

Tales from the Burning Lands

Vol. III #6



AMTIGARD, KINGDOM OF THE BURNING LANDS
VOL. III, Number 6 - December, 1987

Contributors:

Aramithris Rex
Abedon, Guildmaster of Garbers
Gwynne, Scribe
- Anonymous - (The Mad Rhymster)
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Tawnee Darkfalcon, Guildmaster of Art
Art:
John Para
*T.O.M.
Gwynne

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by The Berkley Publishing Co., 200 Madison Ave., NY, NY 10016

OFFICIALS/CONTRIBUTORS - 10/24/87 TO 04/23/88

COURT

King Aramithris
Princess Consort Kalibria
Champion Gilos
Prime Minister Theo*

*Pro Tem to 01/16/88

COURT OFFICIALS

Scribe - Gwynne
Princess' Defender - Larce
Bard - Scarhart
Herald - Ozy
Jester - Theo
First Lady in Waiting - Shylarra

KING'S GUARD

Zyax - (captain)
Andre
Grymlac
Kam'Aron
Naes
Theo
Xevious

PRINCESS' GUARD

Aredhel
Esuom
Hellspawn

CLASS GUILDMASTERS

Antipaladins - Hellspawn
Archers - Sterling #
Assassins - Theo
Barbarians - Sigfried
Bards - Scarhart

Captains - Zyax
Healers - Raven
Knights - Aramithris
Magic Users - Tawnee
Monks - Larce

Monsters - Morbid
Paladins - Aredhel
Reeves - Esuom
Scouts - Naes
Warriors - Gilos

COLLEGES OF ARTS AND SCIENCES

ARTS GUILDMASTERS

Art - Tawnee
Drama - Sigfried
Garb - Abdeon
Literature - Gwynne
Minstrels - Scarhart

SCIENCES GUILDMASTERS

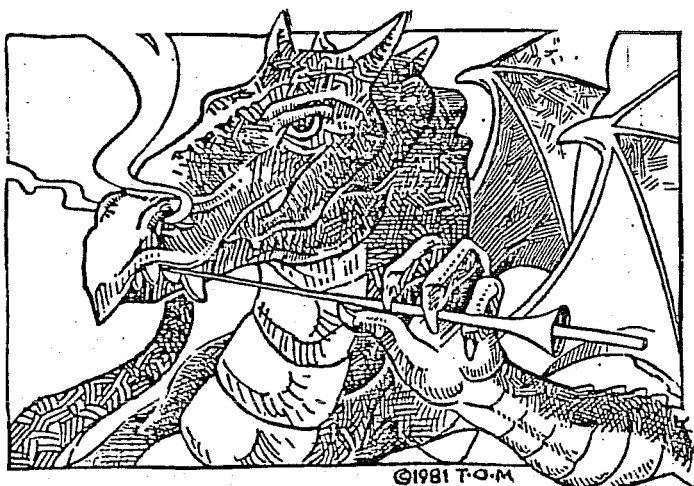
Engineers - Sterling #
Gladiators - M'Deth
Heraldry - Joella
Sages - Kam'Aron
Smiths - Aramithris

.....EDITORIAL.....

AWARDS - WHY DO WE GIVE THEM? There are two distinct ways of getting awards in Amtgard. For lack of more succinct terminology I will deem them "honorable" and "less than honorable". To personalize my point a bit let us observe the many awards received by our much missed Prime Minister, Ryah. I can think of few more generous with her time, more hospitable, nor more caring than Viscountess Ryah. On the other hand we all know a few unfortunate individuals who are constantly heard to voice the complaints, "I deserved more Dragons (or Roses, or Warriors, or whatever)", or, "The scoring system isn't fair" (This translates as, "If you score it my way I'll get more points".). These few are indeed unfortunate because they haven't the faintest notion of personal satisfaction for a job willingly completed with no reward necessary. These few are so insecure, their opinions of themselves so low that they must constantly and greedily snatch at any and all external symbols in order to bolster their low sense of self worth. These few are most certainly deserving of our compassion but they are also to be guarded against lest in their pathetic need they influence all us to sustain their private demons by acceding to their clamorings for recognition of jobs not very well done.

Be understanding, be forgiving, and beware. Mundania will, unfortunately, feed their illness. Amtgard need not.

Gwynne



UPDATED CALENDAR OF EVENTS - 1987-1988

(All battlegames start at 1:00 p.m. unless otherwise noted)
(Sponsor's names in Caps)

December

- 5th - Monarch's court and Allthing (12:00 noon)
Royal Guard's battle
- 12th - Open
- 19th - Contest for Odin's Hammer - XEVIUS
- 26th - Christmas weekend game - Wombat Master Tourney
ARAMITHRIS

January

- 2nd - Board of Directors election
- 9th - Quest - M'DETH
- 16th - Prime Minister election - Midwinter feast THEO
- 23rd - Archery tourney - STERLING #
- 30th - Contest for the Sword of Flame - TAWNEE

