

# THE EMERALD DENOUNCER

presents

## HOW TO ----> THROWING DAGGERS



### Step 1.)

We start with 4 Pringles Cans. They have an approximate diameter of 2.5", so you'll pass all the stuff-my-ring of judgment rules. Japanese versions of the cans will make your character much more authentic and believable. Better than showing up wearing jeans and a swat t-shirt to an RP event. Anywho. Move on to step 2.

### Step 2.)

Wrap a few layers of camp foam around the pringle can in question. You can also cap the ends off with camp foam. Note: Leave the can's empty, don't want any bean filling to spill out and give someone food poisoning. Better safe than sorry. Step 3.



### Step 3.)

Make sure to use a few rolls of duct tape to keep the camp foam from Step 2 in place. It'll also help put some weight on the dagger, since a 'fart from a camel' from buddah knows where could cause it to veer unexplainably off course. Step 4 Please.

### Step 4.)

Now your done and can have the freedom to fashion your throwing dagger into any shape you wish to make it as lifelike as possible. Make sure you have adult supervision when using sharp objects or even the blunt tips of dulled humor. Also refer back daily to the 7.0 rulebook to keep up with ever changing rules and clarifications.



# THE EMERALD DENOUNCER

NINJA -B- WARE

!do not approach these individuals alone. they will use you and abuse you. ninja, your identity is sacred, do not allow yourself to be photographed by these heathens whom desecrate the sanctity of secrecy!

\*if caught on film, then you are indeed not a ninja\*



ZUMAT



SPONGE



KANDON



brought to you by  
SONJAR



NOW...  
FROM THE PEOPLE WHO BROUGHT YOU



RODNEY



MADU O'  
QUESTIONABLE LEGALITY

**COMES...**  
**BIG ASS DAGGERS**  
BY BRENCO



That's right Folks!  
They're all the rage in Brennongard\*  
They're Bigger !!!  
They're Heavier !!!!  
and there's no limit...

HOW MANY CAN YOU CARRY ???  
ONE? Maybe.  
TWO? I Don't think so.  
THREE? No WAY MAN !!!  
FOUR? You Gotta be kiddin'.

Get Your **BIG ASS DAGGERS** Today !!



BY BRENCO™ \*guaranteed not to pass through a 2.5 in ring.



# ATTENTION:

This is a formal notice to be aware of the fact that several "contracts" for assassination have come across my desk in the last few weeks. Many of these "contracts" have been accepted by Sanctioned Members of the Assassins Guild.

Due to the increased number of assassinations being requested, I felt it only honorable to inform the public at large of the possible confrontations which may occur during the course of the upcoming events.

As the Kingdom Level Guildmaster, I am only approving "contracts" for Sanctioned Members of the Assassins Guild. All other "off field" killings should be considered acts of "murder" and not connected to the Assassins Guild in any way.

I must also advise everyone... if you are playing Amtgard, you can be considered a viable target. If you are not actively participating, please do not present yourself as such. I don't want a bunch of whiners going to security saying they are being attacked or threatened by Any of my Assassins.

If you've signed a waiver, your wearing garb and your walking the roads or hanging out along the way... You Are A Target. Please take your death with some measure of dignity, in the spirit of the game. Don't whine and cry. Don't yell and scream. Don't take up arms and start a war. Just take the death, then go on about whatever it was you were doing before you were assassinated.

Only Amtgard Legal weapons will be allowed for Assassinations. There will be no worries about "Sharpies" causing allergic reactions or complaints about stained garb or salted food, just stabbing pains & bruised egos.

Everyone Please Remember...This is A Game. It's Fun. We play it with foam Weapons. We Hit each other with these weapons. That's How we Play the Game. Have Fun.

