



AMTGARD

PRECEDENCE AND HERALDRY:

From Twitter's dictionary of Amtgard terms:

1. Heraldry-- the archaic art form of announcing or being announced before the populace of just how awesome you really are: "Brave, brave Sir Robin, to save the day, he ran away, brave, brave Sir Robin."☺
2. Blazon-- to declare before all your favorite personal colors:
"What is your favorite color?"
"Blue, no--, I mean yellow--- aaagggghh--"☺
3. Precedence-- presented at Yuletide from the crown to its favorite and most loyal retainers:
"last year there were many nice precedence under the tree."
4. Order-- an enchantment that makes the cowardly into brave leaders of men:
"I order those peasants to the front of the line."
5. Coat of arms-- like the coat of many colors. This type turns the inwardly ugly into the outwardly pretty. (as per the art on this page). Beware, the prettier the exterior, the uglier that interior (or is that "posterior"?).

☺inspired by "Monty Python and the Holy Grail"

This supplement includes:

- *A Primer to Amtgard Heraldry- by Gwynne of Tarnlea
- *Kingdom of the Burning Lands Precedence through 7/16/88 (compiled by Aramithris of Meadowlake)
- *Grand Duchy of Barad-Duin Precedence through 9/8/89 (compiled by Rufus of Grimmwulf)
- *Kingdom of the Emerald Hills Precedence through 10/2/89@
- *Precedence update (10/13/89) for the Burning Lands and Barad-Duin (Aramithris)
- *Precedence for smaller groups (Aramithris)@

Editor's notes:

1. corrections to the devices shown on the Heraldry Primer:
 - a. Passant- the device shown is actually a leopard statant
 - b. any beast shown with its tail between its legs is "coward" in addition to the positioning of its body.
2. sections marked with an @ are incomplete listings; The info from the specific groups had not arrived by printing time. Corrections and updates will be made in future publications.

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editor- Aramithris

cover- artists of the Burning Lands

title page art- Gwynne





What really chaps me off about heraldry is that every author I've ever read on the subject firmly asserts he is the ultimate authority. And of course they disagree violently with one another! Furthermore "O for obfuscate" has to be the middle initial of all of them ... talk about obscure, misleading and torturous language!

Example - Definition of the word "Charge":

"A distinctive device consisting of the partition of the shield in a recognizable method into two or more divisions of different tinctures."

If you throw out all the archaic phraseology, read everything through twice and eliminate the "elimination" (if you catch my meaning) guess what? Heraldry isn't nearly as complicated as most of the experts would have you believe.

Let's run by some of the more pertinent definitions as translated into understandable English: Please note: Rather than listing as a separate category the more common ordinaries are included in this alphabetical listing. They are indicated by an asteric (*) and illustrated. English heraldry is the basis for most of the following information and various illustrations are from A Complete Guide to Heraldry by Fox-Davis.

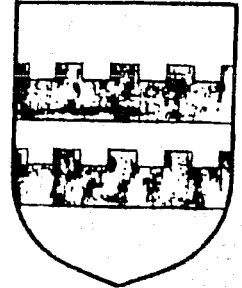
*ANULET: A ring of color or metal.



*BARS:

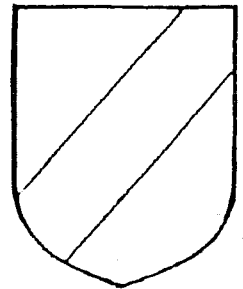
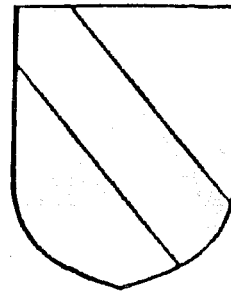


Two Bars.



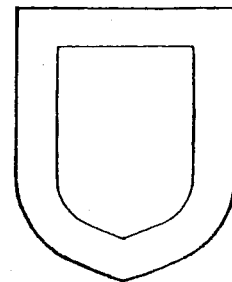
Bars embattled.

*BEND AND BEND SINISTER:



BLAZON: To (accurately) describe a coat of arms. The rule of thumb in blazon is: Field, Ordinary, Charge, Color (of the ordinary) if it is the same color as the charge and then ordinary charges and their color or ... if the ordinary is a different color then it would be: Field, Ordinary (color), charge (color), ordinary charges (if any and their color). Note: Read from Chief to Base and Dexter to Sinister.

*BORLURE: A border around the shield.

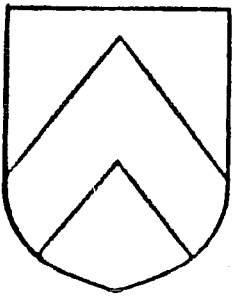


CANTON:



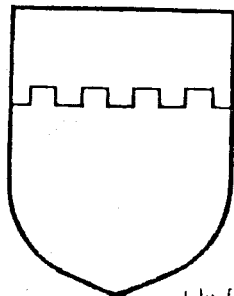
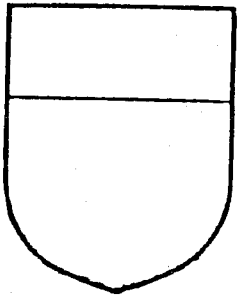
CHARGE: Sorry, the painful definition given previously really is accurate. Incidentally the position of charges is not mentioned in the blazon if they naturally fall into certain position with regard to the ordinaries. In other words if there are only certain logical places the charges would appear then don't worry about describing their location. If, on the other hand they are in a wierd position you have to specify just where they are located on the shield.

CHEVRON:



Chevron embattled and counter-embattled.

CHIEF:

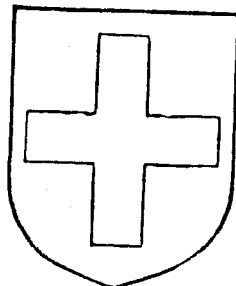


—Chief embattled.

ROSS:



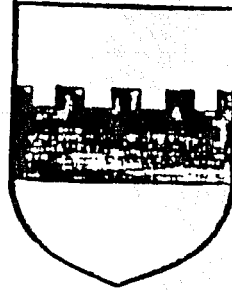
—Cross firy.



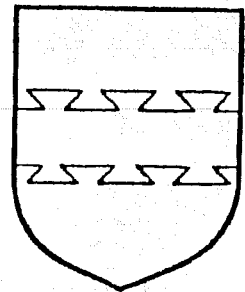
—Cross couped.

EMBLAZON: To depict (a coat of arms) in color.

FESS:

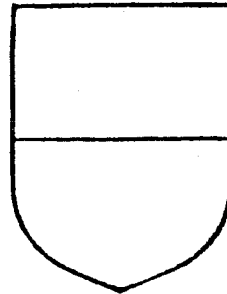


—Fess embattled.