February

- 6th - Open
- 13th - S.C.A. Estrella Wars (Actual date 02/12/87)
- 20th - Open
- 27th - Contest for the Ring of Power

March

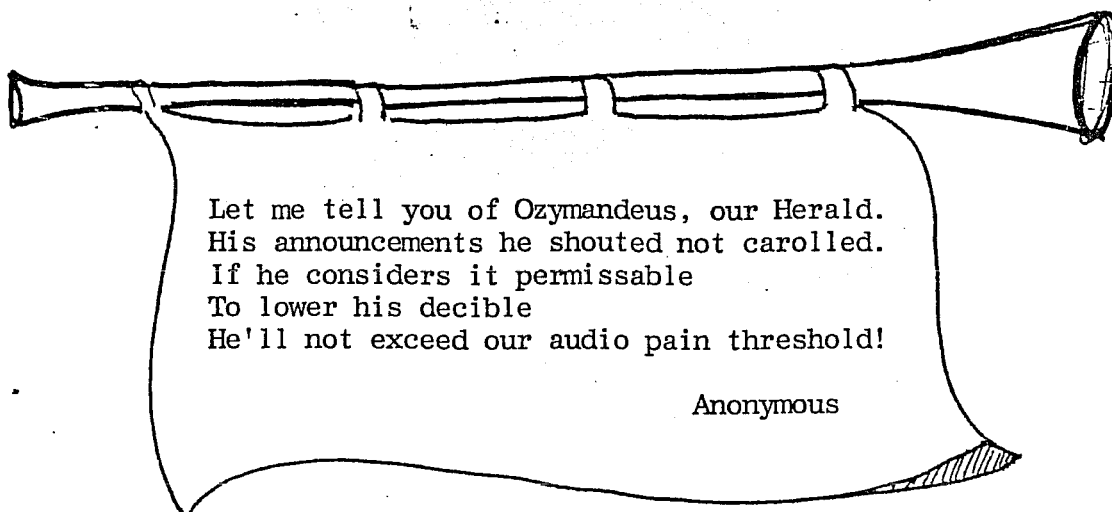
- 5th - Monarch's court and Allthing
- 12th - Darklord Game - ARAMITHRIS
- 19th - Open
- 26th - Contest for the Dagger of Penetration

April

- 2nd - Guildmaster elections
- 9th - Crown Qualifications (10:00 a.m.)
- 16th - Crown Election and Tourney
- 23rd - Crown Coronation Feast (7:30 p.m.)
- 30th - Weaponmaster Tourney

May

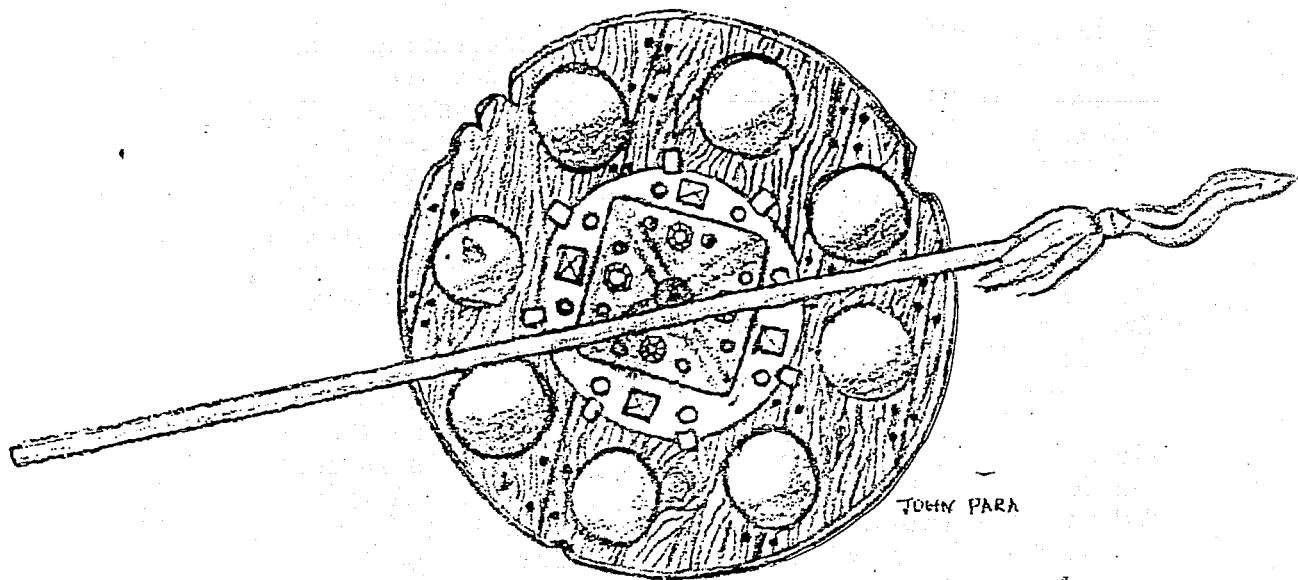
- 7th - No Champs Tourney
- 14th - Go back to 3:00 p.m. sign-in time
- 21st - Tentative Date - S.C.A. Grand Outlandish
- 28th - Contest for the Homestone



Let me tell you of Ozymandus, our Herald.
His announcements he shouted not carolled.
If he considers it permissable
To lower his decible
He'll not exceed our audio pain threshold!

