the land you stand on and be gracious when things are troublesome and helpful when things are difficult. Step up and find solutions before you damn and condemn those not solving the problems that you see. Be pleased when things work well and work well when things do not please you. It will make all the difference in our dream.

Your Ard Righ,

Bresil Etarlaim



The Regent Speaks, and you shall listen... or be flogged.

Greetings unto the Populace,

With the Holidays over it is time to set our sites on Midreign and Spring War. Midreign is set for February 22-24 at Webberville County Park. Spring War is set for March 13-17, also at Webberville County Park. With that said I would like to hold a collegium at Midreign, so what I need is the teachers of the CK to step forward so I can set class times and curriculum. Also get any supplies that may be needed.

On a further note, I am currently taking Heraldry submissions, this means personal devices, company symbols, household symbols. It does not have to be heraldically correct. You may send a description to me in writing....or even a general sketch. Or if you have an idea in mind and not an ounce of talent in the drawing arts, I will be happy to sit down and talk it over with you. I am aiming to have an Amtgard book of heraldry at the close of this reign....but I will continue to work on it.

In Service

HRH SL Esuom aph'Taed

hey CK'ers,
If you didn't know.....

The CK will be holding a special Dual Midreign event with the Kingdom of the Wetlands February 15th - 17th at the Livingston Trade Day's Event site in the Wetlands. We want the CK to make a strong showing and do a little battlefield whooping on those soggy pant wearing Wetlands types.

So Be there...

Wetlands events always prove to be fun
and directions can be found at:
thewetlands.org

The Prime Minister Speaks on the State of the Kingdom

So much to do, so little done – yet. I set out to do many things during this term as your Prime Minister, but so far, few of them have been accomplished. Some of this has been my fault – I could perhaps have been somewhat more aggressive in pursuing those whose cooperation and input are necessary to do this job, but I began this term with some apprehension, as I had been told that some have in the past considered me TOO aggressive about recordkeeping. I have therefore made an effort to keep a somewhat lower profile this time around. To put it bluntly, it has not worked. Now four months into my term I have accomplished the following:

Newsletters, up until this one, about every 4–6 weeks. This issue, after almost complete lack of response (two submissions) and consultation with the Monarch, has been delayed a month beyond its intended publication date. Since the announcement that publication was suspended due to lack of interest, I have gotten several entries, which are included. There is a lot of other stuff in this issue as well, which could possibly have been released by itself, but the simple matter is that no one seemed to care....

By and large, I have managed to keep up with my promise to be available for communication. My cell phone (799–0413) is virtually always available for live contact, and I have mostly kept up with responding to messages and emails within 24 hours unless exceptional circumstances prevented (I had a modem die on me, and had to scramble to find other equipment to check email on).

The Kingdom notebooks.....well, now, that is a different matter. ****ONE**** province has a current notebook – the same one as when I took office – my home province, Tirana. Two others have once each turned in some records, and the rest have not been heard from at all..... so the notebooks still consist of what has been extracted from the ancient databases, updated by those who have stopped by and updated their record individually at events. Call it just another excuse if you will, but this part of the job simply CANNOT be done without the cooperation and assistance of local record keepers and/or individuals. Those of you who have taken the time to stop by and update your records, THANK YOU!

The remaining item I promised – a complete accounting of Kingdom Finances, is still in the works – I have just recently had delivered to me the Kingdom check register – but no supporting documents (receipts, etc.), so reconstruction of what has happened is virtually impossible. Again, this is partially my fault for not badgering people who have the necessary paperwork hard enough. I WILL have something concrete by Midreign – if nothing else, a complete accounting for money that has gone through MY hands, and what the Kingdom has available on hand currently. At my suggestion, we have made the Kingdom finances somewhat more secure by separating the authority to spend money from the signature authority on the Kingdom bank account. Previously, the person with authority to spend money also signed checks. This means that