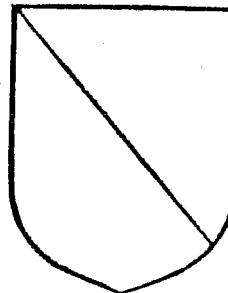


—Fess dovetailed.

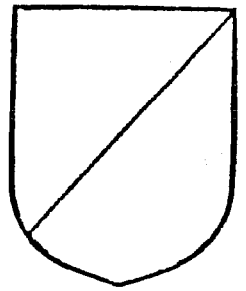
FIELD: The base or background color (or metal or fur) of a shield. A shield may also be divided by partition lines running in the direction of most ordinaries in which case the field will be described by the name of the ordinary. Some examples follow:



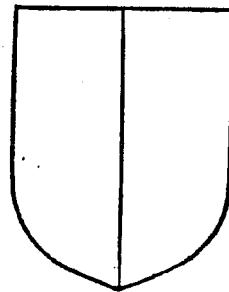
—Per fess.



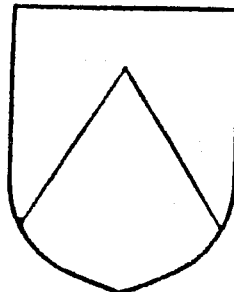
—Per bend.



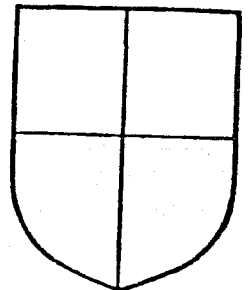
—Per bend sinister.



—Per pale.

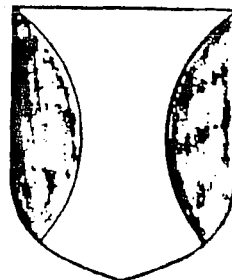


—Per chevron.

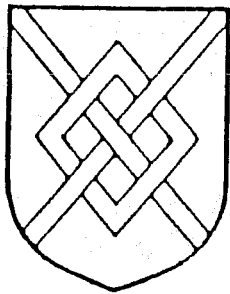


—Per cross or quarterly.

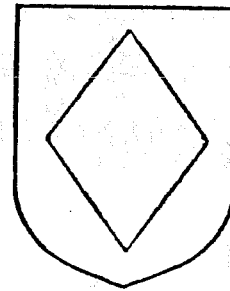
***FLAUNCHIE:**



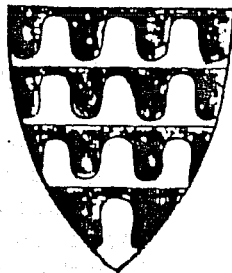
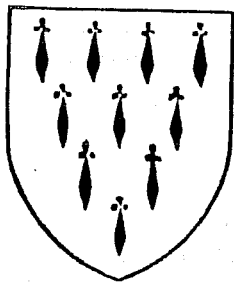
FRET:



*LOZENGE: A diamond shaped figure.



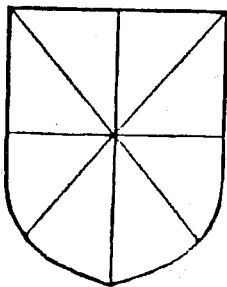
FURS: Ermine - white with black tips and Vaire - alternate blue and white.



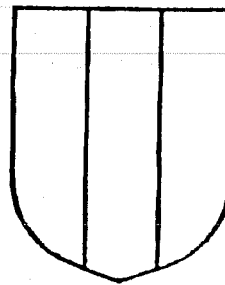
METALS: Only 2; Or - gold, Argent - silver

ORDINARY: Rectilinear charges. (This simply means straight lines - in other words Ordinaries are straight division lines on a shield.) Ordinary is a good word as they are soooooo ordinary. However please note there are exceptions - a roundle is deemed an ordinary and, you guessed it, it's a circle and an annulet is also an "ordinary" and it is a ring.

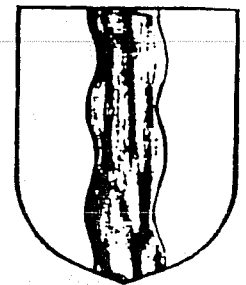
GYRONNY:



PALE:

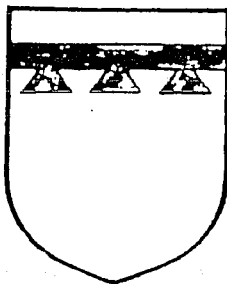


-Pale.







-Pale wavy.

*LABEL: Usually a narrow band, commonly in chief, straight across the shield with 3 short bands depending at right angles.

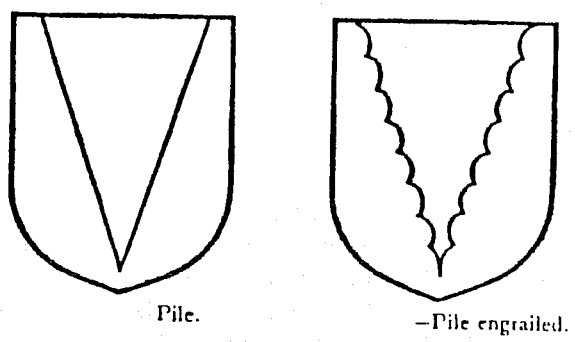


PARTITION LINES:

- Engrailed
- Invected
- Embattled
- Indented
- Dancetty
- Wavy
- Nebuly
- Raguly

- Potente 
- Dovetailed 
- Flory/Counter-Flory 
- Rayonne 

***PILE:**

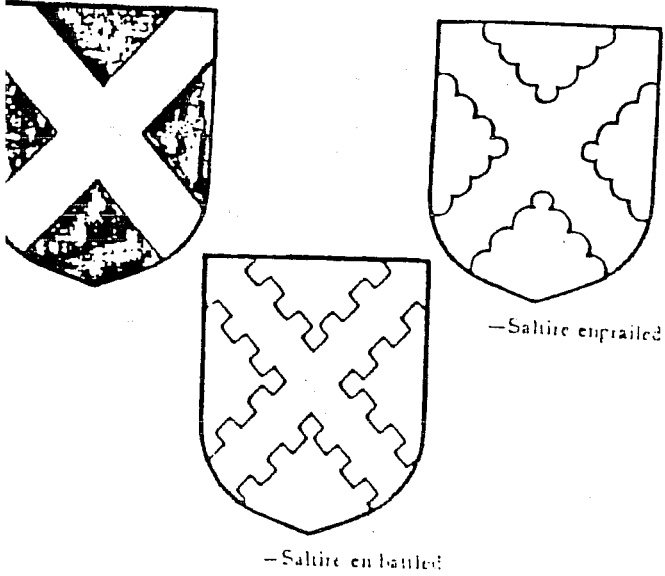


PROPER: Anything depicted in it's natural colors. In other words a purple plum would be deemed "proper" but a black plum would be "a plum sable" (or a plum rotten more likely).