Anonymous

A.



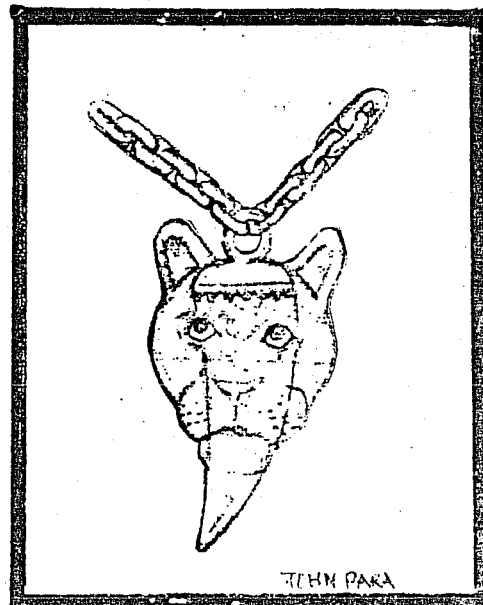
From Aramithris, Rex unto the Populace, I bring you greetings:

With Scribe Gwynne's decision to print the newsletter at the first of every month, a unique opportunity to inform and educate the Populace has been presented. In a policy I hope will be continued by my successors, I will contribute a column to every newsletter. Not only will this be of real value in keeping people abreast of things, it should enhance the stature of the position of Monarch. S.C.A. Monarchs write to their populaces at least every two months, a page we can take from their book. While on the subject, a word about the newsletter. First, this publication is technically of and for the Populace. It is presented for your enjoyment and edification. The editors have always striven to present material of diversity and interest, but this is difficult when only five to ten percent of the Populace is contributing. There is room here for art, poetry, cartoons, short articles, ads, opinions, and anything else that is medieval era and/or historical fantasy genre oriented. In keeping with the educational status of our society, "how to" articles and historical research pieces would be appreciated. This is your club, and I repeat, your newsletter. Lets see some input.

At present we can publish about thirty newsletters free of charge every month. The savings thusly sustained are passed on to the club, and the treasury has grown. Services to the Populace in terms of garb provided, tourney plunder items and prizes, literary publications, etc. have been made available largely through services and funds provided by Amtgard officers. As the club grows and the quality and quantity of services provided expands, the cost will (and indeed should) fall more upon the club treasury. We welcome and applaud their contributions, but it is unfair to ask Sterling # to provide three prizes for every archery tourney, or to have Fedora pay for the literary magazine out of her own pocket, or to have Gwynne provide tunics for a new King's Guard every six months. What we call dues at Amtgard are not actually such in a legal sense, but rather, donations. One does not need to pay "dues" to participate in Amtgard. Anyone can "play". Members are encouraged to donate

\$5.00 every six months to help support the various services mentioned earlier. One of these services is the newsletter. However, we can't guarantee a newsletter every month to every Amtgarder. Remember, these current newsletters are free; we're not spending anyone's money on them. If you are up to date on your "dues/donations" for six months and want a newsletter, then you will receive one, even if we have to expend club funds to do it. We try to distribute the thirty copies we have to obtain the largest possible dissemination of information throughout Amtgard. These newsletters are stretched by providing one per household (brother, sister, etc.), or so many per Company, and so on. As I said before, no one will be denied a newsletter for every month's worth of "dues" they pay. However, considering that these donations are an investment in the club, it is rather foolish to manifest an attitude of "give me, or else". Amtgard is not the Federal Government - we won't put you in jail for not paying up. If you don't agree with Amtgard government policies then you don't have to support it, and every six months you have the chance to choose your club officers. However, remember this, Amtgard has a corps of fifteen to twenty core members who provide most of the club's services, be it monetary, garb, weapons, events sponsored, etc. They receive no recompense other than their enjoyment in helping propagate Amtgard. A negative, selfish attitude on their part would be death to the club. I would encourage more of the Populace to emulate this positive approach. We've got members who don't even have adequate garb demanding orders, others who show up once every six months solely to vote for Monarch, bullies and babies with white belts around their waists or with aspirations for such, and guild members constantly clamoring to add more power to their guilds.... The list goes on. Speaking for myself, it is privilege and an honor to be able to serve the Amtgard Populace and club. One only wishes that certain elements of the Populace would not so frequently make this service a negative ordeal. Amtgard is what we make it. It is up to all of us, through common interests, and positive reinforcements, to help create the environment we want.

