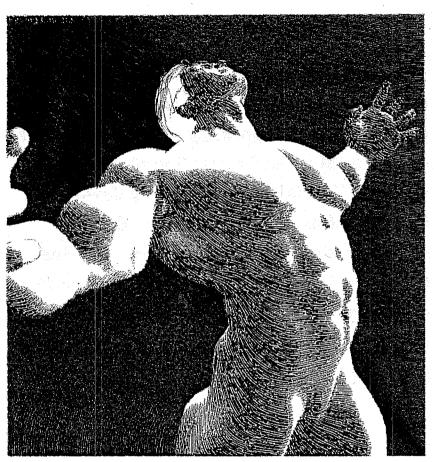


Art by Sean Carlton



Art by Sean Carlton

Amtgard is a non-profit, non-sectarian group devoted to recreating elements of the medieval, ancient, and fantasy genres. The thrust of Amtgard is both recreational and educational, with major group efforts devoted to reconstructions of medieval combat. Amtgard weapons are safe, foam-padded replicas of the real things. Anyone age 14 or greater may join (those under 14 years of age require parental and Monarch approval to partake) (http://amtgard.com:8080/what.html).

INTERVIEW PIECE WITH SIR NEVRON DREADSTAR - 4 BELTED KNIGHT - KINGDOM OF THE EMERALD HILLS BY SIR ECLIPSE BLACKFIRE

Q: What was your most memorable Amtgard event and why?

A: Tough question. There's been so many good ones. But I guess if I had to narrow it down to one, it would be a Clan. And it has nothing to do with a knighting, or anything the BL were responsible for. I'm not sure which one it was, but the events of that event still give me plenty of tales. One in particular, is about a Fellowship of the Ring type quest that was held at that year's Clan. I was playing a ringwraith (of course) and I was given a couple of lackeys to follow me around. I did one hell of a job role-playing ("Give (find) me the ring and my master will give you a king's treasure") but of course I can do that on most days. What really stands out about that quest was a little known event during the quest. Stick with me cause this may be longer than I want.

I was walking up in the woods trying to sneak around the Elven King area and I happened to hear a small child yelling for help. Well at that time I was a full-fledged full-time hero (FD days) and as such I blew off being sneaky and rushed even further into the wood towards the sound of the child's pleas for help. As I approached the child, I could see she was all tangled up in some thick woods and was crying and just plain scared. I smashed through the woods freeing the child and spent the next few moments calming the child and myself down. In the calming conversation, I learned from the girl that she was an Amtgardian's daughter, and she was supposed to be taking part in the quest. Now get this... She was playing one of the Hobbits. The Hobbit with the ring. The One Ring. Now I was faced with some sort of inner battle with myself. Should I sneak the "hobbit" back to my camp, feed her and all that and wait to see how long it would take for the quest to be called. (Evil wins) Or, do I return the hobbit to the Elven King where she was supposed to be? Yes, I am one evil type person but I have another side. And that side won the battle. But the look on the face of Elven King and all his guards when I showed up with the "hobbit" holding my hand and her and I laughing and joking was well worth it. I handed over the Hobbit and the Ring to the Elven King and told him that if I was not such a fan of the Books I would of rewritten the story that very day. Not many people know of that certain event.

INTERVIEW PIECE WITH SIR MICHAEL HAMMER OF GOD - 4 BELTED KNIGHT - KINGDOM OF THE IRON MOUNTAINS BY SIR ECLIPSE BLACKFIRE

Q: What was your most memorable Amtgard event and why?

A: Well, I am tempted to say this Rakis [2003] was the most memorable because I got a fourth belt, met a very special girl and because we got 100+ fighters through a six event, double-elimination tournament in six hours. Ten years down the road, this may be true. Right now it is too fresh and too easy to remember. Instead, I will say Spring War One, also known as the Potato War, was the most memorable. I was king of the CK and trying to make sure my coronation event was a real blowout. It was like manna from heaven when King M'Deth of the Burning Lands called and offered to invade at my coronation. M'Deth did a great job of recruiting assistance and when it came to the War, the CK was badly outnumbered. Still, that event started an annual Amtgard tradition that is a decade old now. I have many specific memories of the event. I remember that Annihulus was angry with me, for some reason. Vidar came up before the court to receive an award and refused to kneel. I resisted the urge to tear up the award and just stood on a chair to give it to him. This diffused an ugly situation. Late Saturday I was hanging around the kitchen with Ghee (of Ghee's Raider's fame) and he told me the event was excellent and that we needed to do it every year for those who could not make the long drive to Clan. While in that discussion I came up with the name 'Spring War'. Friday night I was hanging out at my camp when I first met Delphos. He told me I was, "Just another little

Donnelly." I recognized these as fighting words, but I just could not be bothered. I have many other snippets of memory from that event, and on that basis I would call it most memorable.