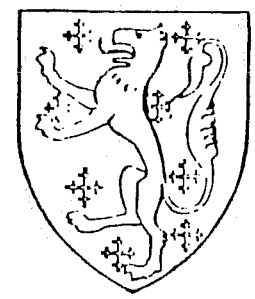
***ROUNDLE:** A circular figure with specific names depending on color as follows:

- Bezant - Gold/Or
- Golpe - Purple/Purple
- Guze - Burgundy/Sanguine
- Hurt - Blue/Azure
- Ogress, pellet or gunstone
- Black/Sable
- Orange - Orange/Tenne
- Plate - Silver/Argent
- Pomeis - Green/Vert
- Torteau - Red/Gules

SALTIRE:



SEME: To strew or scatter with objects.



TINCTURE: An obscure word for "colors"

White - Rarely used as a color distinct from silver. Commonly used when emblazoning for argent.

Red - Gules - OFr, goules, gules, red-dyed emine, orig. pl. of goule, the mouth. I always have trouble remembering this one unless I associate it with ghouls - creepy types associated with a lot of blood and gore.

Blue - Azure - Easy to remember

Purple - Purpure

Green - Vert - Verdant, green or covered with green vegetation.

Black - Sable - Easy to remember

Orange - Tenne or orange - How about Orange tennie runners?

Burgundy - Sanguine - I can handle sanguine, it means blood colored.

Mulberry - Murrey

SHIELD (Divisions of): There are nine divisions in a shield. Most you already know or can figure out:

CHIEF: THE TOP (Figures! Chiefs always think they are on the top)

BASE: THE BOTTOM (Makes sense)

DEXTER: *THE RIGHT (As in dextrous .. Most people are more dextrous with their right hand as most people are right handed.)

SINISTER: *THE LEFT (A slur on left handed people). The most plausible explanation for left being "sinister" would be the ancient custom of showing the open right hand as a friendly greeting. (We still have a version of this;

we shake ((or immobilize)) the right hand of a person we are meeting.) The "lefty" could be considered a sinister type as he can shake with his right and still hit you effectively with the club he's holding in his left. Also left-handedness is relatively unusual and the unusual is always viewed with suspicion especially in relatively primitive or feudal societies. (Would the ambidextrous be considered doubly sinister?)

PALE: THE VERTICAL CENTER (You could try remembering a skunk proper.)

FESS: THE HORIZONTAL CENTER - (Sort of like a belt on a fat lady)

FESS POINT: Right smack dab in the middle. The buckle on the fat lady's belt.

*I've always had a bit of a problem telling left from right and get totally confused in heraldry. Best way I've figured out is to imagine you are holding your shield in front of you facing an opponent...YOUR LEFT is the sinister side of the shield; YOUR RIGHT the dexter side of the shield. This of course means the enemy sees the shield reversed but who cares as you are going to kill him anyway.

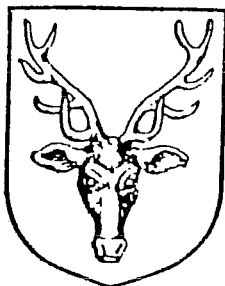
Now let's get on to some of the fun stuff - namely animals and monsters and the amazing number of ways to describe their body position, i.e., sitting, standing, looking over the shoulder, sleeping etc. Most of these positions are pretty standard for all animals and most "monsters". Two of the major exceptions are stags and birds. There are also some minor exceptions which I'll throw in because they are interesting.

AFFRONTÉ:



— Leopard's head erased and affronté.

CABOSHED:



— Stag's head caboshed.

COUCHANT:



— Lion couchant.

COUPEE:



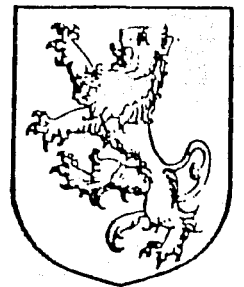
— Bull's head coupé.

COURANT:



— Wolf courant.

COURARD:



— Lion courard.

DISPLAYED:



— Eagle displayed.

DORMANT



— Lion dormant.

ERECT:



— Wyvern erect.

ERASEE:



— Boar's head erased.

Then of course you can combine positions...

GARLANT:



—Cat-a-mountain passant guardant.



—Lion sejant guardant.



—Lion sejant erect.



—Lion sejant regardant erect.

PASSANT:



—Leopard passant.

RAMPANT:



—Lion rampant.



—Lion sejant guardant erect.



—Lion rampant regardant.

REGARDANT:



—Lion sejant regardant.

SALIENT:



—Lion salient.



—Lion statant guardant.



—Lion passant regardant.

SEJANT:



—Lion sejant.

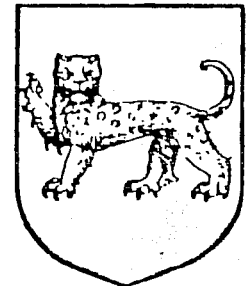
STATANT:



—Lion statant.



—Lion rampant guardant.



—Leopard passant guardant.

Some of the positions unique to specific types of animals

MONSTERS

I have some argument with what is classified as a monster. For instance I do not consider unicorns and mermaids monstrous but it would seem to be the only category available as they certainly are not flowers or inanimate objects and by the customs of heraldry they are not listed as animals or humans. Those shown would seem to be reasonably defined as true monsters in modern usage:



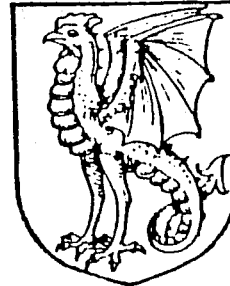
— Dolphin
naant.



—Eagle rising, wings
addorsed and inverted.



—Stag lodged.



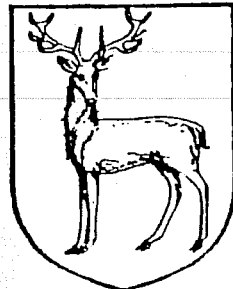
—Cockatrice.



—Wyvern.



—Eagle rising, wings
elevated and displayed.



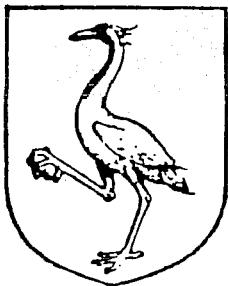
—Stag at gaze.



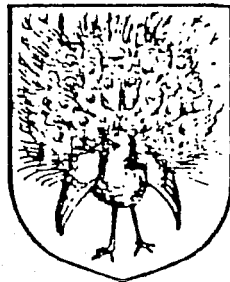
—Gryphon



—Pelican in
her piety.



—Crane in its
vigilance.



—Peacock in
his pride.