Turning to other matters, there is the subject that dominated my last letter, that being the update of the rulebook. If you are a guildmaster, and haven't turned in your proposed class alterations, then you are already late. Not all problems with the rules center on the rulebook per se. The Amtgard armor system, when correctly applied, is workable and playable. And yet, there are constant problems and disputes dealing with armor. Armor at Amtgard is rated by three criteria: 1) realism of appearance, 2) actual weight and protection afforded, and 3) quality and effort put into



construction. That is why you see some armor rated a level above its actual value. Having been responsible as Guildmaster of Smiths for rating armor during the past three years, I have tried to reward effort by scoring high for creativity and effort. Thusly, the complaint of the churl in his slapped on quarter inch cowhide - "why is my armor only one point, when that sixteenth inch studded leather over there is two points?" "Because", I would say, "that person over there put five times the work into his armor". And while we're here I'll harp on my point. I will be Monarch of this club for the next five months. For me that entails a duty to see to the growth and health of Amtgard. I am honor bound to do no less. I won't always claim to be right, whatever that tenuous word may mean, but I'm willing to try to understand, and I'm prepared to work. No more can be asked of a person. This may get me in trouble, but I'm going to go on record here. Orders, recognition, responsibility - these will be apportioned according to their reality. For those more interested in politicizing, finger pointing, and pouting - go ahead, and if you can find people stupid enough to follow, then all the more power to you. Amtgard has room for everyone. However, don't ask me to pretend that a wolf is a sheep. The would be wolves can try to tear the club down in some other Monarch's reign. We have a lot of fine people in Amtgard, and this society is one of the best things going around. I think we all owe it a chance to work.

Before I'm too far afield I will return to the subject of armor. Obviously the armor rules are being abused. We may even have to start averaging armor values on all pieces rather than rating each piece separately. Amazing how so many shots consistently land on the most heavily armored areas. Expect a day for armor evaluation in the near future. We may even form a new sciences guild of armorers, not to help rate armor, but to facilitate efforts at educating the Populace in construction techniques. I have a busy two months coming up, but there should be more time in 1988 for a myriad of interesting and colorful projects. I'm not so busy that I'm unavailable. The scathing tone of this letter is borne of exasperation at myself for even considering to bend to the ill winds that blow. We should never apologize for what we are, or sell ourselves short. The strong, the intelligent, those wealthy in spirit, they betray themselves, their friends, their very race, when they agree to wear the yoke or tether. We all have something to offer, and more so at Amtgard than in most other places. In spirit and thought I am yours in service.

Aramithris, Rex.



Total Honors thus far awarded in the reign of Aramithris, Rex. II

Orders of the Lion

Gwynne - 1 (Feast autocrat)
Esuom - 1 (Hall rental)
Sterling # - 1 (Feast work)

Orders of the Dragon

Gwynne - 2 (Feast garb, tunics)
Theo - 1 (Food at feast)
Argon - 1 (Food at feast)
Talinor - 1 (Food at feast)
Balilnor - 1 (Food at feast)
MaryEllen - 1 (Feast garb)
Silverbolt - 1 (Feast dessert)
Joella - 1 (Club favors)

Orders of the Warrior

Marika - 1 (No Champs, Weaponmaster)
Grymlac - 1 (Two man teams)
Xevious - 2 (Weaponmaster,
No Champs victory)

Orders of the Rose

Abedon - 1 (work at feast)
Cathan - 1 (Feast Herald)
Scarhart - 1 (Feast music)
MaryEllen - 1 Parties sponsor)
Ozy - 1 (Ran Weaponmaster)
Ariona - 1 (Work on Favors)
Theo - 1 (Fighter Practices)

Orders of the Owl

Theo - 1 (Pompeii Construct.)
Larce - 1 (same)
Aredhel - 1 (same)
Sigfried - 1 (same)
Grymlac - 1 (same)

Orders of the Griffon

Hellspawn - (Honor at
Weaponmaster)

Masterhood Achieved

Gilos - Master of the Rose
Esuom - Master of the Dragon
Gwynne - Master of the Rose
Scarhart - Master of the Rose

Garber Credits

Tawnee - 4, Shylarra - 3, Gwynne - 4, Abedon - 3, Caliope - 2,
MaryEllen - 1, Kalibria - 1, Joella - 1.

Smith Credits

Gwynne - 2, Ozy - 1, Fedora - 1, Gilos - 1

Titles

Aredhel - Duke, Gwynne - Countess, Ryah - Viscountess,
Sterling - Lord, Elycia - Lady

So you think Aramithris a Knight
With honor both shining and bright.
Let me tell you another!
That brute stole from his mother!
And drank all her wine coolers one night.

- Gwynne -

Duke Gilos, that gay dashing blade.
Beau Ideal of every fair maid.
We'll even mention his might
In the midst of a fight,
But he's still ranked #6 I'm afraid.

- Anonymous -

GARBER'S GUILD:

I am very honored to have been chosen as your new guildmaster of Garbers for the reign of King Aramithris.

There is a lot of work that needs to be done these next six months and I will be calling on those people who are adept with a sewing machine as well as those who sew exclusively by hand. I work full time and also go to school so my time is limited but I will do what I can to help you get some garb. I myself can make a basic, no frills tunic in a couple of hours but the fancier garb you want the longer it will take and the more help I will need to find to make the garb.