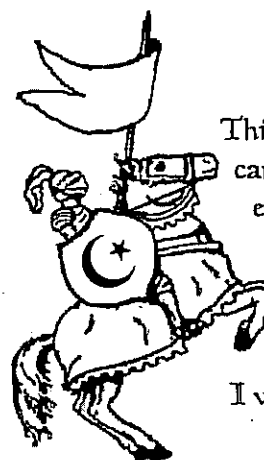
now the Monarch, Regent, and Prime Minister cannot spend anything without asking one of the three authorized check signers first. A small amount (typically under \$100) will be kept in petty cash for incidental expenses such as pens, paper, postage, etc. As this gets depleted, an accounting of expenditures will be given to the check signers and a check cashed to bring petty cash back up to \$100. I intend to propose to the BOD when it next meets that one individual who knows what they are doing be appointed to keep a set of books for the Kingdom, and that they receive the bank statements for review. This person should be neither one who can sign checks, nor one who has authority to spend money, and preferably should be willing to do the job indefinitely so that we have continuity in our books. I shudder to think what would happen if we were called in for an audit by either state or federal officials with our records in their current state..... We have several people in the Kingdom amply qualified to take on this task – if they are but willing to do so.

So, where do we go from here? That, obviously, is the question of the day. The term I was elected for is nearing its end, and the Kingdom will soon have to decide whether it will entrust me with finishing the job I have begun (by re-electing me to the position of Prime Minister), or whether it prefers to have someone else tackle the job instead. Either way, I pledge to continue to do my best to improve and maintain the recordkeeping of the Kingdom in any way I can. I sincerely hope others will join with me in this effort – it is truly a job too big for any one person.....

Ever in Service of my Beloved Kingdom,

Kaderian

Attention Knights of the Celestial Kingdom



The CK Knights list is now up and running... This list will be an e-mail forum for discussion of future candidates for knighthood, knight's business, and the ever elusive question of what it truly means to be a Knight... okay maybe not the last one.

To join, send your e-mail address to lordgavin@hotmail.com
I will also be adding Knights as I find your addresses.

happy Bickering!!!

A Dream Come True

By Don Diego

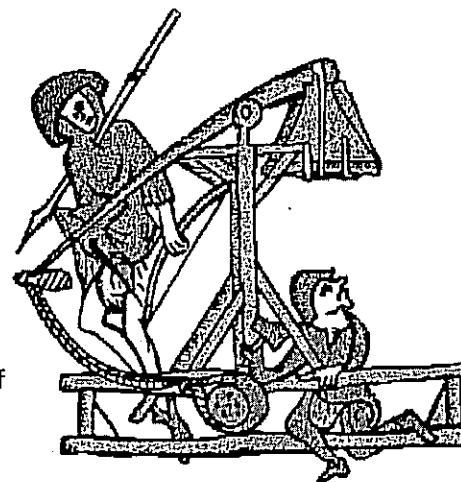
Ever since the reign of King Baggera, I have wanted to build a siege engine. Siege engines are described in the rulebook, but only insofar as what kind of damage they do and how to treat their attacks. But nowhere in Amtgard is there a reference for building siege weapons or how to use them in battle game scenarios. So how does one go about picking a siege weapon, building a siege weapon, and finally, using it in a battle game? A siege weapon is a large-scale machine, which throws large missiles. Historically, there is a great variety of siege weapons, but most of them are derivatives from "classic" machines. The most common and easily recognizable are the onager (or mangonel), the ballista, and the trebuchet. The first and last are typically called catapults, although anyone who owns one will feel slighted at the misnomer. An onager is an extremely potent siege weapon. Onagers use a torsion bundle of twisted ropes to power a throwing arm forward. These ropes can be tightened, thereby increasing the torsion and radically increasing range. Onagers can throw a relatively light missile, such as a 16-pound pumpkin, almost 1500 feet. Because onagers use such powerful forces, the machine requires a high degree of maintenance. The crossbar that stops the throwing arm is the most frequently damaged component. A ballista is a giant crossbow that relies on two torsion bundles for power. A bundle on either side of the machine pushes the tips of the crossbow forward. As with the onager, this creates a great amount of tension, enabling the ballista to achieve great ranges. Because the missiles are relatively uniform, the ballista possesses a great deal of precision, firing in almost the same place if desired. Maintenance is also high on this machine, and the missiles must be specially made. The simplest of all these machines is the trebuchet. A trebuchet operates on the counterweight principle. Basically, a relatively heavy weight is positioned on one side of a long arm, with a lighter missile on the other side. The heavier weight will pull down one side of the arm, hurling the lighter projectile in the same manner as a see saw. A trebuchet does not have very good range compared to other siege weapons, but it is capable of throwing much heavier missiles. Historically, a trebuchet could hurl 250-pound sandstone spheres 200 yards. I decided to build a trebuchet. It seemed like the easiest one to build, and required the fewest steel components.