Art by Sean Carlton

LETTER FROM THE MONARCH

This is the obligatory words from the Monarch. My prose isn't pretty, so I'll keep this short. It's been a great honor to serve you as monarch for the first half of my reign, and I look forward to the remaining three months.

The turnout at Dragonmaster and Weaponmaster has been pretty good. The turnout at the other kingdom battle games hasn't been all that high, but that's been mostly due to the weather. Brennon has done an excellent job coming up with entertaining scenarios, and I hope everybody makes an effort to attend the kingdom battlegames April 24 at Ironcloud and May 16 at Eagleshire. The March and June battlegames will, of course, be at Midreign and Coronation. The more the merrier!

I am pleased to report that EH was, of course, on the winning side at Spring War. I offer my congratulations to Tuk! for leading the EH team to victory, as well as my thanks to Larin for helping to organize our team.

I will finish with the reminder that I am your Monarch, and I don't know how you feel I would best serve you unless you tell me. My email address is king@amtgard-eh.com, and my cell phone number is 214-395-6950. I also recommend checking the EH website and calendar for updated information: http://www.amtgard-eh.com/

Sir Martello Entropy Proud King of the Emerald Hills

Sir Martello Entropy Cell: 214-395-6950 King of the Emerald Hills king@amtgard-eh.com http://www.amtgard-eh.com/



LETTER FROM THE REGENT

I don't have the eloquence or the desire to write a long article. So I will leave you with this thought. Different people may play Amtgard for different reasons. We should all be here for the enjoyment of the game. If you are not having fun, take a step back, figure out why and then put forth the effort to change it.



Sparhawk

DRAGON MASTER

Current Dragon Master: Zhanell

Zhanell	22 6375
Sean Carlton	
Sistar Tolken	
Yoni haMagid	 . 11.95
Samantha Three Jugs	 . 8.425
Darkangel von Kitn	 . 3.9375

Previous Dragon Master: Deitri Van'Devic

	Mark Control of the C
Deitri Van Devic	24,42
Sistar Tolken	23.27
K'tai	
Yoni	
Kayla Darklighter	
Bone	15.56
Finn	
Wickett	7.79
Sapphire	4.22
Weazel	
Chaos	3.66
Doladar	3.51

SUBMITTED HERALDRY BY CHES





Warriors



Wizards



Additional guild art can be found at: http://www.io.com/~ches/amtgard/guilds/

Artwork created by Vincent Landrest for the Amtgard Heraldry Guild to use in place of the old guild heraldic art.

Contessa Francesca d'Pisa bella note dolce vita Vecchio Havas Grande Corleone, sir

SUBMITTED HERALDRY BY CHES

Anti-Paladins



Archers



Healers



Knights



Assassins



Barbarians



Monks



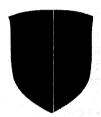
Monsters



Bards



Druids



Paladins



Reeves



PLANNED CROWN VISITS

April 2004	
8-11 Thu-Sun Sword Knight Boot Camp II	Tanglewood Forest
24 Sat Kingdom Battlegame	Ironcloud
30 Fri-Sun CK Coronation	
May 2004	
1-2 Fri-Sun CK Coronation	TBD
8-9 Sat-Sun Centaur's Glade	1.00
(Three Jugs' park in Mabanl	k), camping allowed
16 Sun Kingdom Battlegame	
22 Sat Crown Quals XXXIII	
23 Sun Crown Quals XXXIII	
	in the second of
June 2004	
4-6 Fri-Sun WL Coronation XVII	Jones Cntry Fairgrds
18-20 Fri-Sun EH Coronation XXXIII	

Court rules for reign XXXII

Two lives, single class with last life abilities. Take your death count and come alive where you die.

