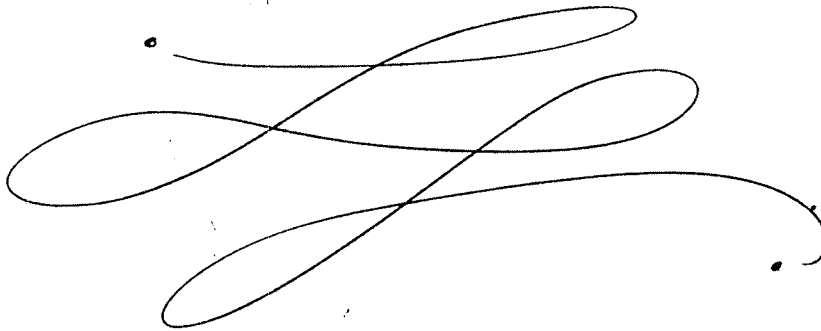


# SEW WHAT?

The purpose of the Garber's Guild and this publication is not so much to espouse or create elaborate, complicated garb but rather to pass on the basic techniques of garbing. Anyone (ANYONE!!!!) can make their own garb and, what's more, create their own style or look by using a few basic patterns, some imagination, and a couple of sneaky tricks we garber types would like to pass on.

What follows in this first edition of the Garbers Guild Publication, November, 1986 are two of our sneakiest tricks (actually we prefer the terms "sophisticated" or, perhaps "clever") the T-Tunic and the Basic Tabard; both simple and easy to make with guaranteed fine looking results.

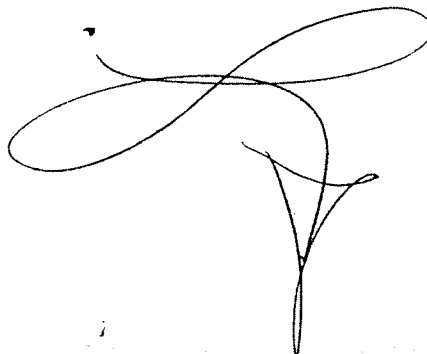


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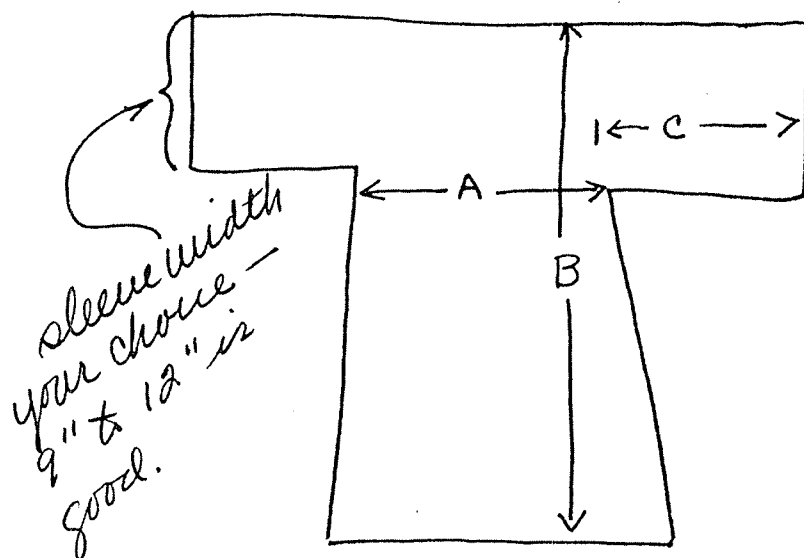
Garber's Guild, First Publication, November, 1986

In this first issue the Guild decided to forego dissertations on how to properly insert a gussett or the virtue of the french seam over the flat felled or other such nonsense and thought to get down to basics, i.e., the tunic and the ramifications thereof.