Many of you are aware that there are a number of events coming up where you may want garb. Making garb takes time so if you want clothes for these events, please let me know well in advance. Asking me about making a dress or tunic a week before will not work. That's not fair to me or you as you may end up with a standard tunic instead of the one you want.

Midwinter Feast is in January, the S.C.A. Estrella War is the second weekend in February, Crown Qualifications and Feast are in April, and the S.C.A. Grand Outlandish is Memorial Day weekend. That gives you a basic timetable of events and they are also listed in the Amtgard Calendar of Events.

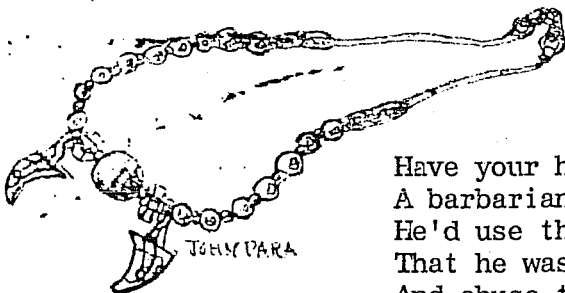
So remember, be thinking of what you want, draw it out and get with me and we will see what we can work out.

Abedon

Abedon

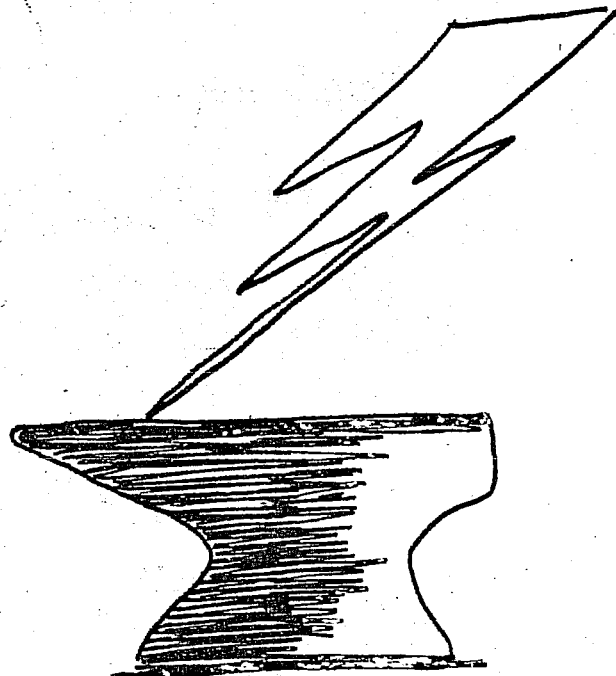
Footnote: In future newsletters we will be listing things we will be needing to buy, rent, or borrow for events. If you have anything that you won't be needing as far as camping and are planning on getting rid of it see me or Gwynne first. We may be willing to take it off your hands. We are on the lookout for a galvanized tub - a fairly good sized one that someone would be able to sit in. If you know of anyone who has one for sale or would be willing to lend it out, again, see me or Gwynne.

Until next time.....



Have you heard the rumor of Xevious?
A barbarian most ruthless and devious.
He'd use the excuse
That he was but a youth
And abuse the maidens most greivous!

Anonymous



I. WEAPONS CLASSIFICATIONS

KEY:

- AA - Win 12 consecutive bouts
- A - Win 6 consecutive bouts
- B - Win a tourney
- C - Place 2nd or 3rd in a tourney

ARCHERY

- A - Nashomi Sterling #
- B - Gilos Conan
- C - Scarhart M'Deth Esuom Ozy Aredhel Naes
Aramithris Talinor Rammork

BERSERKER

- A - M'Deth Aredhel Alric
- B - Morluk
- C - Nashomi Herkamer Starchild

FENCING

- A - M'Deth
- B - Rammork

JOUSTING

- B - Ajax Wolverine Rift Tawnee
- C - Alric

MORNINGSTAR (AND SHIELD)

- AA - Aramithris
- A - Aragoth
- B - Morluk Ajax Theo M'Deth Aredhel Kam'Aron
Heimdale Johann Nashomi Xevious
- C - Pyro Rine-O Gilos Ryah Kurse

QUARTERSTAFF

- AA - M'Deth
- A -
- B - Johann Nashomi Aredhel
- C - Mockvere Patrick Rift Scarhart Aegar
Morluk Larce Marquis

SHORT WEAPONS

- AA - M'Deth
- A - Aramithris
- B - Cheetah

SPEAR

- B - Mordn Johann Nashomi
- Gilos M'Deth Larce
- C - Morluk Zyax Deth Tawnee
Aramithris Kurse Aredhel

SINGLE SWORD

AA - M'Deth

A - Aramithris

Aegar

Aredhel

Morluk

B - Nashomi

Gilos

Heron

Heimdale

Andre

Rine-O

Larce

Kurse

C - Tawnee

Scarhart

Ajax

Rift

Aron

Deth

Theo

Conan

Mirgin

Eger

Zyax

Charloc

Ryah

SWORD AND PARRY (SHIELD)