The High Table is considered base.

Nobility may play a monster persona:

*For these purposes, nobility is current office-holders and those who have received titles. The status of Squire does not confer nobility.

*The type of monster allowed can increase in strength dependent on rank.

All monsters must be pre-approved by two of the following officers: Guildmaster of Monsters, Guildmaster of Reeves, Kingdom Regent.

*Players must have a write-up of the monster played with them at all times.

*Players must meet all garb requirements to play a monster. The monarchy has the final say as to whether garb meets the standards.

Formal court attire, weapons, attitude, manners and feast gear are encouraged.

Kingdom relics will be allowed at court provided that suitable physical representation of that relic is used.

EH MILITIA VS. THE PIRATES BY BRENNON VIRIDIAN, CHAMPION

For those of you keeping score, it's currently Pirates 2, Defenders 0. Both matches have been extremely close and a lot of fun for all involved. This weekend the kingdom guard will be given the opportunity to recover their fortunes and strike a blow against the invaders.

Drunk with violence, sated on rape and plunder, and their hulls filled to bursting with loot - the pirates have benched their fleet near a recently sacked town. Driven by anger and frustration over their recent defeats, the Monarchy has dispatched a large force to catch the pirates before they run and once again take to the safety of the skies. As dawn breaks across the horizon, the pirate sentries spot a column of dust approaching from the north.

The sentry quickly finds his superior in his quarters, passed out with his head upon the table and a bottle of stolen brandy still clutched in his good hand. After a brief internal debate, the sentry decides to risk the anger of his superior at being awakened rather than the swords and arrows of an unexpected and vengeful militia.

After much shouting, cursing, and threat of being tossed overboard from several thousand feet, the greatly abused sentry relates his information. The captain immediately perks up. "Return to your post and order the ship's wizard to report to me." Once the sentry leaves to awaken the newb wind-mage, the pirate captain considers. They had suffered grievous losses on their attack of the town and its garrison. Several ships had been destroyed outright while many others had been damaged by sabotage attacks made after the town's destruction by some rogue wizard that they had, as yet, been unable to apprehend. It would take two hours at the least to get the fleet ready to sail in its current condition: they would simply have to keep the army at bay until then...

Brennon Viridian

EMERALD HILLS THEN & NOW BY MOOGIE

15 years ago

The Court:

Queen Alessandra Cheetara Nightowl Prince Regent Gwindon Blackrose Prime Minister: Nevron Dreadstar Champion: Garath Blackhawk

Same as now:

GM Anti-Paladin: Nevron

10 years ago

The Court: King Wolvie Regent Squeak! Champion: D'okkyn

Same as now:

GM Anti-Paladin: Nevron

5 years ago

The Court:

Czar Forest Evergreen Regent Lady Shaylen

Prime Minister: Martello Entropy Champion: Sparhawk Kingfisher

Our next event (Midreign XXII) was scheduled to be the first event held at Tanglewood Forest.

Same as now: GM Bards: Larin

(from a 1989 newsletter; Echoes of the Hills, Volume XXII, Issue 2, February 1999; the Old High Officers page at http://www.amtgard-eh.com/officers_old_high.html; and the Old Guildmasters page at http://www.amtgard-eh.com/officers_old_gms.html)

OFFICERS OF THE KINGDOM OF THE EMERALD HILLS

The Crown MonarchSir Martello Entropy......King@Amtgard-EH.com RegentRegent@Amtgard-EH.com ChampionBrennon Viridianchampion@amtgard-eh.com

Prime Minister .. Squire Blaise de Morray pm@amtgard-eh.com

Guildmasters

EH IRCA Rep...Brennon Viridian EH 6.1 Rep.....Brennon Viridian

WEAPON MASTER

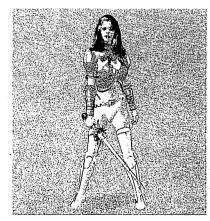
Current Weapon Master: Sir Clalibus of Henceforth, Celestial Kingdom

Name	Points
Clalibus	29 points
Sparhawk	21 points
Kerb	. 18 points

Previous Weapon Master: Sir Zigful Sai Yuk

Scoring system: 3 for 1st, 2 for 2nd, 1 for 3rd.