I searched the internet looking for trebuchet plans, and ran into some very valuable websites. I recommend going to www.trebuchet.com. Not only are there plans listed on the site, but there is also a message board where experienced "hurlers" give advice and wisdom to novices. After having a few questions answered, I proceeded to start building. First, I built the A-frames. I planned the primary axle to be 48 inches off the ground. Next, I built the throwing arm. The throwing arm is typically subdivided into two names: the long arm and the short arm. The ratio between the two is 4:1 or 5:1. My long arm was 62 inches; the short arm was 16 inches. Next, I put the A-frames and throwing arm together and built the base and side supports. Finally, I built the counterweight box. The counterweight is typically 100 times heavier than the projectile. I only anticipated hurling 1 pound projectiles, so I purchased 100 pounds of dead weights from Austin Recycling at 10 cents a pound. After the trebuchet was complete, I still had to worry about the rigging. Both onagers and trebuchets use

slings to hurl their payloads (contrary to the myth that a catapult used a "cup"). My sling was 50 inches long from tip to payload, and had a closed ring on one end to allow it to slip off. When the trebuchet fires, the closed ring slips off a pin on the tip of the long arm, releasing the missile. The heavier the missile, the greater the pin angle must be to achieve maximum trajectory. My firing mechanism was simply a ring attached to the arm and a sliding pin. When I pulled the pin out, the machine would fire. I made a lot of mistakes when I built this machine, but I learned a great deal from it. I replaced the axle three times. I had to make the counterweight box twice, and it still doesn't hang straight. From the time I thought I was finished until I finally got my machine to fire a good shot was nearly three weeks. But in the end, I can't even begin to describe the joy from seeing my first successful toss.

So how can a siege weapon be utilized on the battlefield? A castle battle would be the absolute best scenario. This would allow a trebuchet, onager, or ballista to fire over walls or even at towers. A problem arises from using foam missiles: they lack density. Typically, the denser the projectile, the better it can conquer wind resistance and hence, travel farther. A one pound rock can travel almost 4 times as far as a one pound soccer ball. When I tried hurling a foam throwing dagger, it rose about thirty feet, only to stop in midair, then fall back towards me! Clearly, safe projectiles must be developed and improved to make the siege engine applicable to Amtgard combat.

Interested in building a trebuchet or other siege engine? If so, then let me point you in the right direction. All the 2X4's I used for this project came from dumpsters at building sites (get permission to dumpster dive after working hours!). Austin Recycling has an excellent array of metal and dead weight and will even cut the metal for you for free. The Leather Factory sells closed steel rings under a buck each, and Home Depot and Lowe's both stock steel rods, sleeves, and manila rope. And of course, I highly recommend the websites and references below.



Good luck, and happy hurling!

Don Diego Velazquez

www.trebuchet.com for plans, kits, and an excellent PBS video entitled Medieval Siege
www.mangonel.com for plans, kits, and links
www.onager.net excellent pictures of Bob Carbo's onager, complete with plans
www.ripcord.ws/ best resource for beginners, several plans for small trebuchets