TO WIT we present the following:



## THE BASIC T-TUNIC:



The virtues of this pattern are:

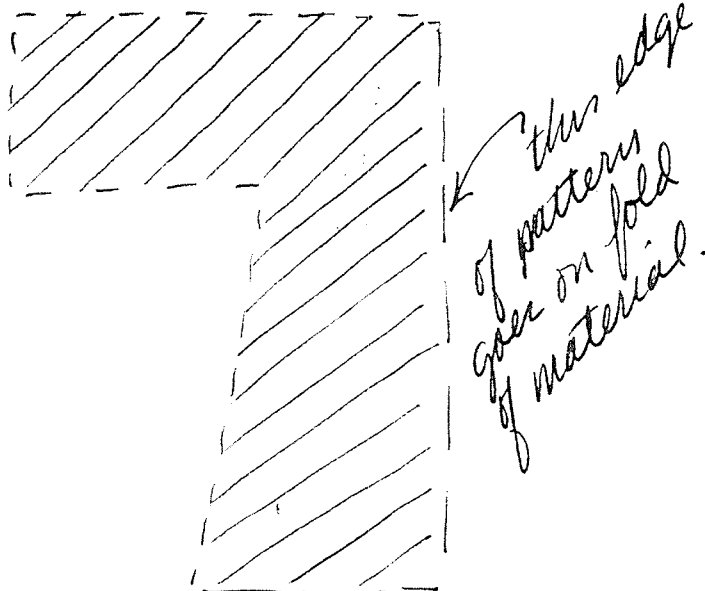
1. One seam up each side/arm and one seam on shoulder.
2. Simple to cut out and sew.
3. Lends itself to a great variety of fabrics, i.e., cottons, velours, velvets, lt. weight wools, etc.

How to make the pattern:

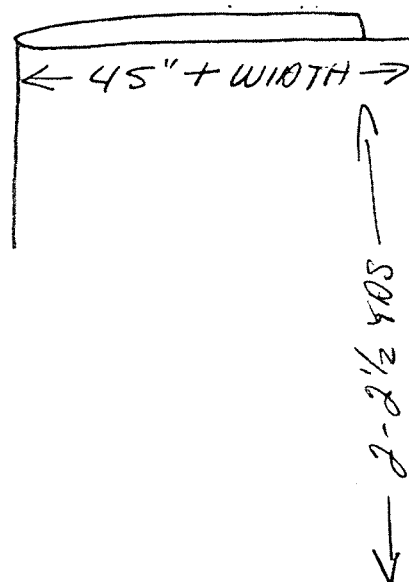
1. First, measure chest circumference, divide by 2 and add 3 to 5 inches = Measurement "A". (REMEMBER, BETTER TOO BIG THAN TOO SMALL)
2. Second, measure from top of shoulder to where you want tunic hem = Measurement "B".
3. Third, measure from under arm to desired sleeve length = Measurement "C".

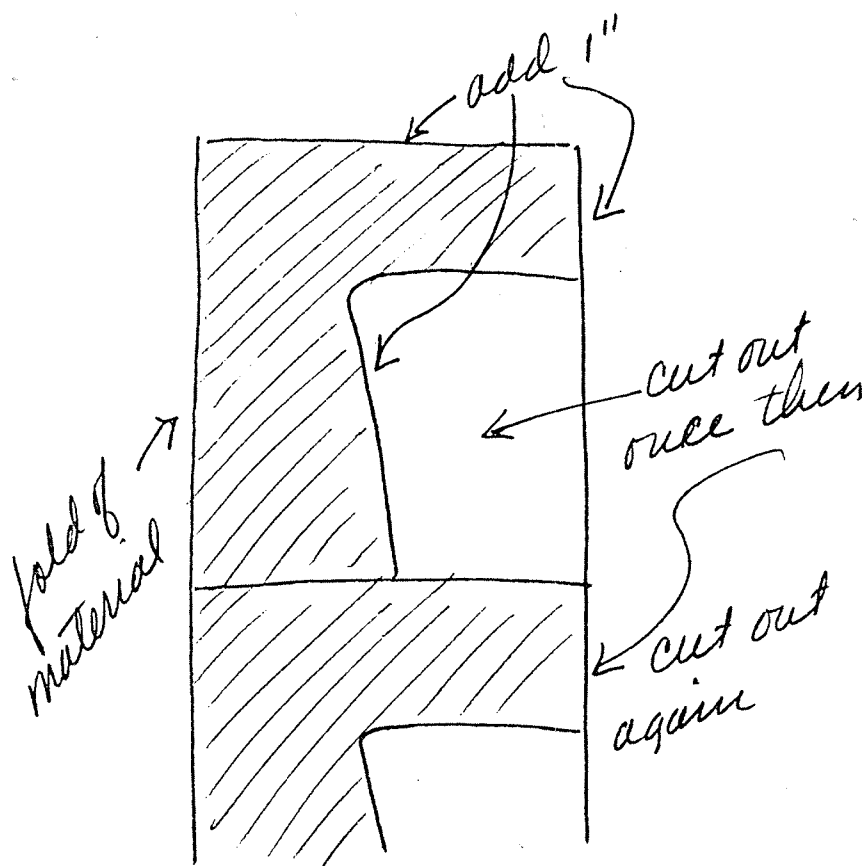
You'll need 2 to  $2\frac{1}{2}$  yards of 45" to 72" (width) material. NOTE: the wider the material the longer you can make the sleeves on the tunic. Two yards adequate for medium sized people (example: Aramithris or Nashomi);  $2\frac{1}{2}$  yards necessary for larger types (example: Rhin-O); 3 -  $3\frac{1}{2}$  for giants (example: Froddo #).