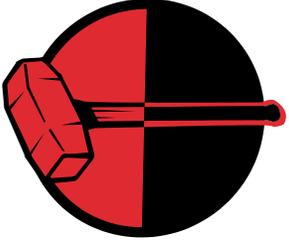
In Service,

Grandmaster Assassin

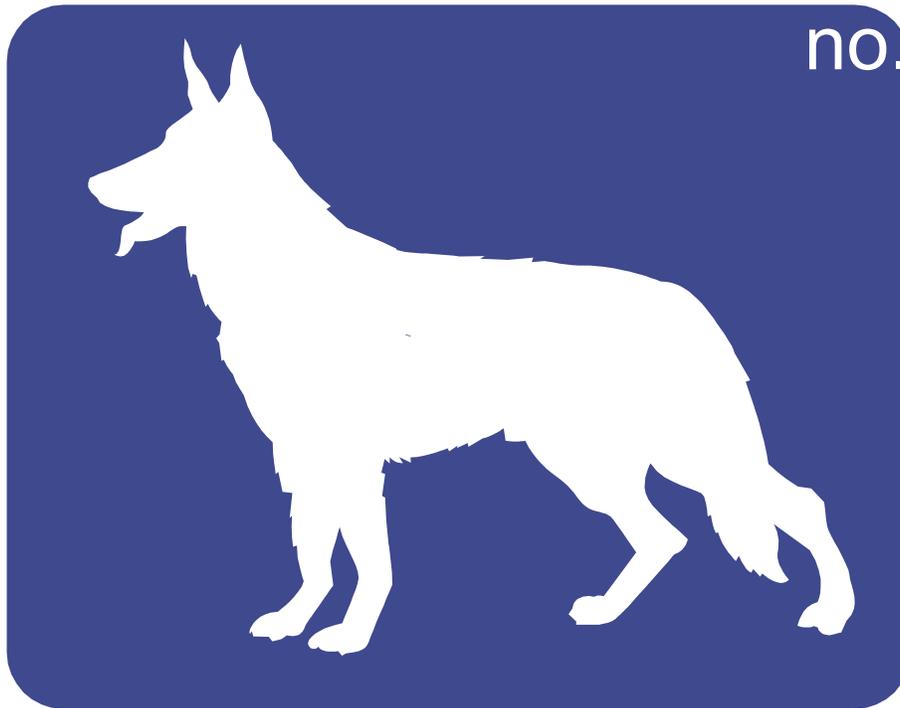
Sir Delphos Darkheart

Guildmaster Emerald Hills Assassins

# THE EMERALD DEFENDER



# Thought of the Day:

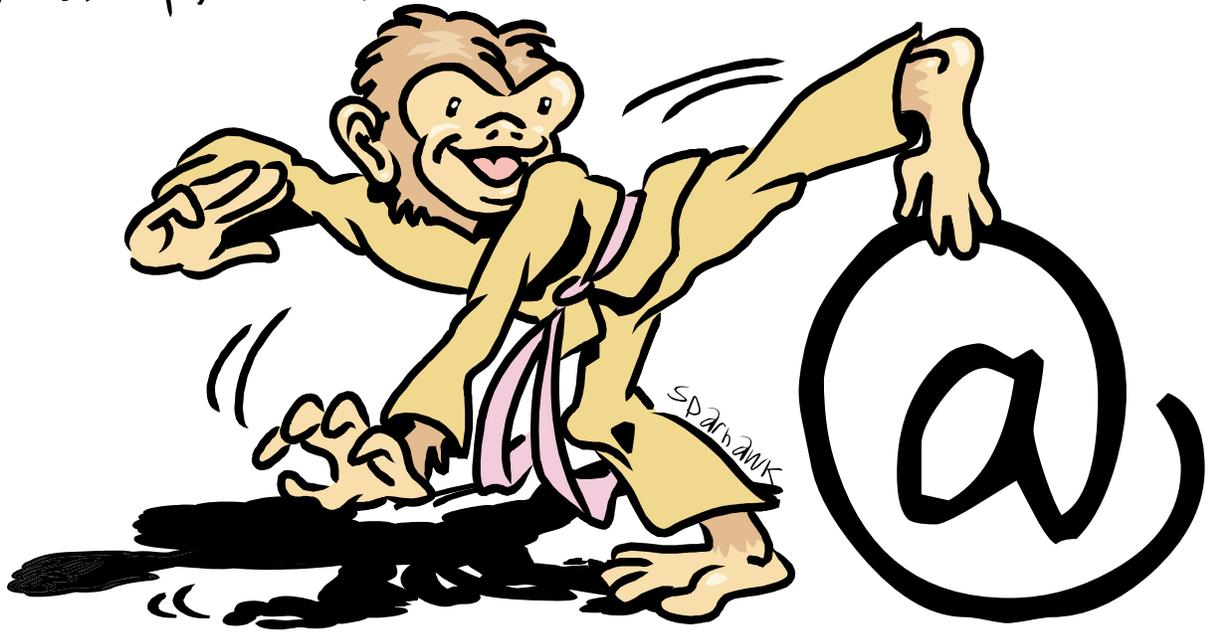


Falamar

'You rival even the smartest  
of some breeds of dogs.  
I mean you're not 'Border  
Collie' smart or anything,  
but you might be 'Basset  
Hound' smart.'

-Brennon

example 1



~~\$400~~



Exhibit Q3.