AA - Aramithris

Morluk

A - Nashomi

Johann

Zyax

Rine-O

B - Deth

Wu Tao

Aredhel

Kam'Aron

Conan

Bearhunter

C - Gilos

Shrimp

Ghee

M'Deth

Aegar

Hellspawn

Aron

Larce

Avalon

Paxx

Exxoder

Ahira

Andre

Kurse

Xevious

Ozy

Grymlac

TWO MAN TEAMS

AA - Aramithris

A - M'Deth

Fyro

Morluk

Aredhel

Zyax

Kurse

B - Deth

Nashomi

Testicles

Heimdale

Alric

Andre

Gilos

Scarhart

C - Aragoth

Tenric

Ying

Forn

Brannel

Mordn

Ozy

Hellspawn

Rine-O

Grymlac

Ryah

Ajax

Ahira

Xevious

Elycia

Kam'Aron

Lonewolf

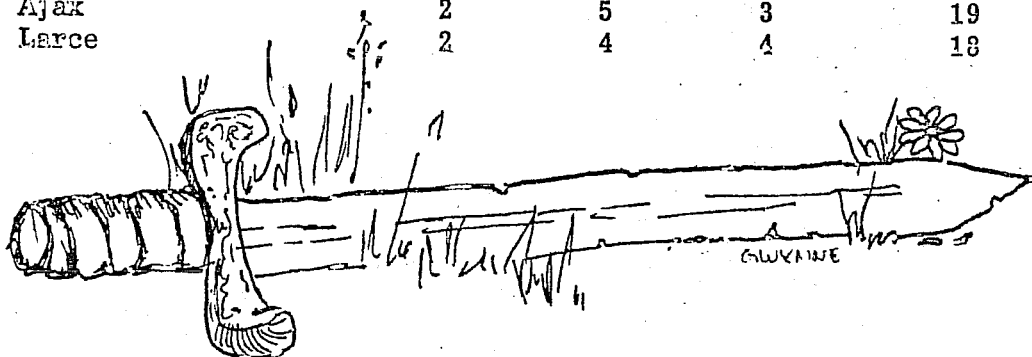
Larce

Michael

Theo

II. WAR EVENTS (ALL TIME RESULTS)

Name	1st	2nd	3rd	Points
M'Deth	27	15	8	119
Aramithris	32	9	4	118
Morluk	19	12	7	89
Aredhel	16	15	4	82
Nashomi	20	7	4	78
Gilos	11	9	10	61
Zyax	5	11	8	42
Deth	9	1	6	35
Heimdale	7	4	5	34
Rift	6	3	1	25
Rine-O	5	2	3	25
Scarhart	4	3	6	24
Tawnee	6	2	1	23
Ozy	4	5	0	22
Andre	4	4	2	22
Ahira	3	4	3	20
Kurse	4	1	5	19
Conan	3	5	0	19
Ajax	2	5	3	19
Larce	2	4	4	18



III. CULTURAL EVENTS (ALL TIME RESULTS)

Name	1st	2nd	3rd	Points
Tawnee	21	19	16	117
Aramithris	19	16	5	94
M'Deth	16	5	6	64
Joella	14	6	10	64
Scarhart	10	7	4	48
Gwynne	10	7	2	46
Aredhel	5	5	6	31
Esuom	3	5	7	26
Shylarra	3	4	8	25
Heimdale	6	2	2	24
Gilos	3	6	2	23
Nithanalorn	6	1	1	21
Ariona	4	3	1	19
Ahira	1	7	2	19
Sterling #	4	2	0	16
Ajax	3	3	1	16
Fedora	5	0	0	15
Wu Tao	4	1	0	14
Rift	1	4	3	14
Kalil	3	1	0	11



For Theo I have a suggestion
That would spare us uncertain digestion.
As a Chef he's a beaut
(And he's certainly cute!)

But his singing is open to question!

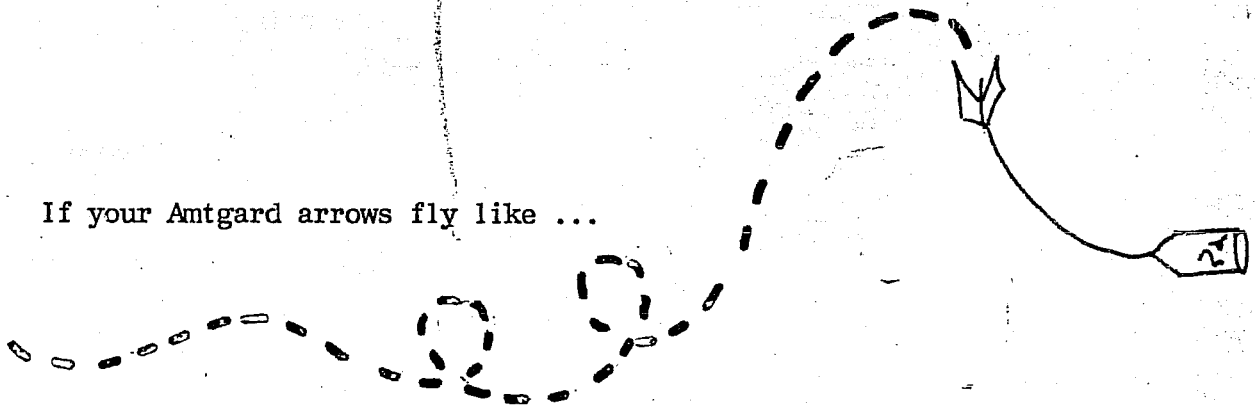
- An Admirer - (Of his cooking)