Now, get a large piece of paper - newspaper works; brown wrapping paper is more permanent. Now cut out  $\frac{1}{2}$  of the pattern as follows:



NOTE: Make sure your material is smooth - iron it if you have to. Fold material lengthwise as follows:

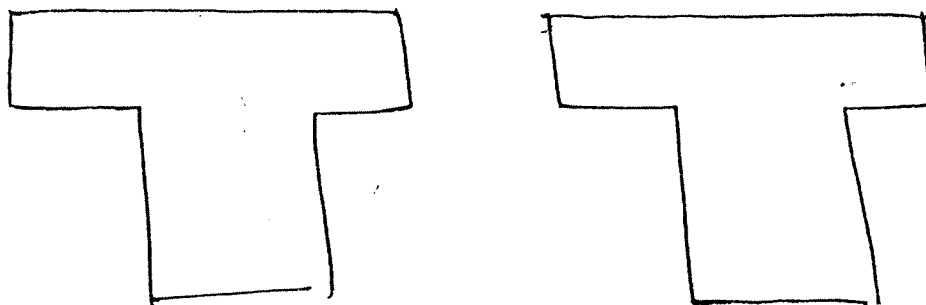




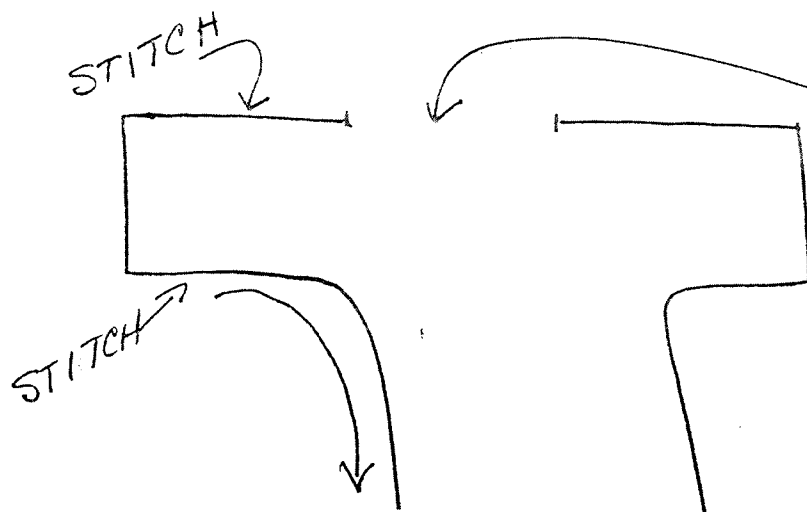
Make sure fabric is folded evenly and pin pattern on. Cut out adding one inch to every side except the edge you place on the fold. The one inch on each side will be your seam allowance.