Bad News/Good News

As most of you have probably heard by now, Burnet County Fair and Rodeo Association has decided to not rent out the entire Fairgrounds to anyone. Several attempts have been made to get them to reconsider, to no avail. No coherent reason has been given for this decision. This has resulted in the recent one-day event for Coronation, and a frantic search for a new facility where we can hold camping events at all, and especially for a Spring War site. The search produced several possibilities, none of them of the caliber of the Burnet site we have been spoiled by. Most of the possibilities had one or both of two major defects: Prohibitively expensive (on the order of \$18-20 per person for a two day event, more for Spring War), or severe lack of facilities. The good news is that a site has been located very near to the geographic center of the Kingdom. Webberville County Park is located on FM 969 halfway between Bastrop and Austin. While it does not yet have any cooking facility or a large enough pavilion to shelter everyone for feast, it does have some improvements over Burnet: there are 3 pavilions approximately 15 x 30, numerous campsites with individual picnic tables and small grills, and a much wider variety of terrain. The site is bigger than Burnet, and is maintained by Travis County. There is water available at several locations throughout the park, and there are two lighted soccer fields and a basketball/volleyball court we can use for night events if need be. The cost will be slightly more than Burnet, but there is no "per person" charge tacked on such as was found at every other park that was considered. Now the bad news - No glass containers, period. This does not mean it is a dry site, just no glass containers. Also No ground fires, period. The only fires allowed are those in above-ground containers (BBQ grills, etc.).

This does not mean that the search for a better facility is ended - EVERYONE is still encouraged to search for better sites and bring them to the attention of your Kingdom Leadership for consideration. Better yet, build an event proposal around one and submit the whole package. Just think of the prestige that could be yours or your group's if you bring in "The Site".....

Kaderian



A little picture from long ago that kinda reminds you just why Amtgard is so much fun....

It looks kinda young, was I born when this was taken??

**This page is a copy of the Amtgard Waiver.
Everyone who participates in Amtgard
must have a current copy of this
document on file with the Kingdom.**

**Please tear out this page,
fill it out, and return it to your local
park leadership as soon as possible.**

**Thanks,
and keep having fun**

Amtgard, The Celestial Kingdom

General Waiver and Informed Consent to Participate in all Amtgard Events & Functions

Please print all information and turn in to the Prime Minister, Chancellor, or Seneschal before you participate in your first event.

Mundane (Real) Name _____

Persona Name _____

Address _____

City _____ State _____ Zip _____

Farspeaker (Phone) Number (_____) _____

Email Address _____

Your Date of Birth _____

I agree to release and hold harmless Amtgard – The Celestial Kingdom, Amtgard splinter group chapters, and all members of all Amtgard Chapters from and against all claims, demands, and actions in respect to damage to my person or my property arising in connection with my participation in Amtgard functions. Furthermore, I accept and understand that neither Amtgard nor any Amtgard member is responsible for any injuries received or given at any Amtgard function. I further understand that, as with any physical sport, participation in Amtgard is not without an element of risk.

I also authorize by my signature herein permission for medical treatment by professional means, if necessary, and I am unable to answer for myself.

*Note: Anyone under the age of 14 must have a parent or guardian **PRESENT** whenever they are participating in one of the fighting activities, and may only participate in fighting activities with the consent of the Monarch or Guildmaster of Reeves.*

Signature of Participant _____ Date _____

Signature of Parent or Guardian _____ Date _____ (if participant is under 18 years old)

Emergency Contacts (List Two):

Name: _____ Phone: (H) _____ (W) _____

Name: _____ Phone: (H) _____ (W) _____

Local Groups keep one copy of this waiver and forward one copy to the Prime Minister.

Ye Olde Soap Box

Rampant Apathy

Celestians,

I've gotta admit, I'm a bit disappointed, not only in members of our kingdom, but in myself. Last reign, there was quite the shortage of people willing to take on kingdom level bids. Only two issues of the Star were published, and of those, only one was very well circulated. Attendance has gone waaaay down, and many movers and shakers have just flat out disappeared. I already see where the responses will go. A lot of people have mundane concerns. Some people don't enjoy the game anymore. Some people have better things to do. Some people think the game is sliding and no longer worth participating in. And of course, some are tired of having to shoulder all the responsibility over and over and over again. I've just about had it. I am especially mad about my own apathy, because I realize that I could have done several things that I simply chose not to do. Yes, I have a life. Yes, I was obviously busy with other things. Yes, this is just a game. But one thing we forget, even though this is a game, some of us hold it in high regard. I'm tired of my park's attendance being low. I'm tired of going to Wetlands events and seeing very few to no CKer's out there. I'm sick of not knowing what's going on because the Star isn't going out or the website's not up or whatever. I hope this letter starts a flame war. I hope there are lots of responses. I even hope someone tells me to f*ck off. I just hope those of us that can make a difference, DO make a difference. Am I offering a solution? Not really, I'm hoping someone will see a problem, think of a solution, then follow through. I'm getting my park's records in order. I have written an article for the Star, then I'll work on some illustrations. I'm going to call friends up and see what can be done about getting some articles written. Let's get on the ball here.