CLUB HISTORY UPDATE

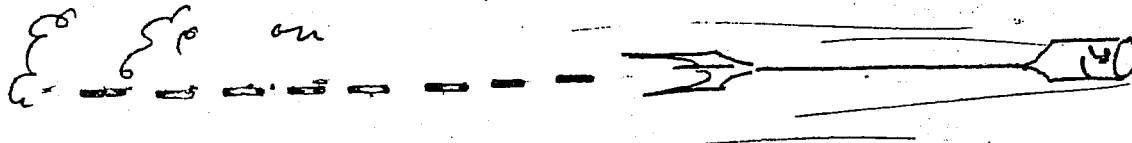
- 11/04 Fighter practice at Ponder Park.
- 11/07 Flag battles with massive missile support. Tales from the Burning Lands Vol. 3, #5 published by Gwynne. A hard day for the King, with Lorn later executed by the Club for stepping on His Majesty's head. No Champs Tourney II won by Xevious, with Ozy 2nd and Grymlac 3rd. Party at Pompeii that night with very fun ditch battles.
- 11/11 Fighter practice - 20 people showed up.
- 11/14 Battle for the Shield of Reflection run by Gilos. There were five teams, and the Shield was eventually awarded to Raven and Marika by the Forces of the Temple. Bridge sieges and twenty years war ditch battles.
- 11/17 Fighter practice at Arlington Park.
- 11/21 Company seige and flag battles between the Corsairs, Claw, Dragons, and Lions. Ditch battles. Presentations of the first of the new modified class rules.
- 11/25 Fighter practice at Ponder Park.

.....FROM THE ARCHERS GUILD.....

If your Amtgard arrows fly like ...



instead of like...



the problem may not necessarily be in your eye, your wrist, or your current good standing (or lack thereof) with the high god of archers..... Take a look at your arrows and check for the following:

- 1). Bent, warped, or cracked arrow shafts.
- 2). "Dowel" shafts of pine or oak (No bueno por caca and besides that they're dangerous and illegal)
- 3). Insufficient, loose, or deteriorated padding on the arrow head.

ALSO CHECK FOR...

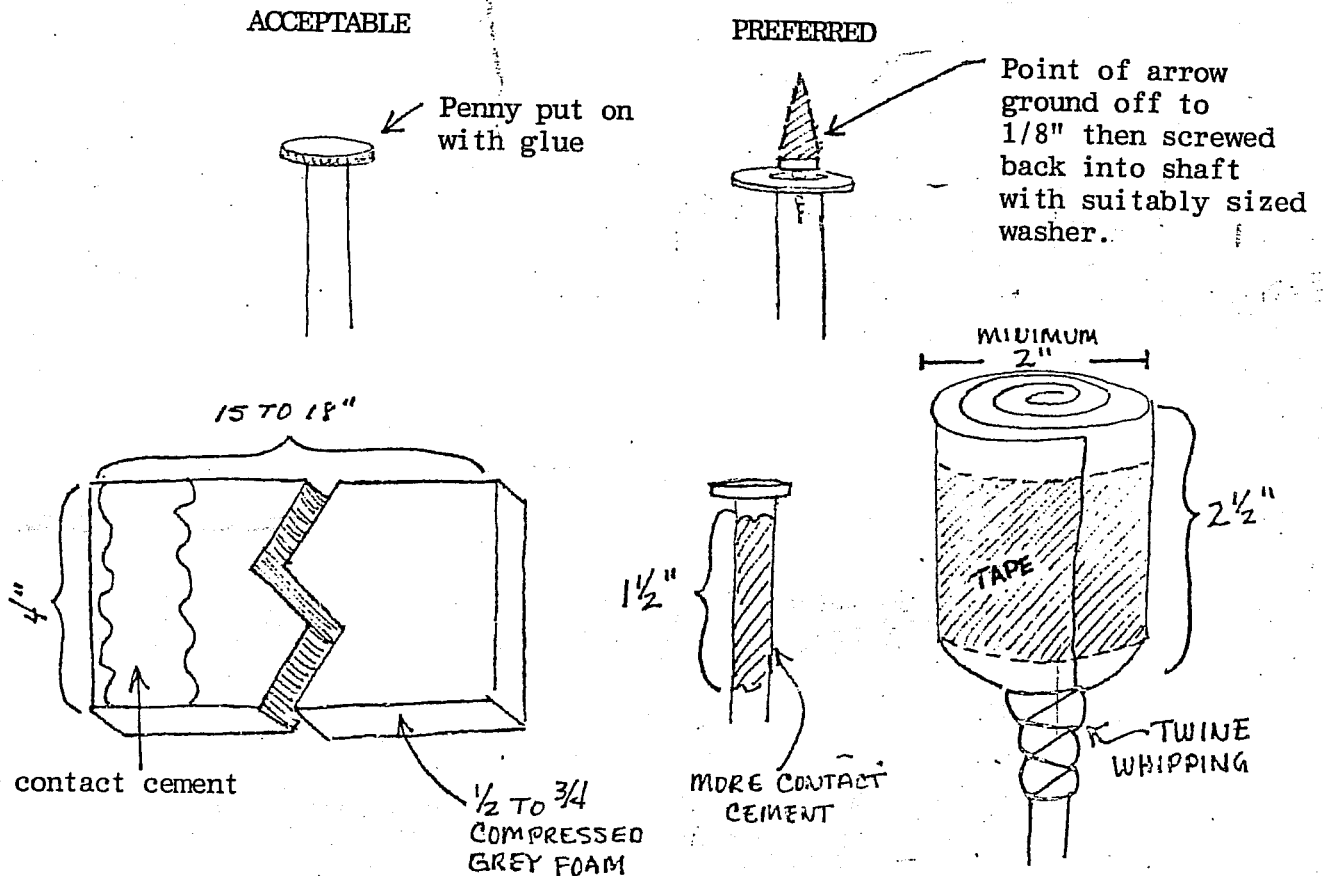
- 4). Worn or frayed bowstring. This condition not only puts a real warp in the arrow flight it can also put a real warp in your eye if the thing breaks with your bow at full draw - as in PUT YOUR EYE OUT.
- 5). Cracked bow - this will not put out your eye (necessarily) but is almost guaranteed to make dog food out of your arm or hand.