*NOTE: add 2" to tunic bottom for your hem when you cut it out.*

Now you have 2 pieces of material cut out that when opened up (remember you cut them on the fold) that look like this:



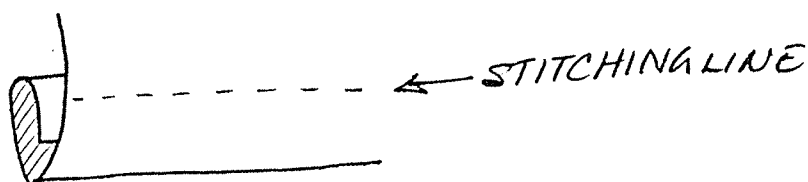
Put one piece on top of the other - right sides together - and stitch as follows:



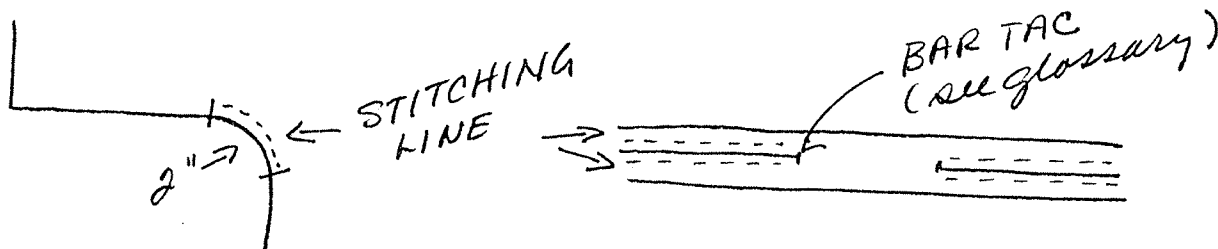
Leave about 12" to 16" opening right in the center so you'll have a hole to stick your head through.

*(Tunic is hard to wear if you don't leave a hole for your head to go through)*

Now sew in "double" hems on sleeves and tunic hem. The double hem will prevent raveling and look nicer: Example below:

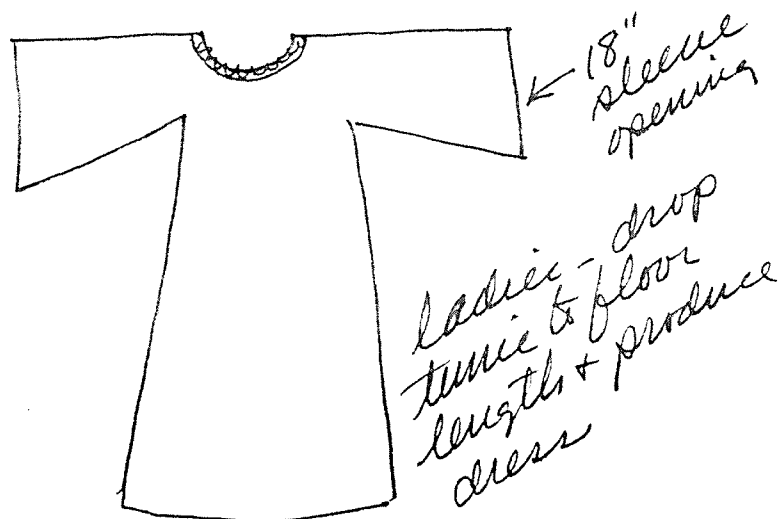
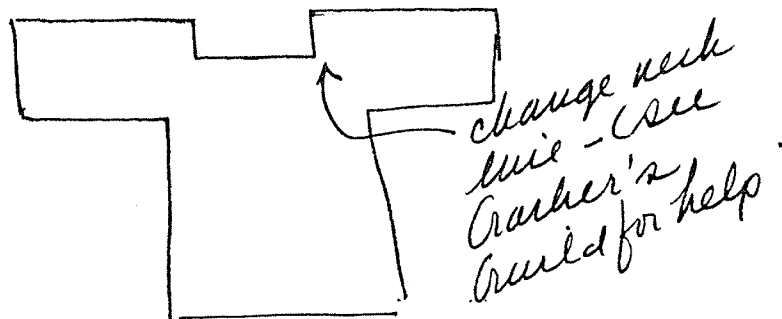


To prevent pulling under the arms and on neckline "oversew" as follows: Make sure seam is opened on the inside of the tunic then sew on either side of the seam (2 " under arms and on entire length of neckline/shoulder seam).