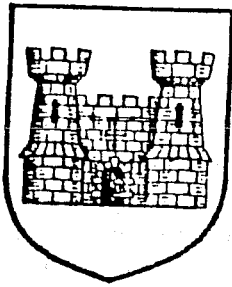


—Male
gryphon.

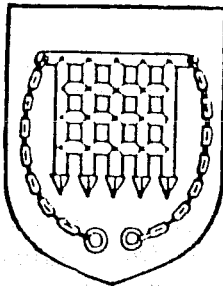


—Sea-horse.

INANIMATE OBJECTS - PLANTS



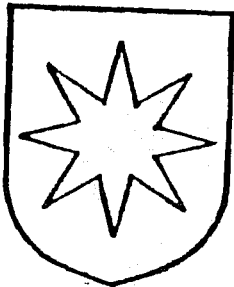
—Castle.



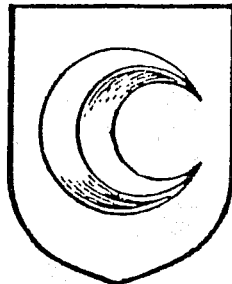
—Portcullis.



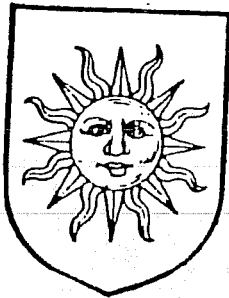
—Gauntlet.



—Mullet of eight points.



—Decrescent.



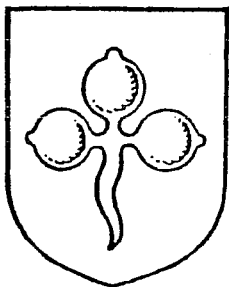
—Suo in splendour.



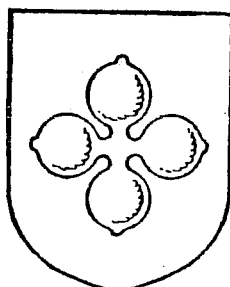
—Rose.



—Fleur-de-lis.



—Trefoil.



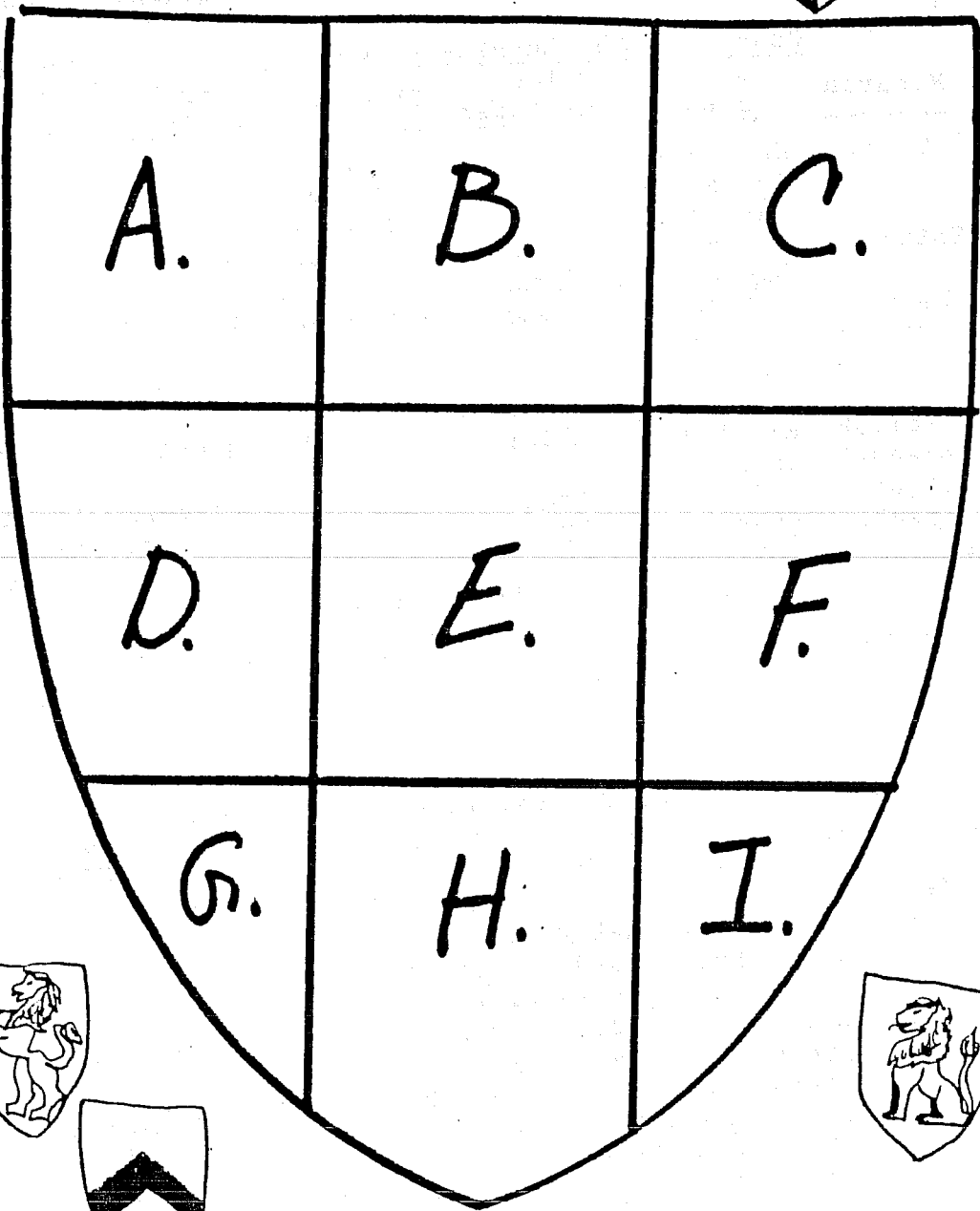
—Quaterfoil.

In closing I would like to give you a few examples of the fascinating differences of interpretation in just the artistic sense from one country to another. Figure A is a typically English interpretation of a Wyvern or Dragon; figure B is Germanic. Also note the almost modern "logo" representation of figure C (arms of the Duke of Calabria, 1483). Figures D and E are both of an eagle displayed. The first is the Eagle of Tyrol later part of the 15th century and figure E is a "modern" Prussian eagle.

I hope you have enjoyed this primer. It is by no means complete, exhaustive or the proverbial "last word". It is however a start and has been a learning experience for me.