Diego

More on Apathy

Ah. Another one has begun to fall. I'm always saddened when I hear news of this nature. It seems to me that most parks in the CK have been steadily losing numbers and concerned folks for quite some time. I myself wonder why I continue to try and save the parks I attend from total desolation. And it disheartens me to see a park go from 15-20 people down to 5-10 within a month's time. Perhaps people become tired of infighting. I myself found that 2 of my members stopped coming out to my park due to one argument between two people. I settled the dispute the same day, yet they now attend another park. But at least they are still in amtgard, and I expect to see them when that group falls back to not having any games. IMHO, it is not just the leaderships' responsibility to keep people in the game, but the entire parks', and Amtgard as a whole. I myself have wondered why I have kept in the game, and at one point

retired for 6 months before the constant badgering of a friend of mine made me cave in and return. He has since quit the park seen and has only been going to kingdom or higher events. I'm still the pathetic slob who goes out there with hope that one day things shall return to how they once where.... even though I know that will never happen, I still go out. I think I have now officially rabeled off into a separate tangent, so I shall return. I blame the lack of people at events wholly on the attitude of certain sects at those events. Be it local people at local events who can only have a good time if they are bothering someone else, or kingdom people at kingdom events who may lose control at some point and the event falls. At the last Tir a Sol event (where I unfortunately got pretty sick and lost my voice , much to the rejoicing of those around me) the cost was 7\$ that was on free property and the feast was tiny. Yes there was more leftover for seconds, but the initial thing was TINY. But there was something done that I was too ill to participate in that has not been done at a high level event in a long time. There was a battle game. this needs to be done more often. Not a war, not tourneys or juggling, but god honest battlegames. As Far as Kingdom bids, I've been asked to do them, but have no clue on the procedure on how it is done. As , I am sure, are many people. As far as the Star, perhaps their should be a minimum staff set for articles with volunteered stuff set in as a filler. Maybe Kansuke would volunteer for an Amtgard rag part, and mayhaps the GUILDMASTERS could have a place for their input, maybe even a sages colum where the GM of reeves can answer questions? Heck, maybe even a monster of the month where the populace can submit monsters to be playtested or something ? I never Volunteer things for the Star because I feel that I am a small nobody in the CK who's opinion is usually different than the majority. A suggestion? If Event prices continue to be high because It cannot be helped, then maybe something should be done to make the events more interesting.

Don Theolanthilis
Saracen of the Silver Hordes
Lord of Menagerie

Wanted Dead or Alive!!! Reward!! **Vampire Bunny**

Last seen raiding the Kings
personal carrot fields...
Use extreme caution, bunny is
armed, dangerous and
often humorous.



hey, you talkin' to me...

Annihalus to Autocrat Spring War...

New in the news today... The king has appointed Annihalus as autocrats for spring war. If you know anything about Annihalus, then you know when they do something, they do it well. They will be beginning heavy publicity for the event this week and are already finalizing event plans. However, I am sure they are interested in help and ideas—from serious sources—to help out with the event. Send any e-mails to Sir Theo at blkflame@swb.net.

Please send only serious and important issues as I'm sure he has plenty of e-mail already.

What's New at Traitors Gate???

Well a lot from what I hear...