Name	Point
Zig	31
Brennon	25
Kerb	7
Steel	
Grin	6
Shades	5
Draeven	3
Thrann	1
Fytakin	1
-	



Art by Sean Carlton

LETTER FROM THE PRIME MINISTER

Thank you all for your help during my first reign as Prime Minister. Everyone was quick to offer advice, help, encouragement, and criticism. I was pleasantly surprised to realize that people care more about the kingdom than is the common impression.

I faced several administrative challenges upon becoming Prime Minister, including updating our incorporation status and filing taxes. With the help of personal friends and dedicated Amtgardians, I was able to get the information to file for reinstatement of our incorporation status, file our taxes, and update our registered agent information. We have not yet gotten the paperwork confirmation back from the state, but we should be back in the state's favor by the end the second quarter, June 2004.

I had one major goal during my reign, which was not realized: to get player information current in the database and update it to include searchable, online waiver and contract copies.

Not wanting to leave office without at least beginning this project, I ran for PM again to fulfill this goal. I want to complete it or, at the least, complete much of it with the expectation that I could hand it off to the next PM.

Therefore, another goal for me this term is finding someone interested in becoming PM after me to be my scribe during the second half of my reign. They will be brought completely up-to-date on the current issues of the office and post to the EH list. Basically, I intend to groom someone to take office after me. If you interested, let me know. Thank you for your kindness.

Cordially, Blaise

OFFICERS OF AMTGARD: KINGDOM OF THE EMERALD HILLS, INC.

BOD Martello Entropy Moogie Blaise de Morray Faith Silverose Clio	Laura Brashear Ramona Beggs . Erin Daugherty .Sam Caudill	President	.JUN 04 .JUN 04 .SEP 04 .JUN 04 .JUN 04	
Clio	.Sam Caudill	. RGK Liaison	JUN 04	
Brennon Viridian				
Tamisan D'Verdemire. bod@flail.com	.Arroxane Ullman		DEC 04	

		Market and the control of the first of the control	
RGK	Position	Taking Selatah Silah	Term Expires
Ewen McFadden	.Landlord, 972-686-	7755	. N/A
Trinity Skythasis	.RGK President		MAR 04
Tangeena Skythasis	.RGK Treasurer	******************	MAR 04
Kaz DeKinky	.RGK Selected Sea	t	N/A
Nevron Dreadstar			
Martello Entropy	.EH Monarch		JUN 04
Clio	.EH BOD Liaison		JUN 04
rgk@tanglewoodforest.org		recivity and the second	tu



Art by Sean Carlton

NOVEMBER 2003 BOD MEETING MINUTES

In Attendance

Absent

Observers

Blaise Ramona Beggs Moogie.... Laura Brashear Forest...Austin Harmon

Nevron Brennon

Clio.......Samantha Caudill Faith.....Erin Daugherty Martello...Aaron Simpson Yoni......Jonathon Bell

Meeting called to order at 12:40 PM on November 9, 2003 Aaron Simpson nominates self for President of BOD Laura Brashear nominates self for Vice President of BOD Erin Daugherty nominates self for Secretary

Samantha Caudill nominates self for RGK Representative

Ramona Beggs in keeping with duties of Prime Minister of the Emerald Hills is the Treasure of BOD.

All Nominations Passed Unanimously Status of Non-Profit Status for Kingdom

- Currently a non-profit corporation in Texas

- Currently have a Tax ID number

- At this time the Kingdom is not federally recognized as a non-profit status Options for filing Federal Non-Profit

501(C)3 - Allows donations to be tax deductible. Kingdom would have qualify under the education section.

501(C)? - Does not allow for donations to be tax deductible. Open qualifications. In order to file for Federal Non-Profit a report of financial activity every six months for at least a period of one year would be required.

In order to file for Federal Non-Profit an inventory list for all Kingdom property (including RGK) every six months for at least a period of one year would be required.

In order to file for Federal Non-Profit the kingdom would need to annually file tax return. Ramona Beggs moved that filing for non-profit status be suspended for at least a period of one year in order to gather required documentation.

Park Contracts - forms are needed.

Next meeting - Sunday, December 14, 2003 at 11:30AM. Olive Garden (same location).