~~\$50~~



# The Awakened

circa 2006.

Artists unknown.

Medium: Digital 1's and 0's.

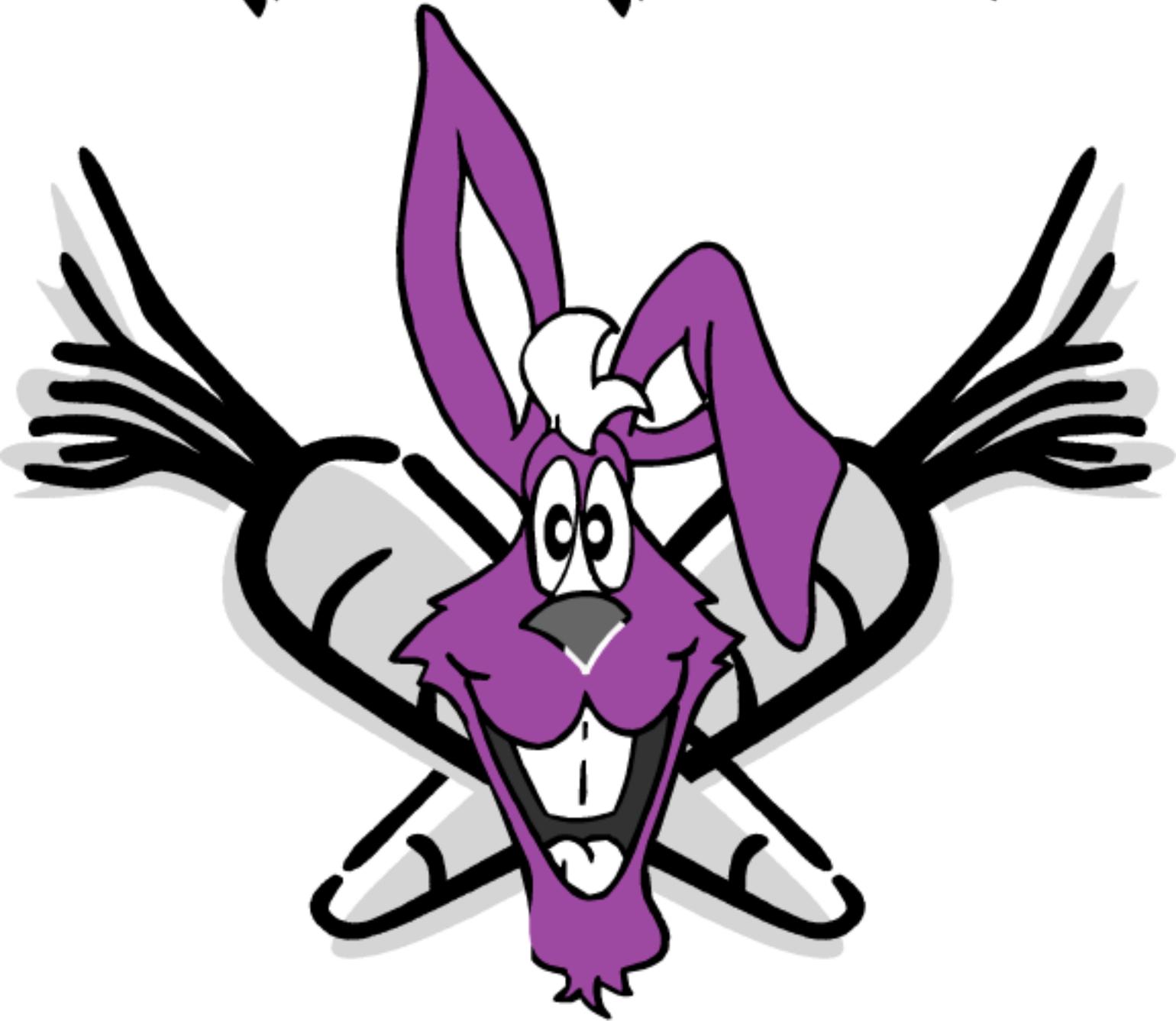


paypal donations to [reallypuddy@sham.neato](mailto:reallypuddy@sham.neato)

support your local  
propagandist

brought to you by TED

THE FLUFFY



COMPANY

**Interview with a Saint  
Or why Nevron won't die.**

**Interview with a Saint  
Or why Nevron won't die.**

Find Nevron on the Web at:

<http://www.geocities.com/ravingidiot13/mainpage.html>

TED

**1.) What's the definition of Aramithris in Nevron's Dictionary?**

*There is no such entry.*

**2.) How has your outlook changed on the game since being a Barbie?**

*Are you saying I was a Barbie and I'm not now? Or, is it, I wasn't but now I am? Which is it? Either way I think you need to use a different phrase than that. I'm more like a chewed up old GI-Joe with the (worn out) kung-fu grip. And its really ok. I know I'm well past my prime. My years of glory have dwindled down to days and more recently, moments. I don't think I go as all out like I use to. I still think I can win every fight as long as everything is even. Its just that when dealing with all these youts, well... its far from even.*

**3.) How did you acquire Sainthood in the Emerald Hills anywho?**

*They ran out of the normal awards and titles available in the Corpora so they had to make one up. And I still think I got ripped off. Fal-mood-amar got the title of Outlaw of the Emerald Hills, and what has he ever done? I taught the boy everything he knows.*

**4.) Who was Lan D'Ork?**

*That would be Landolf. Nuff said.*

**5.) Ever hear about Bad Asses Inc.?**

*Doesn't really ring any bells or set off any warning flags. Since we're dropping names here, ever hear of the Dark Emeralds? Shadow Company?*

**6.) How do they compare to House Big Sluff today?**

*Not sure who your refering to, but I can think of a few people who, -if their not already-, should be involved with this house.*

**7.) Were Gerath Blackhawk's Weapons of War really made by 'superior craftsmanship and materials'?**

*Don't know any Gerath. But I did know a Garath. And all his weapons of war were made from the same stuff the rest of us were using. PVC, Blue Camp foam and 200mph duct tape. If you want to call them "superior" then I guess you can. I know that those early weapons held up a lot longer than the "fishing poles" that are everywhere today and when you consider all the time spent with the constant change outs, then our wrapped swords were a better deal. But the game has become a high speed game of tag. Reminds me of the Clothes-pin Duels of days long past.*

**8.) Did you help inspire the creation of any monsters or relics, i.e. Death Knight, Dark Lord, Orb of Healing, etc.?**

*Flail of Doom, Cup of Shielding, Staff of Chaos, and my favorite... the Dicks Guild.*

**9.) What's Nevrons Golden Rule of Amtgard?**

*"If your dead put your sword on your head."*

**10.) Is there a current College of Arts and Sciences in Amtgard 2006? 10b.) If not, was there ever a College of Arts and Sciences in the EH?**

*If there is one, and there use to be one, it's now been shoved in the back and only really celebrated at DM and sometimes Quals. But I guess our events, with the bardic's that happen out there could be a sign of constant hope.*

**11.) What does being a Knight mean to you?**

*It means I have to be nice. Knights are suppose to be all your ever suppose to want to be Lets be honest here. I have removed my belt(s) twice. I did it once because I needed to do it and I did it again because it needed to be done. I'll let you dwell on which time was for which reason.*

**11b.) Is there a difference in new vs. old school white belts?**

**Interview with a Saint  
Or why Nevron won't die.**

*Garb... WaistLine... Attendance..*

**11c.) Sir Nashomi, a true knight or not? Why?**

*Of course he is. Why wouldn't he be? Did you hear something?*

**12.) Titles/awards were given at fighting tourneys for the most Honorable, Inspirational, and Fiercest Fighter. When's the last time you can recall them being awarded and what did they mean?**

*I don't know about any inspirational or fiercest type fighting awards, but during most tourneys the reeves will normally keep track of the participants willingness to call their own shots and bestow the best (he who collects the most marks/stars) at this a Griffon. This type of Griffon is normally handed out to people who don't win, much less, place in the tourneys. Its rare for this type of Griffon to go to someone who placed in the tourney. Its only happened twice that I'm aware of.*

**13.) Amtgard, Amptguard, or Amptgard?**

*Amtgard of course. Only newbies, mundanes and/or stupid people would spell it otherwise.*

**14.) What was it about the Freehills (now Kingdom of the Emerald Hills) that attracted you to show up and help develop amtgard here with Delphos back in 88?**