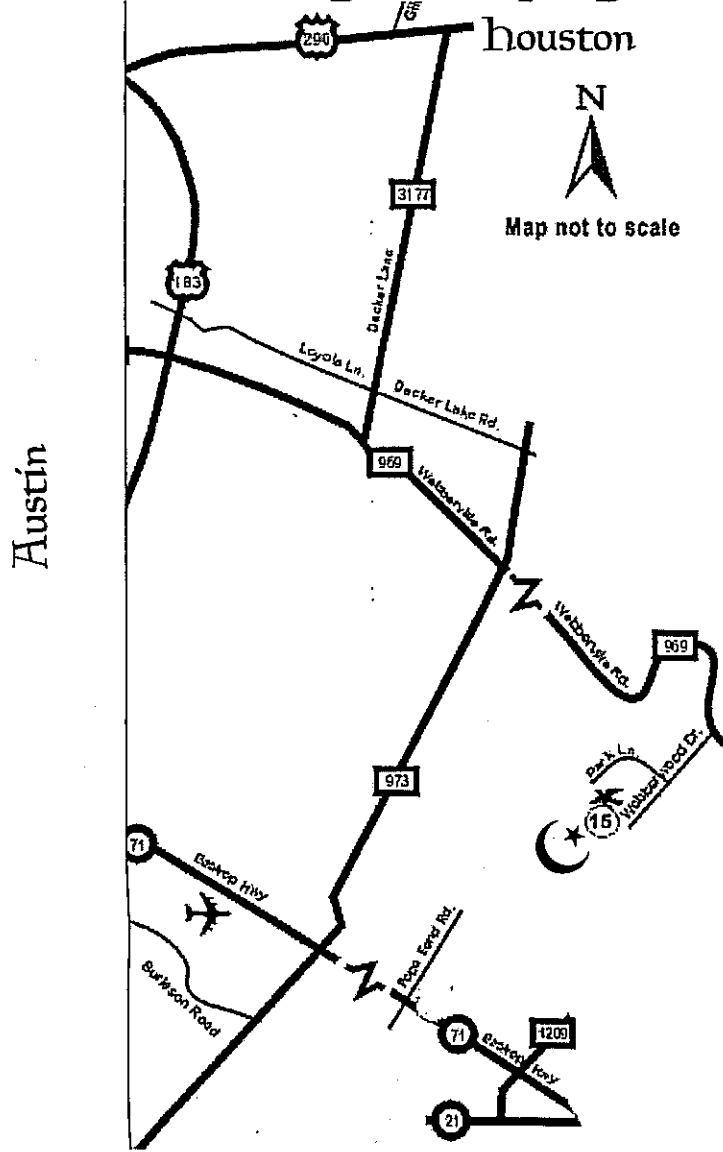
After a successful coup, Sir Theo has routed the traitor Bromir and things are kicking down south. Continuing Bromir's good but traitorous work, the park is holding weekly battle games and quests in style. They now have their own newsletter--The Gallows--and a new website at

<http://traitorsgate.8m.com/>

Check it out to see the newest happenings. Great job in setting an example for all the other parks of the Kingdom.

You could be a **STAR**....
Send submissions for the next star to
Kaderianck@aol.com

Map to Webberville County Park Location of Midreign and Spring War



From the intersection of Hwy. 183 and FM 969, take FM 969 east 9 miles to the town of Webberville, approximately 20-30 minutes from downtown Austin. Three miles past the town of Webberville turn right onto Webberwood Drive and proceed to Park Lane, the first street on your right. Turn right and proceed to the park entrance. NOTE: The sign for Webberville Park as you enter the town of Webberville is for a different park than the one described.

Celestial Kingdom Fall Quals 2001 Cultural Tourny Results

Name	Overall average	Average X5	BIC	Bonus Points Entry	Total Points
1. Don Diego	4.025	20.125	6	6	32.125
2. Kyanne Magyar	4.633	23.167	3	3	29.167
3. Clalibus	3.711	18.554	2	8	28.554
4. Lady Akara	3.485	17.425	3	4	24.425
5. Karlotta	4.400	22.000	0	1	23.000
6. Dree	3.875	19.375	0	2	21.375
7. Stony Rose	4.050	20.250	0	1	21.250
8. Bresil	3.442	17.208	1	3	21.208
9. Lynae Dubois	3.750	18.750	0	1	19.750
10. Lord Grendel	3.407	17.035	1	1	19.035
11. Styx	3.317	16.583	0	1	17.583
12. Sir Esuom	3.306	16.528	0	1	17.528
13. Warlock	3.017	15.083	0	1	16.083

Highest Scoring Entries

Item	Score	Entrant	Number of Perfect Scores (5)
1. Meme Quilt	4.90	Kyanne	3
2. Trebuchet	4.85	Diego	3
3. 3pc. Amazon Outfit	4.65	Kyanne	2
4. English Jacket	4.50	Clalibus	2
5. Wench's Dress	4.40	Karlotta	2

This was a great cultural event with many top quality pieces... definitely a standard marker of what we hope to see in the future.