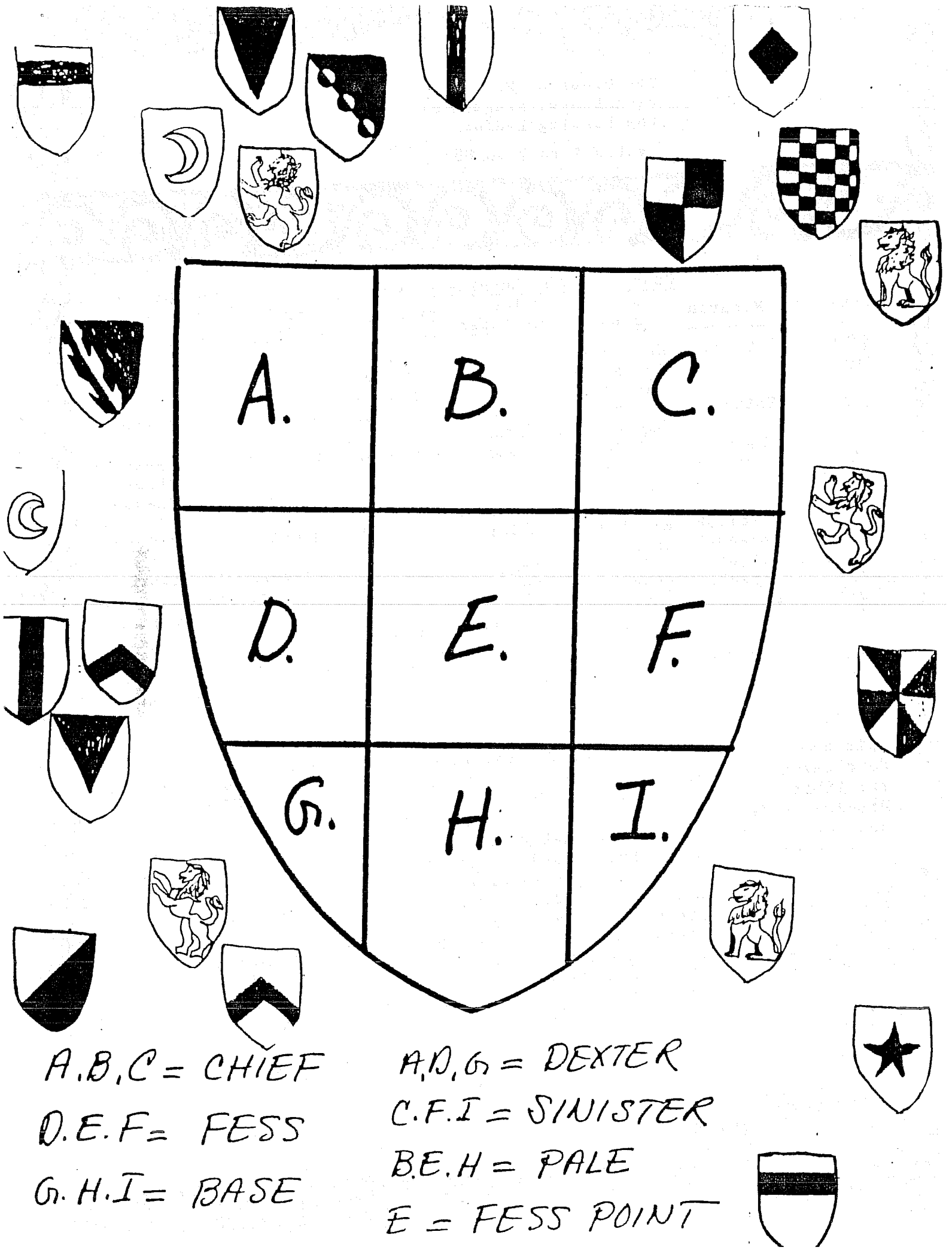


Gwynne, Guildmaster of Heraldry, September, 1989, Amtgard, Kingdom of the Burning Lands, Reign of Queen Tawnee Darkfalcon and Prince Aramithris of Meadowlake.



A.B.C = CHIEF
 D.E.F = FESS
 G.H.I = BASE

A.D.G = DEXTER
 C.F.I = SINISTER
 B.E.H = PALE
 E = FESS POINT

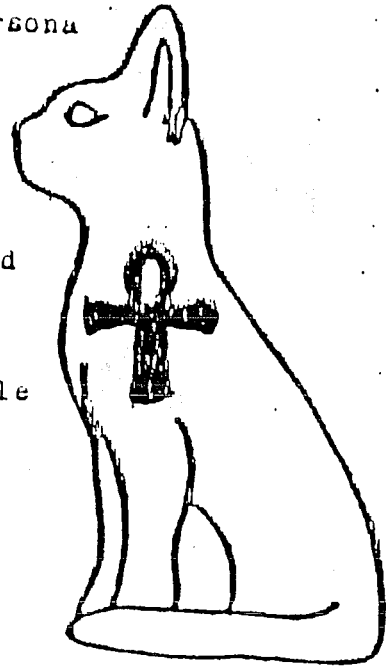


The Order of Precedence
of Amtgard, Kingdom of
the Burning Lands:

(valid thru 7/16/88)

Date	Monarch	Courts of the Burning Lands			Weapon- master	Champion of Arts and Sciences
		Royal consort	Prime minister	Champion		
3/83	Tawnee	Harnsaure	Nashomi	Joella	----	----
10/83	Gilos	Andralaine	Nashomi	Thanou	----	----
		Kalibria		Morluk		
4/84	Heimdale	Arshra	Deth	Conan	Morluk	Tawnee
		Shylarra	Mordn			
10/84	Nashomi	Shindea	Aramithris	Tawnee	Nashomi	Tawnee
5/85	M'Deth	Tawnee	Joella	Rift	M'Deth	M'Deth
10/85	Heimdale	Rena	Abedon	M'Deth	Aredhel	Tawnee
			Aramithris			
4/86	Morluk	Kalibria	Ahira	Aredhel	M'Deth	M'Deth
	Aredhel	Kalibria				
10/86	Aramithris	Ariona	Ryah	Aredhel	Aredhel	Aramithris
4/87	Aredhel	Gwynne	Ryah	Andre	Aramithris	Nithanalorn
10/87	Aramithris	Kalibria	Theo	Gilos	Aramithris	Gwynne
4/88	M'Deth	Abedon	Joella	Scarhart	Aredhel	M'Deth
				Theo		
10/88	Gilos	Tawnee	Naes	Ahira	Larce	Tawnee
4/89	Tawnee	Aramithris	Naes	M'Deth	Morluk	Tawnee and Aramithris

This publication lists all titles and lasting positions down through guildmaster. Format under name of persona is: title, manner awarded, and date received. Precedence determined in order of: highest title, next highest title, largest number of titles of equal value, and date first awarded. In the cases of fighting masterhood, greater and lesser orders, and guildmasters, the date listed is the first time the award was received. Standard Amtgard "orders" are not titles, and are beyond the scope of this publication. Information for this listing was gleaned from the member information sheets (MIS), and the Amtgard Book volume one. Any possible omissions are due to printing lag time and were not deliberate.