PLEASE REMEMBER...

- 6). Compound bows are not allowed on the field.
- 7). Recurve bows or long bows with a "pull" of more than 35 pounds at 28" are not allowed.

If you have thoroughly checked out your equipment, found it in good condition, and your arrows still fly like drunken buzzards maybe, just maybe you need to review your method of making an Amtgard arrow.

I've had pretty good luck with my arrows by using the following method of creating the infamous Amtgard dum-dum arrow:



For a standard arrow wrap the foam as illustrated above 1 1/2 inch below the penny/washer and a good 2 inches above to achieve a generous 2" diameter "head diameter". Whip the bottom 1 1/2 to the shaft. Don't use tape for this it just adds weight. Now tape the top around the head (not over the top) with about 2 wraps of the *proper color of duct or duct-type tape. I guarantee you will have a lighter, safer, and more consistent arrow.

If you need some help get in touch with me at the Park or give me a call at 532-4869.

*Proper color for type of arrow will be identified in the upcoming revised rules for combat.

NOTE: I'm going to get together with the Scouts Guild and we'll be having a weapons check on archery equipment in the very near future.

Sterling #
Sterling #, Guildmaster

P.S. Any interesting projects for the Engineering Guild would be most welcome.

- AN INTERESTING NOTE -

For those ladies at Amtgard who have
admired the lovely beaded headpiece
worn occasionally by Tawnee...Here's
where she got it:

Ava Maureen Durbin
5426 Tierra Buena Lane
Glendale, Arizona . 85306

AND SPEAKING OF TAWNEE - AN ANONYMOUS PAEN TO HER VERSATILITY...

This is the case history of Tawnee
Who could never decide who she should be.
Warrior, Healer, or Dryad
Her roles eclectic and myriad
A clear case of split persona - ality.

- Secret Admirer -

We will be organizing workshops for the following crafts:

Ceramics: Feast settings, Candleholders, etc., Sir Tawnee

Applique: Flags, Banners, Garb, etc., Sir Gwynne

Needlecraft: Embroidery, Cross stitch, etc., Lady Shylarra

Chain Jewelry: Headpieces, Bracelets, etc., Sir Kalibria

Leathercraft: Armbands, headbands, etc., Sir Tawnee

Anyone interested in participating in such workshops, whether as
students or as teachers for these or other crafts is encouraged
to attend the following pre-workshop planning meeting.

Saturday, January 16, 11:00 am
Village Inn, Airways and Montana

We will discuss when and where
the workshops will be held,
and the types of projects
the students wish
to complete.

ART-GUILD



THE
OFFICE OF THE
ATTORNEY GENERAL
STATE OF NEW YORK
ALBANY

IN SENATE
JANUARY 10, 1910

REPORT OF THE
COMMISSIONER OF THE LAND OFFICE

FOR THE YEAR
ENDING DECEMBER 31, 1909

ALBANY: JAMES BRADY, STATE PRINTER, 1910.

THE
OFFICE OF THE
ATTORNEY GENERAL
STATE OF NEW YORK
ALBANY

IN SENATE
JANUARY 10, 1910

REPORT OF THE
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