Don't let the fact that this tunic is very simple fool you. Your measurements must be fairly accurate and once finished it looks very good. Remember - you want it too large rather than too small. If you need some help with the pattern see any member of the Garber's Guild.

For those of you with boundless ambition let us mention some options on the T-Tunic:



Previews of Coming Attractions:

Footgear for Feasts (Joella)

The basic dress shirt (Ariona)

The "Feast Banner", how to adapt your personal device  
to machine applique (Gwynne)

Advanced tunic patterns (Gwynne)

Basic long skirt and over-tunic for ladies (Ariona)

How and where to buy fabric and trim (Garber's Guild)

The cape - basic and not so basic (Ariona, Joella, Gwynne)

If you have any questions you like to ask or specific garb you would like to have addressed in an issue please indicate below and return to any member of the Garber's Guild.

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REMEMBER, Midwinter Feast is coming up in January and Estrella Wars (Phoenix, Arizona - SCA event) are coming up. If you want additional garb for these events now is the time to start making it.

*Think about:*

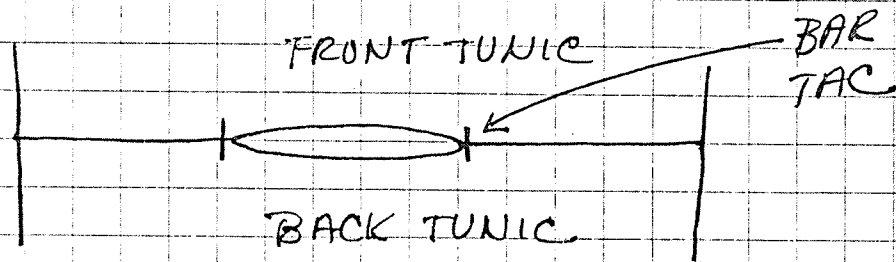
1. a great winter cape
2. feast garb
3. daily camping garb
4. "period" foot gear
5. accessories to give your garb a "finished look"

# GLOSSARY

1. FABRIC: THE STUFF YOU MAKE TUNICS WITH.  
COMES IN WIDTHS OF 32", 35", 45", 50", 62" & 70".

NOTE: FOR THE T-TUNIC, THE WIDER THE FABRIC IS THE LONGER YOUR SLEEVE CAN BE.

2. BAR TAC: TO SEW AT RIGHT ANGLES TO YOUR SEAM - BACK AND FORTH - SEVERAL TIMES FOR ABOUT  $\frac{3}{4}$ " AT POINTS OF STRESS IE:



3. RIGHT SIDE OF FABRIC: EASY TO SPOT ON VELOURS, SATINS AND BROCADES - NOT SO EASY ON COTTONS & WOOLS SO IT WON'T MAKE MUCH DIFFERENCE SO DON'T WORRY ABOUT IT!

4. SEAM ALLOWANCE: THE EXTRA INCH OR SO YOU ADD TO YOUR PATTERN WHEN YOU CUT IT OUT SO YOU'LL HAVE ROOM TO SEW FABRIC TOGETHER WITHOUT PRODUCING A TUNIC 1 TO 2 INCHES TOO SMALL FOR YOU.

5. FLAT FELLED SEAM: KEEPS ANY EDGE OF YOUR TUNIC FROM EVER RAVELING. CHECK OUT THE SEAMS ON YOUR JEANS AND THEN CHECK WITH THE CARPER'S GUILD FOR TECHNIQUE.

If you have questions - ask!

Lady Gwynne, Guild Master,  
Carper's Guild, Outgard,  
Kingdom of the Burning Lands.