*First off, I'm glad to see you included Delphos in the above question. He deserves a lot more credit/respect over the creation of our Kingdom then he ever gets or is willing to admit. As for me, I enjoyed the few times I spent on the field in El Paso, and I thought it would be cool to be able to do the same thing up here. When I first met a lot of the old Freehills crowd it was in the form of some sort of party out at Reyna's place or something like that. Just prior to all that, Delphos and I had went to a SCA Feast thing in Carrollton looking to hook up with Reyna and we were made to feel most unwelcomed because in our innocence we proclaimed to be members of the Freehills. That statement was followed with a wave of unrest and for the rest of the evening I wasn't having much fun. It's a wonder I ever stuck with it. But as I said before, Delphos was a big reason for me to continue. We really got lucky when it comes to starting off with a sizeable group from day one. Our 1st day had 13 people. And that doubled the next week. I remember having weeks of 50+ people attending the park on normal sign-in days. You got to remember that in the beginning I was a diehard stick jock and in some ways I still am. I fell in love with the rush of the combat. But I have learned that the club needs more then a trench. I don't, but the club does.*

**15.) Is Amtgard still a Live Action Role Play game or is it simply Live Action?**

*More like a Live Smack Action Role Play game. Its really what ever you want. If you want to see Heros and myths of legend all fighting it out on the same battlefield then your going to see that. If you want to see an alternative sport then your going to see that. It all comes down to garb and the amount you do or don't wear.*

**16.) The Amtgard Dream: The gathering of a great and many gifted and excellent folk who voluntarily work with dedication and tireless spirit for the improvement of the game. True or False?**

*At one time that was more true then false. Time however, may have taken out some of the truth of that statement Although I would like to believe that it hasn't. Now days we seem to have even more self-serving folk who are more interested in what they will get out of being in any of our offices. To many elected officials are slackers looking for the easy road to Amtgards titles and fame.*

**17.) "I saw her walking across the field and suddenly I knew what I was fighting for!" You were talking about the dream, right?**

*Don't think I ever said that. Now if she was coming out of my tent..... then yes it was the dream. Or at least, a dream.*

**18.) Vivat the Rebels! Vivat the Freehills! Vivat the Emerald Hills! Vivat Amtgard! What did it all mean to you? Does it mean anything now?**

*What we were. Where we came from. What we Became. Who we Are. It was all about friendships/familys, living for one brief time in a world of wonders. It was belonging to a team that even though we would bicker/argue with each other during normal days, we would always form up on the field in other lands and be like one. Its still alot about the people. Over the last 17+years I have met and left some sort of impression on a lot of different people. Some will be my friend till time stops. Some have already moved on.*

**19.) You were the guildmaster of Gladiators back in the day? What was the guilds purpose anyways?**

*To hold FP and keep the records of said FP. I also called people up to remind them. Brought extra weapons and stuff. I'm not sure who came in first but I know that Xenos and I were the first to collect over 100 FP credits. I stopped counting at 200.*

**20.) In your honest opinion, are there any modern day Ragnars, Zareds, or Scarhearts in our bardic circles today?**

**Interview with a Saint  
Or why Nevron won't die.**

*Sure, Cabal, Forest, even Logan & the other 2 stooges on a good day. And once I get around to it...*

**21.) What does it take to be a keyboard cowboy? Nevron vs. Kitten, who won?**

*The phrase is Keyboard Amtgardian. And you just have to spend more time in front of your computer then you spend at ANY park/event and still think your view is one we should listen to. And I won of course. He only shoots his mouth off now and then because the weapons and tactics I'm allowed to use can't remove his tongue or fingers. Maybe I'll have better luck in the next world.*

**22.) What's the best quality of newbies today?**

*Their willingness to play. That and their wide eyed looks when one of the seasoned warriors pulls off some frigging special shot or slays multiple opponets.*

**23.) What would you want to discover (fish, plant, red dwarf) that you could proudly name after yourself i.e. Nevron?**

*Nevron Comet. Comes around every 13yrs.*

**24.) Fill in the blanks:**

*The \_Stick-Jocks\_ are the biggest bunch of \_contributors\_ that have ever \_played\_ the game of Amtgard.*

**25.) What's your advice for the kids out there regarding becoming part of the 'Wrong Crowd?'**

*You don't just become Wrong Crowd. Its something that comes natural. If your having to try you should just stop. Stop before you hurt yourself.*

**25b.) What's your advice for the kids out there who want/need a white belt?**

*Stop all the wanting and needing. Do what you would do for the sheer sake of doing it. Not for the prize afterwards. Of my four belts, only one did I set out to obtain. The rest just came with doing all the things I had to do to keep this game going long enough for the rest of you to enjoy it with me.*

**Extra Credit.) Is TED4EH retarTED or simply misquotED?**

*He's a misquotED retarTED.*

-----

Haha, that's...great. Well Sir Nevron we hope you had as much fun answering as we had reading a little more about you. You heard it here first folks. Keep a lookout for future interviews with your local kingdom idols, saints, or puds. Whatever.

TED - thought they were being ignored by fytakin