Tirasol holds Midreign

You missed a nice small gathering marred only by Rain and nippy weather. We had a sign in of 46 & KNOW there were another 4 or five that never did sign in... not counting those who came out to ditch and quest Sunday....

Feast was good and plentiful. The King made an appearance, and left. The regent has been sick, off work and did not make it... Friday was cold and wet after dark, Saturday was cold and wet underfoot... Frosty...and Sunday was clear and cold dry, with drying ground....

Your new TaS GM is Fiona who hopes to finally complete the getting the North on to a web site with personnel and levels and awards ... and at least contact info for each park.

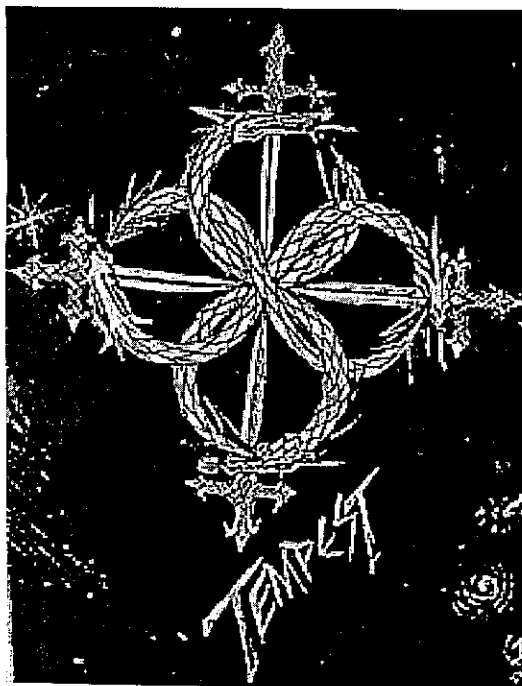
G'day,
Yonnah

Words From Tirasol's Regent

Greetings unto the populace:

Hello. I am Sir Azkar the Regent for the Principality of Tirasol. We have just had our Mid-reign and it was not a bad turnout for such a cold weekend. I would like to thank everybody who came out. We appreciate the turnout. We now have a new General Minister - Lady Fiona Kitiara. She will be getting a hold of all the Seneschals of the North to get a copy of your records. We are also taking bids for both our Quals and our Coronation. Deadlines for these bids will be announced. Also, I need the Regents of Tori-mar, Tirana, and Drakenroc to get hold of me at sirazkar@hotmail.com.

Sir Azkar Raintree



Kingdom Calendar

Friday, February 8-
Sunday, February 10

DH Midreign
Copperas Cove, TX (Camping)

Saturday, February 9

Midreign Preparation
Last day to submit award requests

Friday, February 15-
Sunday, February 17

Dual Kingdom Midreign, CK, Wetlands
Trade Days, Livingston, TX
Last day for Quals and Quest bids

Friday, February 22-
Sunday, February 24

CK Midreign
Webberville County Park

Saturday, March 9

Spring War Preparation

Wednesday, March 13th-
Sunday, March 17th

Spring War
Webberville County Park

Saturday, March 23-
Sunday, March 24

DH Spring Feast and Games
Copperas Cove, TX (Camping)

Saturday, April 6

Kingdom Quals
Last day to request absentee ballots

Saturday, April 13-
Sunday, April 14

All absentee ballots to be mailed

Saturday, April 20 or
Sunday, April 21

Kingdom Quest & Monarch Elections

Friday, April 26-
Sunday, April 28

DH Quals and Elections (Sunday)
Copperas Cove, TX (Camping)

Saturday, April 27

Coronation Preparation
Last day to submit award requests

Friday, May 3-
Sunday, May 5

Celestial Kingdom Coronation
Location TBA

Friday, May 10-
Saturday, May 12

DH Closing Court and Feast
Copperas Cove, TX (Camping)