Topics for later discussion

- next meeting we will reevaluate policy decisions that have not been published at this time.
- possibility of liability insurance quote

Adjourned 2:40 PM

KINGDOM FISCAL STATUS

Kingdom bank information

Checking account balance...... \$2,502.31

Event turnout and collections

RGK bank information and payment obligations

March 1, 2003 to February 29, 2004

Outside source revenue for 2003: June 21 & 22 - SCA event

Checking account balance........ \$2,866.82 Savings account balance......... \$354.00

Expenses

 Water
 \$343.62

 Electric
 \$129.65

 Trash
 \$140.00

 Depend-a-Can
 \$1,067.58

Maintenance

Capital Expenses

Gate Building \$1,327.85

\$4,054.83 Total Expenses

INVENTORY LIST

150qt cooler w/Eclipse

3 tubs feast supplies 35 gallon

DECEMBER 7003 BOD MEELING WINDLES

Observers	dance	nəttA nI
Brennon	sggad snomsA	Blaise
Tamison	Laura Brashear	əigooM
	Samantha Caudill	oilO
	nomnsH niteuA	Forest
· · · · · · · · · · · · · · · · · · ·	погрті. В потвА	Martello
	Jonathan Bell	
	vhadous() nin3	Faith

Meeting called to order at 12:05PM Sunday, December 14, 2003

November minutes. Passed unanimously with a change to 501(C)? to 501(C)7.

Storage/ Safety deposit box. Our recommendation to the monarch is to set up a small storage unit in an area that is centrally located within the kingdom.

Underage drinking at events. Our recommendation to the monarch is a policy to differentiate people of legal drinking age from those who are not of legal drinking age.

Incorporation Status. Current status is forfeited existence. This inactive status is due to (1) failure to file franchise tax return and (2) failure to pay franchise tax. In order to rectify the aituation the following must be done. (1) Reconcile income since 2000. (2) Determine back owed franchise tax. (3) Complete necessary paperwork. (4) File income tax for the past three years. (5) Kingdom pay back franchise tax. Ramona Beggs will recommend that the kingdom pay the back franchise tax. These items need to be completed by kingdom pay the back franchise tax. These items need to be completed by January 1, 2004. Ramona Beggs will recommend that the kingdom pay the back franchise tax. These items need to be completed by January 1, 2004 in order to file income tax return. Aaron Simpson will submit the paperwork by the first week of January 2004 in order to activate incorporation status. Aaron Simpson will file for reinstate of incorporation by February 1, 2004.

TWF lease. The kingdom currently pays the increase of the property tax on Tanglewood Forest from the original amount plus \$100 annually. David Hall submitted a bill for \$906.04 for the property tax on Tanglewood Forest. Verification is needed to determine if bill submitted is the entire amount of tax for the year or if \$906.04 is the amount due from the kingdom.

Officer changes. Aaron Simpson will become monarch on December 20, 2003.

Austin Harmon term as monarch will end on December 20, 2003.

Event fees - Our recommendation is to increase gate fees. If gate fees increase, the BOD recommends that the kingdom continue to pay a flat rate of \$5 a head in order to have more revenue expenses. The BOD recommends that the RGK pay the increase of of property tax on the land.

Next Meeting Scheduled for January 3, 2004. 11:30AM at Olive Garden. Passes Unanimously. Meeting Adjourned at 1:57PM

8 frash barrels 2 wheel barrows 10'x10' b/w pavilion 12 picnic tables J cssh box 4 bark benches 1 50 gallon plastic trash can 11 chains 15ft towing Tubs small Crate foam muiboq qof-əldsf F Trash bag holders High table 30"x72" Гуте I clear plastic tub 2'x1'x1' s grubs 3 tarps Various nails & bldg materials 1 large canvas bag 1 mini retrigerator 8 18 gallon tubs w/lids 3 1x4 lumber 8ft J bropane heater 4 2x6 lumber 8ft 1 cooler medium round Various plywood sheets 1 cooler small round 5 2x4 lumber 8ft Z jugs 15 gallon 1 proom 250 It extension cord 1 dirt rake 30 fie downs 1 leaf rake 1 roof tarp 1 flat shovel S end tarps 2 spade shovels 2 side walls 1 bucket 12 intersections Ֆոſ լ 8 poles ceiling S packs shingles 8 poles ground Post hole digger anoilive 9'6" Pavilions KCK Kingdom