

Bungle In the Jungle

2008

M A Y 3 0 - J U N E 1

S T R O U D , O K

A WORD FROM THE CHIEF



Welcome (sort of) to Amtgard's Freehold of Five Banners in Tulsa, Oklahoma! I suppose that the event site in Stroud is technically a bit outside the Freehold proper, but who could pass on the opportunity to run a three-day Amtgard event at an actual Renfair location?

Yes, we're setting our sights awfully high for our very first event, especially for such a new group, but then again Five Banners has never been about doing things the obvious (or easy) way! Over our first six months we've seen our numbers swell, drop off, and swell again, we've seen friends come and go, but from our very first day at the park one thing has never changed: our love of the game. We're all

here because we've caught that dream, because we've seen what Amtgard might eventually become in Tulsa, and because we all want to do our part to make that magic happen!



As our Freehold's very first Chief— that would be "Sheriff" just about anywhere else, but like I said we've always got to be a bit *different* here the Banners— it's hard to believe that my term of office is nearly over. Six months doesn't seem like such a long time

now... there are still so many things that I wanted to do, but alas, that's real life. In any case, I really wanted my term as Chief to end on a strong note, and I'm feeling pretty confident that we've hit the bulls-eye with this event.

So welcome, one and all, to the "Rumble In the Jungle," hopefully the first of many such events to be sponsored by our Freehold. We truly appreciate the honor you've shown us by giving up your weekend and driving god-only-knows how far just to be here. Above all, we hope to share our dream for this game with YOU, our honored guests. Vivat Amtgard!

—Maccalus Caerwent Ex

DIRECTIONS TO THE EVENT SITE (FORMER KING ARTHUR FAIRE LOCATION)

Take the Stroud exit from the Turner turnpike. Immediately after exiting, turn LEFT on SH99 so that you are heading NORTH. Stay on SH99 for 2 & 1/2 to 3 miles, turning RIGHT on 840 RD (look for the signs that say "Wilderness Challenge" and "Stroud Lake").

Head EAST on 840 RD for 1 & 1/2 to 2 miles, looking for the 2nd turn on your left. This will be 3580 RD. Take 3580 RD for an additional 1/2 mile, looking for the event site on your left. You'll know it when you see the overhead sign that says "KING ARTHUR —

HAUNTED WOODS." Go through the gate under the sign and follow the road around to the event location.

WHAT SHOULD I BRING?

We suggest insect repellent,

sunscreen, extra food and water, a drum— or materials to make one— for the drum circle, an inexpensive thrift store item or homemade craft for the plunder tourney, camping gear, garb and weapons!

HAPPY HUNTING!

Schedule of Events

FRIDAY, MAY 30

- Arrival and registration. \$10.00 voluntary donations accepted in lieu of admission fee.
- Set up camp and unload gear. Friday night meal not provided.
- Informal ditch battles.
- QUEST EVENT, PART ONE: THE SILENT TRIBE. *Whereupon our party hears a disturbing tale. A deserted village. An emissary of the sylvan folk. A night of terror and a macabre task of retrieval. In-character council meet.*
- Return to camp.
- Drum circle. Bring your drum, or make one!!! An empty coffee can, or even a plastic Easter egg filled with gravel, will fit the bill nicely.
- Pun tourney by campfire.

SATURDAY, MAY 31

- A meager breakfast is provided. Your food contributions are welcome.
- SIXTH BANNER YOUTH QUEST (For ages 12-16). *With the adults of the Freehold preoccupied, its*

youngest heroes must thwart an unexpected menace. Can they rise to the challenge? Adult volunteers are needed to help run this event!

- Youth awards.
- Plunder tourney. ENTRANCE FEE: one piece of garb or equipment bought at a garage sale or thrift shop (\$5.00 suggested maximum value) or a homemade art or craft of equivalent value.
- Saturday lunch not provided. (*Did somebody say McDonald's?*)
- Informal ditch battles.
- QUEST EVENT, PART TWO: THE TIDE IS TURNED. *Their hand strengthened by the events of last night, our party steels itself for the task at hand. Liberation brings new information. The means to victory are attained, even as the enemy changes his face. A celebration is called...*
- In-character feast and revel. Food and beverage provided (including alcohol for those of legal drinking age). This is a continuation of the Quest, but non-

combatants are welcome to join in the roleplay!

- 'BARON MUNCHAUSEN' GAME. In-character storytelling by campfire, with a twist!
- The cloved orange makes its dreaded appearance.

SUNDAY, JUNE 1

- Early morning reveille. *Time for those who over-indulged to pay the piper! It has been truly said that virtuous living is its own reward.* Brute Squads may be organized to awaken the dead. Strike camp and stow gear. Trash patrol.
- QUEST EVENT, PART THREE: AN ENEMY VANQUISHED. *Unholy ground is consecrated and a lair denied. The enemy is laid to rest. The Five Banners are restored. Our heroes become the stuff of legend.*
- Depart campsite. Brunch in town.
- Fare thee well!



Common Sense! (Our Guide for the Perplexed)

A few practical suggestions for the weekend:

WATCH FOR SNAKES. There are still numerous brush piles and downed limbs on the ground from the ice storms last December. Be alert to your surroundings in tall grass and avoid debris.

CONSERVE WATER. Our camp-site does not have a potable water source. The Freehold will be bring-

ing 35 gallons of drinking water, and will make trips to Stroud as needed to replenish this supply, but you can really help us out by not wasting water. If you're thirsty, drink— that's what the water's for— but please conserve wherever possible.

RESPECT THE LAND. We're very fortunate to have such a



great event site, and we'd really like to be invited back next year! Don't cut any trees, set campfires in unauthorized areas, or do anything to damage any of the buildings. If you bring it in, pack it out— please leave the site cleaner than you found it.

Thanks for attending the first-ever Bungle in the Jungle!!! See you again next year? Travel safely.