Aramithris,

AMTGARD

KEY:

*Grand Duke
 *Arch Duke
 *Duke
 *Count (Earl)
 *Viscount
 *Baron (Thane, Daimyo)
 *Baronet
 *Knighthood (K-)
 of the Crown (KC)
 of the Flame (KF)
 of the Sword (KS)
 of the Serpent (KP)
 *Warlord (WAR)
 *Lord
 *Defender (DEF)

*Master, Service (M-)
 of the Dragon (MD)
 Garber (MG)
 of the Lion (ML)
 of the Owl (MO)
 Reeve (MV)
 of the Rose (MR)
 Smith (MS)
 *Master, fighting guild (MC)
 *Greater orders (O-)
 Flame (OF)
 Jovious (OJ)
 Masque (OM)
 Walker of the Middle (OW)
 *Lesser orders (O-)
 Hydra (OH)
 Phoenix (OP)
 Zodiac (OZ)
 *Guildmaster (GM)

Prescription (P)- acquire the title through continued use
 Patent or grant (G)- granted by the Crown
 Tenure (T)- conditions of possession via service to the crown
 (X)- inactive member

LISTINGS:

Aramithris of Meadowlake

Grand Duke	G	04/23/88
Duke	T	04/25/87
Baron	T	07/20/85
KF	T	05/04/85
KS	T	05/11/85
KC	T	04/25/87
WAR	T	05/11/85
Lord	G	11/10/84
MS	T	07/20/85
MV	T	11/02/85
ML	T	06/28/86
MR	T	06/28/86
MD	T	10/24/87
MC	T	01/09/88
OF	G	11/03/84
OH	T	10/25/86
GM	T	10/20/84

Aamund Heimdale Haroldson

Grand Duke	G	04/23/88
Duke	T	11/03/84
Baron	P	08/04/84
KC	T	04/28/84
KF	T	01/19/85
KS	G	05/04/85
MV	T	04/28/84
ML	G	01/19/85
MC	T	01/09/88
OH	T	10/26/85
GM	G	08/04/84

Aredhel Kemenva

Arch Duke	G	04/23/88
Duke	T	10/24/87
Earl	G	10/25/86
KS	T	04/19/86
KC	T	10/25/86
WAR	T	04/26/86
DEF	T	04/25/87
MC	T	01/09/88
OH	T	04/26/86
OP	G	07/26/86
GM	T	10/20/84

Hashomi the Lonely Wolf (X)

Duke	T	05/04/85
Count	G	04/21/84
Marquis	G	09/08/84
KF	T	10/22/83
KC	T	05/04/85
KS	T	05/04/85
WAR	T	04/21/84
ML	T	10/22/83
MR	T	05/18/85
MV	T	07/20/85
MC	T	01/09/88
OZ	G	03/02/85
OH	T	08/04/84

Tawnee Darkfalcon

Duchess	T	10/22/83
Countess	T	10/26/85
KC	T	03/27/83
KF	G	05/04/85
KP	T	05/04/85
DEF	T	05/04/85
MG	G	01/19/85
MD	T	01/19/85
MR	T	05/18/85
MS	T	06/21/86
MC	T	01/09/88
OZ	G	03/02/85
OH	T	05/18/85
GM	T	08/04/84

M'Deth of Benden

Duke	T	10/26/85
KS	T	05/04/85
KC	T	10/26/85
KP	T	11/01/86
WAR	T	05/11/85
DEF	T	04/19/86
MO	T	06/21/86
MC	T	01/09/88
OF	G	07/19/86
OZ	G	04/27/85
OH	T	05/18/85
GM	T	10/20/84

Gilos Dawnhope

Duke	T	04/28/84
KC	T	10/22/83
KF	G	05/04/85
KS	T	10/25/86
DEF	T	04/23/88
MV	T	10/25/83
MR	T	12/05/87
MC	T	01/09/88
OZ	G	03/02/85
GM	T	08/04/84

Ariona Mixtatl of Bearclan

Countess	T	04/25/87
Baroness	G	06/07/86
KP	T	03/07/87
Lady	G	01/11/86
MG	T	06/21/86
MD	T	06/21/86
MC	T	01/09/88
OJ	G	04/26/86
OF	G	10/25/86
GM	T	04/12/86

Kalibria de Grenville

Countess	T	10/25/86
Baronet	G	05/18/85
KF	G	05/04/85
Lady	G	11/03/84
MV	T	11/03/84
MC	T	01/09/88
GM	T	04/20/85

Gwynne of Tarnlea

Countess	T	10/24/87
KP	T	03/07/87
KF	T	01/23/88
Lady	G	10/25/86
MG	T	06/21/86
MV	T	06/21/86
MD	T	06/21/86
MR	T	12/05/87
MS	T	01/23/88
OF	G	10/25/86
GM	T	04/12/86

Rena Labasian (X)

Countess	T	04/19/86
Lady	G	01/31/86
OH	T	04/26/86

Shindea of Winddragon (X)

Countess	T	05/04/85
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Joella Llewelyn Starwatcher

Viscountess T 07/16/88
Baroness T 01/25/86
Baronet G 05/18/85
KF T 03/27/83
KP T 05/04/85
KC T 01/25/86
MD T 01/19/85
MG G 07/20/85
MR T 04/19/86
MS T 06/21/86
MC T 01/09/88
OF G 04/23/88
OZ G 03/30/85
GM G 08/04/84

Morluk the Merciless

Viscount T 07/26/86
Baron G 05/04/85
KS T 12/10/83
KC G 07/26/86
WAR T 08/16/85
MC T 01/09/88
OH T 04/26/86
GM T 04/12/86

Amaryah hap Illys de Visclo (X)

Viscountess T 10/24/87
Baroness T 07/25/87
KF G 10/25/86
Lady G 06/07/86
MC T 01/09/88
OP G 07/26/86
OZ G 02/21/87
GM T 10/11/86

Andralaine of Stonehelvan

Viscountess G 10/20/84
Baroness G 02/18/84
KF G 10/20/84
MR T 04/19/86
OM G 04/26/86
OZ G 03/29/86
GM T 10/12/85

Thanos Darkside (X)

Baron G 05/07/83
KF T 10/22/83
MC T 01/09/88

Ahira of Numenor

Baron T 01/17/87
Lord G 05/31/86

Alric of the Emerald Isle (X)

Thaner G 08/16/85
MV T 12/01/84
OW G 01/19/85
OZ G 03/02/85
GM G 12/01/84

Abedon

Baroness T 07/19/86
OZ G 02/23/86
OH T 04/09/88
GM G 04/25/87

Yoshio Hasagawa (X)

Daimyo G 08/04/84
GM G 08/04/84

Laurithil Darkmaiden (X)

Baroness G 04/21/84

Elross Blueraven (X)

Baron G 04/21/84

He Who Loves Small Furry Animals (X)

Baron G 10/13/84

Theo of the Black Flame (X)

Baronet T 01/23/88
KF G 04/16/88
Lord G 07/06/85
MR T 06/11/88
MC T 01/09/88
OM G 05/04/85
OF G 10/24/87
OH T 04/09/88
GM T 10/12/85

Larce de Loeper

Baronet G 10/03/87
KS G 10/24/87
MC T 01/09/88
GM T 04/25/87

Shylarra of Benden

Baronet G 05/18/85
Lady G 11/03/84
MV T 05/18/85
GM T 10/20/84

Deth the Direhearted (X)

KS G 07/14/84
WAR G 05/11/85
MC T 01/09/88
GM G 08/04/84

Rift Gorhan tele

KS	G	10/19/85
Lord	G	07/06/85
DEF	T	10/26/85
MC	T	01/09/88
OJ	G	05/04/85
OH	T	05/18/85
GM	T	10/12/85

Esuom aph' taad

KP	G	05/04/85
Lady	G	07/06/85
MV	T	07/26/86
MD	T	12/05/87
MC	T	01/09/88
OM	G	10/25/86
OH	G	10/25/86
GM	G	10/25/86

Nithanalorn

KP	G	04/13/88
Lord	G	09/12/87
MD	T	10/24/87
MC	T	01/09/88
OM	G	04/11/88
OH	G	04/11/88
GM	G	03/14/87

Hellspawn Soulcrusher the Dark

KP	G	10/19/85
Lord	G	07/06/85
MC	T	01/09/88
OJ	G	10/26/85
GM	T	10/11/86

Zyax Blackraven

KS	G	07/12/86
MC	T	01/09/88
GM	T	04/12/86

Conan Ator Morningstar (X)

KP	T	04/28/84
MC	T	01/09/88

Johann Jochen von Balduinbeck (X)

KS	G	05/17/86
MC	T	01/09/88

Charloc Darkstar (X)

KP	G	03/09/85
OZ	G	07/27/85

Covenant the Scurred Heart

Lord	G	09/08/84
MD	T	10/24/87
MR	T	12/05/87
OH	T	05/18/85
GM	T	04/20/85

Michael of the Belt Pouch (X)

Lord	G	04/11/87
MV	T	07/19/86
GM	G	10/11/86

Raven

Lady	G	04/23/88
MC	T	01/09/88
OH	T	04/09/88
GM	T	10/24/87

Sterling # of Joatmon

Lord	G	10/24/87
MC	T	01/09/88
GM	G	04/25/87

Aron Nelsson (X)

Lord	P	01/14/84
MC	T	01/09/88
OM	G	05/18/85
OH	T	10/25/86
GM	T	10/12/85

Karl von Rot worm

Lord	G	04/26/86
MC	T	01/09/88
OH	T	05/18/85

Rine-O, Master of the Beast (X)

Lord	P	07/12/86
MC	T	01/09/88
OH	T	10/25/86

Pyro (X)

Lord	G	07/06/85
MC	T	01/09/88

Aragoth the Dark (X)

Lord	G	07/20/85
MC	T	01/09/88

Delphos Darkheart

Lord	G	04/13/88
MC	T	01/09/88

Avalon Rine-Osbon

Lord G 07/27/86
 MC T 01/09/88

Elycia Windsinger

Lady G 10/24/87
 GM T 10/12/85

Mordn Croth Tyne (X)

Lord T 01/19/85

Mockvere (X)

Lord G 04/20/85

Legolin Gil-Anarion (X)

Lord G 06/22/85

Andre

DEF T 10/24/87
 MC T 01/09/88

Fedora Diane of the Rhogam (X)

MD T 04/11/87
 MC T 01/09/88
 GM T 10/12/85

Elizabeth Porizakova (X)

MV T 06/21/86

Naes Weissdrake

MC T 01/09/88
 OJ G 04/11/87
 OM G 04/23/88
 GM T 10/24/87

Wu Tao Lo Han

MC T 01/09/88
 OW G 10/26/85
 OZ G 06/29/85
 GM T 10/20/84

Wolverine Nightstalker

MC T 01/09/88
 OJ G 11/03/84
 GM T 08/04/84

Kam'Aron

MC T 01/09/88
 OJ G 10/25/86
 GM T 10/11/86

Talinor Darkwolf

OJ G 04/23/88
 GM T 04/23/88

Rammork the Blackfalcon (X)

OH T 10/26/85

Morbid Macabre

MC T 01/09/88
 OJ G 10/24/87
 GM T 10/24/87

Ajax Ashmasher

MC T 01/09/88
 OH T 04/26/86

Grimbold the Avenger (X)

MC T 01/09/88
 GM T 10/20/84

Aegar the Grim

MC T 01/09/88
 GM T 10/12/85

Sigfried von Herbennach (X)

MC T 01/09/88
 GM G 10/11/86

Xevious the Devious (X)

MC T 01/09/88
 GM T 04/23/88

Silverbolt (X)

MC T 01/09/88

Harnsaure (X)

MC T 01/09/88

Marcus (X)

MC T 01/09/88

Grymlac Ak Ceddi

MC T 01/09/88

Akien Luggon (X)

MC T 01/09/88

Ozymandeus the Mutant

MC T 01/09/88

Kurse Alkabeth

MC T 01/09/88

Bearhunter (X)

MC T 01/09/88

Kee (X)

OH T 04/26/86

Felicia (X)

GM G 10/11/86

List of Awards and titles is compiled from back issues of The Palantir; scattered notes and memories from the monarchs who gave them; by the compiling of lists obtained by Terras Ember, Yonekawa Gaiga Eemi, and myself; and then by verification of about 89% of the populace of Barad Duin.

I. TITLES

A) Masters of the Fighting Guilds

AntiPaladin	-	Monk	-	Deja Vu
Archer	- Tanaide	Monster	-	Nithanalorn
Assassin	-	Paladin	-	
Barbarian	- Rufus	Scout	-	
Bard	-	Warrior	-	
Druid	- Aganar	Wizard	-	Black
Healer	- Romerion	Wizard	-	Nithanalorn
Healer	- Tiberius			
Healer	- Vivaran			

B) Masters of the Orders and Service Guilds

Dragon	- Katarina	Reeve	-	Derydlus
Dragon	- Nithanalorn	Reeve	-	Katarina
Garber	- Katarina	Reeve	-	Lynn
Garber	- Nithanalorn	Rose	-	Nithanalorn
Lion	-	Smith	-	
Owl	-	Warlord	-	

C) Weaponsmaster

Ahrmaand DOA

D) Defender

Ahrmaand Rufus

E) Lord/Lady

Adela	Katarina	Sylaina
Aganar		Tanaide
Derydlus		Tholden

F) Knights of the Serpent

Nithanalorn

G) Knights of the Flame

H) Knights of the Sword

I) Baronet

Katarina

J) Baron/Baroness

Nithanalorn Sionnach

K) Viscount/Viscountess

Ahrmaand

A) Court Foole - Rurik
 - Romerion
 - Mathieu*

B) Court Bard - Pebyr*

C) Hospitaliter - Dr. Cat*

D) Pages - Aurendir
 - Aurendir / Yonekawa*

E) Scribe - Raven
 - Tanaide
 - Eltarandae
 - Sionnach*

F) Guardsmen - Arilan/Arioch/Tornell/Mike
 - Arilan/Arioch/Zoltan/DOA/
 Logan/Lynn/Manrell/Sothame
 - Robert/Tirion/Sudakhan/Sparhawk/
 Aganar/Koranada/Alauren/Vivaran*

G) SGT of Guard - Terras Ember
 - Terras Ember
 - Gilbert

H) CAPT. of Guard - Sudakhan
 - Rufus
 - Rufus
 - Ahrmaand*

I) Chamberlain - Sinjen
 - Thariand
 - Tholden
 - Conor*

J) Consorts - Lynn
Defender - Romerion*

K) Champion - Sionnach
 - Rufus (protem)
 - Zorin
 - Ahrmaand (protem)
 - Doa
 - Tholden (protem)*

L) Consort or - Sylaina
Regent - Tanaide
 - Rufus*

M) Chancellor - Nithanalorn
 - Tholden
 - Black*

N) Duke/Duchess - Ahrmaand
 - Sionnach
 - Derydlus*

* - Positions currently filled by, as of 9/8/89.

Obvious
Tiberius 1

Keep
Aiohhan 1 Aganar 1 Aurendir 1

Laurel
Nithanalorn 1 Rufus 1 Virago 1

Snake
Conor 1

Ursus Theodorus
Derydlus 1 Rufus 1 Tiberius 1

Walker of the Middle
Derydlus 1 Lynn 1

Zodiac
Adela 1 Gilbert 1 Romerion 1
Duibheasae 1 Nithanalorn 1 Vivaran 1

Mask
Aganar 1 Romerion 1 Rufus 1
Nithanalorn 1

Rat
Tholden 1



MAIV

Titles in the Emerald Hills
(incomplete listings)--

Duke/Duchess

Keyna Arafael

Count/Countess

Rhys Ap Gordon
Alessandra Cheetarah Nightowl

Baron/Baroness

Delphos Darkheart

Lord/Lady

Christopher MacPhearson
Selka Shadowcat

Defender

Nevron Dreadstar

Masters of the arts and sciences

Garber- Alessandra Cheetarah Nightowl

Knights

Nevron Dreadstar (sword)

Taz Robear

Keyna Arafael (crown)

Alessandra Cheetara nightowl (serpent)

Landolph Koentgen

Boldwen Reinholt (flame?)

Guildmaster (people that have held such a position)

Delphos

Gilean

Dustin

Landolph

Alessandra

Taz

Rhys

Hawkmyste

Gwindon

Taldak

Selka

Cain

Rygar

Aislinn

Nevron

Alexzander

Boldwin

Garath

Keyna

Chance

Myrick

Cutter

Plague

Xenos

Dallen

Tyranny

Steppenwolf

(border for this page by Keyna)

baronial titles, such as for their barony of the Golden Plains, follow on the next page. Note that in all groups' cases, the listed title is where the person received it, not where he/she may now reside.

Update to Burning Lands Titles thru 10/13/89

Nobility

Grand Duke M'Deth 10/22/88
Grand Duke Gilos 4/29/88
Countess Abedon 10/22/88
Baroness Kalibria 1/21/89
Baron Naes 7/15/89

Lesser titles

Warlord Jarce 12/31/88
Lord Naes 8/20/88
Lord Talinor 8/20/88
Lord Grymlac 8/20/88
Lord Argon 10/22/88
Lady Marika 4/29/89
Lord Dachs 4/29/89
Lord Wolverine 4/29/89
Defender Theo 10/22/88
Defender Ahira 4/29/89

Knighthood

Flame- Delphos 7/23/88
Crown- Kalibria 1/21/89

Arts/Sciences masters

Garber- Shylarra 10/22/88
Rose- Ariona 4/29/89
Dragon- Shylarra 4/29/89

Corrections

Ghee, Brother of Groo
Lord-9/84, Hydra- 4/86, GM- 8/84

Major orders (1st time recipients)

Ariona Walker 10/22/88
Grymlac Jovious 10/22/88
Otter Jovious 4/29/89
Sho-kia Masque 4/29/89

Lesser orders (1st time recipients)

Kurse Gladius 10/22/88
Zyax Hydra 10/22/88
Argon Hydra 10/22/88
Marika Hydra 10/22/88
Ahira Phoenix 4/29/89
Aramithris Phoenix "
M'Deth Phoenix "
Talinor Phoenix "
Tawnee Phoenix "
Ahira Hydra "
Astrean Hydra "
Nanoc Hydra "

Guildmasters (1st time E.M.S)

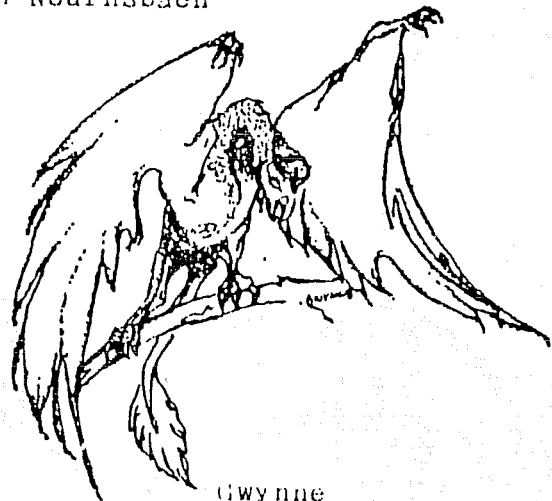
Gandar 10/15/88
Grymlac "
Marika 10/29/88
Raxx 4/01/89
Caliban "
Caspin "
Astrean 4/29/89
Nanoc "
Kathon "

Barad-Duin additions

Viscount Derydlus of the Greystone
Knight of the Sword Ahrmaand Seregon
Lady Lynne "the Red" Fletcher

Titles in the smaller groups

Shire of the Golden Mists (defunct)- Lord Tiger (X)
Barony of the Mystic Valley - Baron Marlin Razclaw, Lord Karm (X)
Barony of the Iron Mountain - Baron Rift Gorhan tele
Shire of the Sleeping Giant - Lord Karl von Rot Worm
Barony of Dreadwood Hold - Baron Lordenhiem DeHugh
Barony of the Golden Plains - Baron (Lord) Boldwen Reinholt (stepped down)
- Baron Donar Sean Stone
- Lord Flynn Telemo
- Lord Dustin Darkenmane
Barony of Shadowmeer at Land's End - Thane Darian Nournsbaen



Gwynne